



Healing the Ten Men—Part 1

Lesson Aim: To show we can use the abilities God gives us to praise Him.

THE WORSHIP

Who God is: Jesus as the God of Healing

THE WORD

Bible Story: Luke 17:12-19

What He has done: Jesus healed the ten men with skin diseases.

THE WAY

Whisper Verse: "He who has ears, let him hear."

BIBLE MEMORY VERSE

"Heal me, O Lord, and I will be healed; save me and I will be saved,
for You are the One I praise." Jeremiah 17:14

BIBLE MEMORY VERSE (Challenge Verse for older children)

"Praise the Lord, O my soul, and forget not all His benefits—who forgives all your sins and heals all your diseases, who redeems your life from the pit and crowns you with love and compassion, who satisfies your desires with good things so that your youth is renewed like the eagle's." Psalm 103:2-5

Unit 2: Jesus as the God of Healing			
	Bible Story	What He Has Done	Lesson Aim
6	Healing the Friend—Part 1, Mark 2:1-4, 11-12	Jesus healed the men's friend.	To pray for friends.
7	Healing the Friend—Part 2, Mark 2:1-4, 11-12	Jesus healed the men's friend.	To learn friends bring one another to Jesus.
8	Healing the Sick Woman, Mark 5:24b-34	Jesus healed the sick woman.	To show Jesus has the power to heal us, even if we have been sick for a long time.
9	Healing the Ten Men—Part 1, Luke 17:12-19	Jesus healed the ten men with skin diseases.	To show we can use the abilities God gives us to praise Him.
10	Healing the Ten Men—Part 2, Luke 17:12-19	Jesus healed the ten men with skin diseases.	To remember Jesus wants to hear us thank Him.

TEACHER'S ENCOURAGEMENT

This week, read Romans 10:9-11. Please join us in praying, "Thank You, Lord, for the ears and tongue you give us to hear what You have done and give You thanks every day. Amen."



Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule Cards to a felt board.
		Treasure Chest	Stamp or sticker of ear
		Whisper Verse	Sign language for "He who has ears, let him hear."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 2 Bible Memory Verse Song: "Heal Me, O Lord" or "Praise the Lord, O My Soul" Other Bible Memory Verse Song Suggestions: "Give Thanks to the Lord" "He Is Mighty to Save" "I Will Remember" "It's Praise Time!" "Let Everything That Has Breath" "Love One Another" Additional Hymn Suggestion: "He's Got the Whole World in His Hands"
		Offering	Baskets
		Worship Illustration	God of Wonders Lesson 10 Delbert & Lello
THE WORD	Up to 10	Watch the Word: Luke 17:12-19	Teacher's Bible with bookmark at Luke 17:15 Visual: Bandage Flannel board/figures: Jesus, 10 men Clay or play-dough option: Bandage
THE WAY:	Up to 25	Craft: Thankful Man Puppet	Small paper plate, sturdy skin-colored paper, glue, crayons or markers, optional: use wiggle eyes or eye stickers and/or yarn for hair
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Healthy Snack	Favorite healthy snack
		Unit 2 Games: Sand Search	Bin or container of clean sand, rectangular piece of felt, piece of rope or twine, adhesive bandage, strip of cloth
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Musical Chairs	Unit 2 Bible Memory Verse Song, CD player, chair for each child
		Praise Toss	Several beanbags, one hula-hoop (or rope or floor tape)
		Freeze Dance	Unit 2 Bible Memory Verse Song, CD player
		Blanket Ball	Blanket or sturdy tablecloth, ball or balloon
		Scenes from the Bonzai Brothers	The Bonzai Brothers scripts for Lessons 7, 8 & 10
		Act it Out	Bible times clothing or stick puppets of Jesus, 4 men with a man on a mat, woman, group of 10 men
	Final 5	Final Five	Daily Way (Adaptation): Unit 2, Lesson 9 Color This Story: "Jesus Healed the Ten Sick Men"

RESOURCES: Supplemental materials are available at ResourceWell.org.



He who has ears, let him hear

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____.** I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.

