



Teacher's Guide: Adaptation for Children with Disabilities
God of Wonders Part 1: Miracles of Jesus
Unit 3, Lesson 13

Riding into Jerusalem

Lesson Aim: To praise Jesus as they did
when He rode into Jerusalem.

THE WORSHIP

Who God is: Jesus as Lord

THE WORD

Bible Story: Mark 11:1-10

What He has done: Jesus rode into Jerusalem on a donkey.

THE WAY

Whisper Verse: "Hosanna!"

BIBLE MEMORY VERSE

"You shall love the Lord your God with all your heart
and with all your soul and with all your mind." Matthew 22:37

BIBLE MEMORY VERSE (Challenge Verse for older children)

"To Him who sits on the throne and to the Lamb, be praise and honor and glory and power
for ever and ever." "Hallelujah! For our Lord God Almighty reigns." Revelation 5:13b; 19:6b

Unit 3: Jesus as Lord			
	Bible Story	What He Has Done	Lesson Aim
11	Jesus Cares for Martha, Mary, and Lazarus–Part 1, John 11:3-4, 21-23, 32-44	Jesus wept when He saw their sorrow.	To know when we are sad, we can come to Jesus.
12	Jesus Cares for Martha, Mary, and Lazarus–Part 2, John 11:3-4, 21-23, 32-44	Jesus wept when He saw their sorrow.	To see when we are sad, Jesus is sad for us.
13	Riding into Jerusalem, Mark 11:1-10	Jesus rode into Jerusalem on a donkey.	To praise Jesus as they did when He rode into Jerusalem.
14	The Miracle of Easter–Part 1, Matthew 28:1-7	God raised Lord Jesus to life after He died for us.	To learn God raised Jesus to life and Jesus lives forever.
15	The Miracle of Easter–Part 2, Matthew 28:1-7	God raised Lord Jesus to life after He died for us.	To learn why Jesus died for us.
16	Jesus Goes Up to Heaven, Luke 24:50-53	Jesus blessed His disciples and was lifted up to heaven.	To know where Jesus is.

TEACHER'S ENCOURAGEMENT

This week, read Revelation 7:9-10. Please join us in praying, "Jesus, You are the one who came in the name of the Lord God Almighty. Give the children hearts to praise You for who You are and what You have done to save us. Amen."

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Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Stamp or sticker of a palm leaf
		Whisper Verse	Sign language for "Hosanna!"
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 3 Bible Memory Verse Song: "Praise Time: Love the Lord Your God" or "To Him Who Sits on the Throne" Other Bible Memory Verse Song Suggestions: "I Will Remember," "We Love," "How Wide," "He Is Mighty to Save," "Give Thanks to the Lord," "Let Everything That Has Breath" Additional Song Suggestion: "Jesus Is Living in Heaven Today" (Traditional Hymn)
		Offering	Baskets
		Worship Illustration	God of Wonders Lesson 13 Delbert & Lello
THE WORD	Up to 10	Watch the Word: Mark 11:1-10	Teacher's Bible with bookmark at Mark 11:8 Visual: Palm branch or coat Flannel board/figures: Jesus on donkey, crowd Clay or play-dough option: Palm branch
THE WAY:	Up to 25	Craft: Hosanna Palms	Sturdy green paper, green crepe paper, large craft stick, glue or tape
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Crunchy Palms	Celery sticks with cream cheese or any green-colored snack
		Unit 3 Games: Sand Search	Bin or container of clean sand, piece of fabric, cross, stone, cotton ball
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Musical Chairs	Unit 3 Bible Memory Verse Song, CD player, chair for each child
		Follow the Leader	None
		Freeze Dance	Unit 3 Bible Memory Verse Song, CD player
		Two Ways to Praise	Soft ball, Unit 3 Bible Memory Verse Song "Praise Time: Love the Lord Your God," CD player
		Scenes from the Bonzai Brothers	The Bonzai Brothers scripts for Lessons 12, 13, 14, and 16
		Act it Out	Bible times clothing or stick puppets of Jesus, Mary, Martha, Lazarus, group of disciples, donkey, cross, empty tomb
	Final 5	Final Five	Daily Way (Adaptation): Unit 3, Lesson 13 Color This Story: "Jesus Rides into Jerusalem"

RESOURCES: Supplemental materials are available at ResourceWell.org.