Open the Treasure Chest to find today's treasure. Child unlocks the Treasure Chest to receive a stamp or sticker of an ear. **Let this stamp (or sticker) of an ear help you remember today's Whisper Verse.** It is "He who has ears, let him hear." That is a way of saying, "Listen and learn." God wants us to listen and learn about Jesus. If you cannot hear well with your ears, you can still learn about Jesus by reading, seeing pictures, and using sign language. Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "He who has ears, let him hear."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with four hand motions:

- | | |
|-------------------|--|
| "He" | Point to the side, as if towards a person. |
| "(who has) ears," | Forefinger and thumb pinch ear. |
| "(let) him" | Point to the side, as if towards a person. |
| "hear." | Use index finger to tap the side of the ear twice. |

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "He who has ears, let him hear," Matthew 11:15. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



Jesus as the God of Healing

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It's Praise Time—our time to sing praise to Jesus as the God of Healing. To heal is to make well. Today, we will hear how Jesus healed the skin of ten sick men, so listen carefully. That reminds me of today's Whisper Verse, "He who has ears, let him hear." Let's try it together. Review the Whisper Verse: "He who has ears, let him hear." Include sign language. **"He who has ears, let him hear" means listen and learn. Using our ears is just one way we can learn about Jesus. If you cannot hear well with your ears, what are some other ways you can learn about Jesus? (Sign language, reading, seeing pictures.)**



No matter how we learn about Jesus, God wants us to remember who Jesus is and give thanks for all He has done. Sing: "I Will Remember." **In today's story, ten men with sick skin asked Jesus to heal them. We can ask Jesus to heal us, too. As we sing this song, ask Jesus to heal you and others who need healing. As we give our offering, let's sing a prayer to Him as the one who heals us. Jesus is the one we praise.** Sing: "Heal Me, O Lord." while collecting the offering.



I know someone with great big ears to hear! It's Delbert! Let's see if Delbert and Lello know about Jesus and how He healed the ten men. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: God of Wonders Unit 2, Lesson 10.*



Let's praise Jesus with our voices and bodies just as the healed man did. Sing: "Let Everything That Has Breath."

* May substitute Lesson 10 Bonzai Brothers script or storybook.



Jesus healed the ten men

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned Jesus healed the sick woman. Today, we will hear how Jesus healed ten men who all had the same sickness. Their skin was so sick that no one could touch them or they would get sick, too. Handle the Bible as a special treasure, leaving it open to Luke 17:15.

WATCH THE WORD: LUKE 17:12-19

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display or wear a bandage. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a **bandage** from clay or play dough as they listen.

- Jesus was walking into town
- When far away He saw ten men.
- They called for Jesus to heal them,
- For they all had very sick skin.

- Jesus said, "Go and see the priests."
- And they all were healed on the way.
- One came back to loudly thank the Lord.
- But the other nine men, where were they?

- Jesus said to the thankful man,
- "Stand and go on your way.
- Your faith has made you well.
- And you gave Me thanks today!"



What was the man doing as he came back to Jesus? (Praising God in a loud voice.) **Let's find our answer in the Bible.** Read Luke 17:15 from the teacher's Bible. **What does Jesus want each of us to do when He heals us?** (Thank Him.)



Thanking God **THE WAY**

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: THANKFUL MAN PUPPET

Purpose: To remind the children Jesus healed the men's skin.

Supplies: Small paper plate, sturdy skin-colored paper, glue, crayons or markers, optional: use wiggle eyes or eye stickers and/or yarn for hair

Prepare: Punch a hole in the center lower third of each plate (large enough for a child's finger). Cut 2 ears out of skin-colored paper (approx. 2-inch x 1-inch ovals). On the front or back plate rim, print:

**Jesus Healed the Ten Men
Luke 17:12-19**

Directions:

1. Draw the healed man's nose and eyes above the hole for his mouth.
2. Draw the man's hair.
3. Glue an ear onto each side of the man's head.
4. Put your finger through the mouth hole to be the man's tongue.

Craft Discussion:

- **Our ears can help us hear others give thanks to God. If we cannot hear well with our ears, what are some other ways we can know why others are thankful?** (We can use sign language, or read about it.)
- **Our eyes can help us see others give thanks to God. If we cannot see with our eyes, what are some other ways we can know why others are thankful?** (We can hear them praying, speaking, or singing to God.)
- **What should you do when Jesus heals you?** (Give thanks.)
- **Jesus healed all ten men, but only one came back to thank Him. Do you think Jesus likes to hear us thank Him?** (Yes.)
- **How can you thank Jesus?** (Sing songs of praise to Him, pray to Him, paint pictures about people and things for which you are thankful.)
- **Remember, sometimes Jesus heals us right away. Sometimes, He heals us along the way through doctors, medicines, and rest. Sometimes, Jesus heals us when we meet Him in heaven. But, no matter which way He chooses, "Jesus heals you." Give Jesus thanks today for healing you in some big or small way.**

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: HEALTHY SNACK

Purpose: Children will eat a healthy snack while discussing the ways God heals our skin.