Hosanna!

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____. I'm glad you are here! Come and see what we are going to do today.** Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

Open the Treasure Chest to find today's treasure. Child unlocks the Treasure Chest to receive a stamp or sticker of a palm leaf. **Today, we will hear how Jesus rode into Jerusalem on a donkey. Let this stamp (or sticker) of a palm leaf help you remember the people welcomed Jesus by waving palm branches. They praised Him by shouting the word, "Hosanna!"** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "Hosanna"

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with one hand motion:

"Hosanna!" (Use the sign language for the word "praise" as a synonym for "Hosanna!") Begin with index finger of right hand pointing up and resting on the lips. Move finger forward away from lips. Then, clap three times.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "Hosanna!" Mark 11:10b. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



Jesus as Lord

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It's Praise Time—our time to sing praise to Jesus as our Lord. Jesus rode into a town named Jerusalem as many boys, girls, and families welcomed and praised Him. As He rode by, the people praised Him by shouting, "Hosanna!" Hosanna means "save." It is a special word we use to praise Jesus for being the one who came to save us. That's our Whisper Verse for today. Let's try it together. Review the Whisper Verse together: "Hosanna!" Include sign language.



We can use that same word to praise Him today. We can praise Him by first whispering, then singing, and then shouting, "Hosanna!" Lead children as they whisper, sing, and then shout the word "Hosanna!" Include sign language each time.

When Jesus rode into town, the people praised Him by laying down their coats and palm branches in the street to make a special path for Him. Many of them remembered His miracles. We can remember them, too! Sing: "I Will Remember." **They knew the Lord Jesus was good. Let's give thanks to the Lord for His goodness as we give our offerings to His church.** Sing: "Give Thanks to the Lord" while collecting the offering.



Jesus rode into town on a donkey. I wonder if our friend Delbert the Donkey knows about this story. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: God of Wonders Unit 3, Lesson 13.*



There are many ways to praise the Lord. Sing: "Let Everything That Has Breath." **You can love the Lord with all your heart and soul and mind.** Sing: "Praise Time: Love the Lord Your God."

* May substitute Lesson 13 Bonzai Brothers script or storybook.



People praised Jesus as He rode into town

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned Jesus cared for Martha, Mary, and Lazarus. Today, we will hear how the people praised Jesus as He rode into Jerusalem. Handle Bible as a special treasure, leaving it open to Mark 11:8.

WATCH THE WORD: MARK 11:1-10

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a palm branch or coat. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a palm branch from clay or play-dough as they listen.

- Jesus walked towards Jerusalem,
- He sent two friends ahead.
- He sent them to the village nearby,
- And this is what He said:
 - "When you reach the village,
 - A donkey you will find.
 - Untie it there and bring it here.
 - Into town I will ride.
- "Here is what to say,
- If anyone asks you why:
- 'Lord Jesus needs this donkey.
- Upon it He will ride.'"
- The people came to see Him ride,
- On the road, they spread coats out.
- They waved palm branches in the air.
- "Hosanna," they did shout.

What did the people shout to Jesus? ("Hosanna!") Our Whisper Verse tells us the answer. Let's say it together: "Hosanna!" Include sign language or hand motions.



What did the people lay on the ground for Jesus' donkey to walk on? (Coats and branches.) Let's find our answer in the Bible. Read Mark 11:8 from the teacher's Bible.



We can praise Jesus

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: HOSANNA PALMS

Purpose: To praise the Lord with palm branches as the people did when He rode into town.

Supplies: Sturdy green paper, green crepe paper, large craft stick, glue or tape

Prepare: From sturdy green paper, cut a 8-inch x 11-inch oval or palm leaf shape. On the palm leaf, print:
"Hosanna!" Mark 11:10

Cut four 6-inch lengths of green crepe paper or cut four 6-inch x 1-inch strips from sturdy green paper.

Directions:

1. Glue the end of the palm leaf to one end of the craft stick.
2. Glue the four pieces of crepe paper to the sides of the palm leaf.

Craft Discussion:

- **Who remembers the Whisper Verse?** ("Hosanna!") **Let's say it with the hand motions.**
- **What did Jesus ride on?** (A donkey.) **Jesus' friends borrowed a donkey for Jesus.**
- **How did the people make the road to be a special place for Jesus' donkey?** (They laid coats and palm branches on the road.)
- **What word did the people shout to welcome Jesus?** ("Hosanna!") **Hosanna means "save."**
It is a special word we use to praise Jesus for being the one who came to save us.

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: CRUNCHY PALMS

Purpose: Children will eat a green snack to remind them of the palm branches in today's story.

Snack Suggestion: Celery sticks with cream cheese or any green-colored snack

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Who remembers our Whisper Verse?** Choose a child to demonstrate the motions to the Whisper Verse: "Hosanna!"
 - **What did the people lay on the ground for Jesus' donkey to walk on?** (Coats and palm branches.) **We are eating celery sticks. They are green like palm branches. Hold up your celery stick and wave it in the air like a palm branch.**
 - **The people shouted "Hosanna" to praise and welcome the Lord to their town.**
 - **How would you welcome the Lord to town?** (Children respond.) **Even though we cannot see Him, Jesus is with us all the time through His Holy Spirit. You can welcome Jesus by loving Him with all your heart and all your soul and all your mind.**

THE WAY (GAME OPTIONS)

UNIT 3 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 3 Worship Attribute: Jesus as Lord.

Supplies: Bin or container of clean sand, piece of fabric, cross, stone, cotton ball

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 3 Bible stories. The piece of fabric reminds us of the cloaks (coats) the people lay on the streets when Jesus rode into Jerusalem on a donkey. The cross reminds us of the cross where Jesus died for the forgiveness of our sins. The stone reminds us of the stone that was rolled away from the tomb to show that Jesus was no longer there. He rose to life! The cotton ball reminds us of clouds. When Jesus was lifted up to heaven, He disappeared behind the clouds.

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or the Unit 3 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down?"
 - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, **Jesus called Lazarus to come out of the store. Thumbs up or thumbs down?** Children respond with thumbs down. **Jesus called Lazarus to come out of the tomb. Thumbs up or thumbs down?** Children respond with thumbs up.
 - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with a word that makes no sense. For example, say, **Love your toys as yourself. Thumbs up or thumbs down?** Children respond with thumbs down. **Love your neighbor as yourself. Thumbs up or thumbs down?** Children respond with thumbs up.

THE WAY (GAME OPTIONS) *continued...*

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 3 Bible Memory Verse Song.

Supplies: Unit 3 Bible Memory Verse Song "Praise Time: Love the Lord Your God" or "To Him Who Sits on the Throne," CD player, chair for each child

Prepare: Set chairs back-to-back in a row.

Teacher Tip: In this version of musical chairs, no chair is removed; all the children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

Directions:

1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
2. The teacher stops the music at different times during the song.
3. When the music stops, children find the nearest chair and sit immediately.

GAME: FOLLOW THE LEADER

Purpose: Children will play "Follow the Leader" to understand how the people praised Jesus as their leader when He rode through Jerusalem on a donkey.

Supplies: None

Directions:

1. **Let's play "Follow the Leader." Follow me and I will show you what to do.**
2. Line the children up behind you. Walk around the room acting out various actions for the children to imitate as they follow you. Actions may include hopping, skipping, patting your head, dancing, etc.
3. Play for a few minutes.
4. If time remains, let children take turns being the leader.