Snack Suggestion: Favorite healthy snack

Directions:

1. Ask children to help you serve snack and drink to each other.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **How many men did Jesus heal in this story?** (Ten.)
 - **Where did the men need healing?** (On their skin.)
 - **Have you ever needed healing for a bite, rash, or a cut on your skin?** (Children respond.)
 - **Has Jesus ever healed your skin?** (Children respond.) **If your skin needs healing now, remember Jesus heals us in three ways: Today, along the way, and someday in heaven.**
 - **Jesus loves it when you give Him thanks for what He has done. Let's all thank Jesus for the way He heals our skin.** Lead a brief prayer of thanksgiving for healed skin.

THE WAY (GAME OPTIONS)

UNIT 2 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 2 Worship Attribute: Jesus as the God of Healing.

Supplies: Bin or container of clean sand, rectangular piece of felt, piece of rope or twine, adhesive bandage, strip of cloth

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 2 Bible stories. The felt reminds us of the man on the mat. Jesus healed that man. The rope reminds us of the ropes the four friends used to lower the man on the mat through the roof to see Jesus. The cloth reminds us of the woman who touched Jesus' robe and was healed. The bandage reminds us that Jesus healed the skin of ten men.

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or the Unit 2 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down?"
 - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, "**Jesus healed the four men who carried the mat. Thumbs up or thumbs down?**" Children respond with thumbs down. "**Jesus healed the man on the mat. Thumbs up or thumbs down?**" Children respond with thumbs up.
 - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with a word that makes no sense. For example, say, "**Heal me, O Lord, and I will be hungry. Thumbs up or thumbs down?**" Children respond with thumbs down. "**Heal me, O Lord, and I will be healed. Thumbs up or thumbs down?**" Children respond with thumbs up.

THE WAY (GAME OPTIONS) *continued...*

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 2 Bible Memory Verse Song.

Supplies: Unit 2 Bible Memory Verse Song "Heal Me, O Lord" or "Praise the Lord, O My Soul," CD player, chair for each child

Prepare: Set chairs back-to-back in a row.

Teacher Tip: In this version of musical chairs, no chair is removed; all the children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

Directions:

1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
2. The teacher stops the music at different times during the song.
3. When the music stops, children find the nearest chair and sit immediately.

GAME: PRAISE TOSS

Purpose: To help children praise God for the way He heals us.

Supplies: Several beanbags, one hula-hoop (or rope or floor tape)

Prepare: Use hula-hoop, rope, or floor tape to create a large target area on the floor.

Directions:

1. Give a beanbag to the first child.
2. Stand with the child approximately 6 feet from the target.
3. Before tossing the beanbag, the child praises God for one way God has healed someone in the Bible or someone he or she knows.
4. Child tosses the beanbag at the target.
5. Children take turns to see who can reach the target.
6. Repeat as time allows.

GAME: FREEZE DANCE

Purpose: To practice the Unit 2 Bible Memory Verse Song.

Supplies: Unit 2 Bible Memory Verse Song "Heal Me, O Lord" or "Praise the Lord, O My Soul," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. When you hear the music stop, be sure to stop and freeze.

Directions:

1. Children dance as the Bible Memory Verse Song is played.
2. Have a helper periodically pause the music.
3. When the music stops, everyone "freezes" (stops in place and doesn't move). When the helper restarts the music, the children begin dancing again.
4. Play as long as you like.

THE WAY (GAME OPTIONS) *continued...*

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket or parachute to remember the Unit 2 Bible Memory Verse.

Supplies: Blanket or sturdy tablecloth, ball or balloon

Optional: For a more challenging game, use the Unit 2 Bible Memory Challenge Verse (Psalm 103:2-5). Phrases for the Challenge Verse may be divided as follows: Praise the Lord/ O my soul/ and forget not all His benefits/ who forgives all your sins/ and heals all your diseases/ who redeems your life from the pit/ and crowns you with love and compassion/ who satisfies your desires with good things/ so that your youth is renewed like the eagle's.

In this game, we will remind each other of our Bible Memory Verse: "Heal me, O Lord, and I will be healed; save me and I will be saved, for You are the One I praise." Jeremiah 17:14

Let's play Blanket Ball. Each time we toss the ball into the air and catch it in the blanket, we will say a phrase of the Bible Memory Verse.

Directions:

1. Children stand in a circle holding the edges of the blanket.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying a phrase of the Bible Memory Verse.
5. Phrases can be divided as follows: **Heal me, O Lord/ and I will be healed/ save me/ and I will be saved/ for You are/ the One I praise.**
6. Play several times.

GAME: SCENES FROM THE BONZAI BROTHERS

Purpose: To learn applications of the Unit 2 Bible stories, older children act out The Bonzai Brothers script.

Supplies: The Bonzai Brothers scripts for Lessons 7, 8, and 10.

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT

Purpose: To help learn the Unit 2 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or stick puppets of Jesus, 4 men with a man on a mat, woman, group of 10 men

Optional: Children can wear costumes and act out the story or children can hold craft sticks with the story characters. You may choose one or more stories.

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

HEALING THE FRIEND

- **There once was a man who could not walk,** (Walk in place while shaking head no.)
- **So, he lay on his mat every day.** (Rest cheek on folded hands, as if sleeping.)
- **His four friends took him to Jesus.** (Raise four fingers.)
- **They carried him all the way.** (Stretch arms forward with palms facing up.)

- **They couldn't get in to see Jesus,** (Shake head no.)
- **For the room was filled with a crowd.** (Shrug shoulders with palms facing up.)
- **So, they carried their friend up to the roof,** (Stretch arms high with palms facing up.)
- **And slowly lowered him down.** (Lower arms slowly down with palms facing up.)

- **When Jesus saw how the friends believed,** (Point to eyes.)
- **He healed the man on the mat.** (Clap hands in applause.)
- **Saying, "Get up, take your mat, and go home!"** (Point to the door.)
- **Then the crowd praised God for that!** (Point to heaven.)

HEALING THE SICK WOMAN

- **A woman was sick for 12 whole years.** (Pretend to have a belly ache.)
- **No doctor could make her well.** (Shake head sadly.)
- **She thought, "If I touch Jesus' clothes,** (Reach hand out, as if to touch something.)
- **I know He will make me well."** (Nod head yes.)

- **She came up behind Him in a crowd.** (Pretend to sneak on tiptoes.)
- **She was healed when she touched His clothes.** (Reach hand out, as if to touch something.)
- **Jesus asked, "Who touched Me?"** (Palms up, as if asking a question.)
- **The disciples said, "We don't know!"** (Shake head no.)

- **He kept looking to see who touched Him.** (Hand above eyes, as if searching.)
- **The woman came and fell at His feet.** (Bow down.)
- **He said, "Your faith has healed you.** (Hold heart.)
- **Go in peace. From pain you are freed!"** (Raise hands high to celebrate.)

THE WAY (GAME OPTIONS) *continued...*

HEALING THE TEN MEN

- **Jesus was walking into town** (Walk in place.)
- **When far away He saw ten men.** (Raise ten fingers.)
- **They called for Jesus to heal them,** (Cup hands at mouth, as if shouting.)
- **For they all had very sick skin.** (Point to skin.)

- **Jesus said, "Go and see the priests."** (Point to far corner)
- **And they all were healed on the way.** (Raise thumbs up.)
- **One came back to loudly thank the Lord.** (Clap hands.)
- **But the other nine men, where were they?** (Shrug shoulders, raise palms.)

- **Jesus said to the thankful man,** (Point to mouth.)
- **"Stand and go on your way.** (Point to far corner.)
- **Your faith has made you well.** (Clasp hands, as if praying.)
- **And you gave Me thanks today!"** (Clap hands.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Thankful Man Puppet" craft. Use it to tell someone the story of Jesus healing the men's skin.

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Think about ways we can thank God.**

COLOR THIS STORY: "Jesus Healed the Ten Sick Men." Discuss the Bible story and play the Unit 2 Bible Memory Verse Song "Heal Me, O Lord" or "Praise the Lord, O My Soul" as the children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 2, Lesson 9: Healing the Ten Men—Part 1

PONDER! Read Luke 17:12-19 with your family. After reading this story, do you think Jesus wants us to thank Him aloud when He heals us? Now draw a picture that stands for something or someone you are thankful for. Place the picture where it will remind you to thank God every day.

PRAY! Pray this prayer each day this week: "Lord Jesus, thank You for the ways You heal us. Amen."

PLAY! Blanket Ball! Spread out a blanket and place a soft ball in the center. Together, hold the edges of the blanket to toss the ball up into the air and catch it in the blanket. Each time before the ball lands, take turns giving thanks to God for something or someone.

Unit 2 Bible Memory Verse:

"Heal me, O Lord, and I will be healed; save me and I will be saved,
for You are the One I praise." Jeremiah 17:14

Unit 2 Bible Memory Challenge Verse:

"Praise the Lord, O my soul, and forget not all His benefits—who forgives all your sins and heals all your diseases, who redeems your life from the pit and crowns you with love and compassion, who satisfies your desires with good things so that your youth is renewed like the eagle's." Psalm 103:2-5