GAME: FREEZE DANCE

Purpose: To practice the Unit 3 Bible Memory Verse Song.

Supplies: Unit 3 Bible Memory Verse Song "Praise Time: Love the Lord Your God" or "To Him Who Sits on the Throne," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. When you hear the music stop, be sure to stop and freeze.

Directions:

1. Children dance as the Bible Memory Verse Song is played.
2. Have a helper periodically pause the music.
3. When the music stops, everyone "freezes" (stops in place and doesn't move). When the helper restarts the music, the children begin dancing again.
4. Play as long as you like.

THE WAY (GAME OPTIONS) *continued...*

GAME: TWO WAYS TO PRAISE

Purpose: Children roll a ball while they take turns praising God.

Supplies: Soft ball for rolling, Unit 3 Bible Memory Verse Song "Praise Time: Love the Lord Your God," CD player

There are many ways to praise the Lord. In this game, we will praise Him in two ways. We will sing to Him, and we will each get a turn to praise Him by saying (optional: and signing), "I praise the Lord for ____."

Directions:

1. Children sit in a circle.
2. Play "Praise Time: Love the Lord Your God."
3. Children sing along as they roll or pass the ball around the circle.
4. Periodically, stop the music. Whoever is holding the ball completes the sentence, **"I praise the Lord for ____."**
5. Repeat steps 2-4 until each child has at least one turn giving praise.

GAME: SCENES FROM THE BONZAI BROTHERS

Purpose: To learn applications of the Unit 3 Bible stories, older children act out The Bonzai Brothers script.

Supplies: The Bonzai Brothers scripts for 12, 13, 14, and 16.

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT

Purpose: To help learn the Unit 3 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or stick puppets of Jesus, Mary, Martha, Lazarus, group of disciples, donkey, cross, empty tomb

Optional: Children can wear costumes and act out the story or children can hold craft sticks with the story characters. You may choose one or more stories.

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

JESUS CARES FOR MARTHA, MARY, AND LAZARUS

- **Mary and Martha were so sad** (Point to eyes.)
- **When their brother Lazarus died.** (Rub eyes, as if crying.)
- **When Jesus saw tears in their eyes,** (Rub eyes, as if crying.)
- **It made Him sad and so He cried.** (Rub eyes, as if crying.)

- **He said, "Take the burial stone away."** (Point, as if giving an order.)
- **Then He looked up and began to pray.** (Fold hands, as if praying.)
- **And in a loud voice, all heard Him shout,** (Cup hand at ear to hear.)
- **"Lazarus, come out, come out!"** (Beckon motion with hand.)

- **Out Lazarus came – he was alive!** (Open mouth in surprise.)
- **A miracle right before their eyes!** (Point to eyes.)
- **The Lord who cares for every friend** (Hug self.)
- **Brought Lazarus back to life again.** (Clap hands to celebrate.)

RIDING INTO JERUSALEM

- **Jesus walked towards Jerusalem,** (Walk in place.)
- **He sent two friends ahead.** (Hold up two fingers.)
- **He sent them to the village nearby,** (Point far away.)
- **And this is what He said:** (Cup hand around ear, as if listening.)

- **"When you reach the village,** (Walk in place.)
- **A donkey you will find.** (Use hands to make donkey ears.)
- **Untie it there and bring it here.** (Pretend to untie a rope.)
- **Into town I will ride.** (Point to self.)

- **Here is what to say,** (Point to mouth.)
- **If anyone asks you why,** (Palms up, as if asking a question.)
- **'Lord Jesus needs this donkey.** (Fold hands, as if begging.)
- **Upon it He will ride.'"** (Pretend to hold reins.)

- **The people came to see Him ride;** (Use hands as binoculars.)
- **On the road they spread coats out.** (Pretend to lay coat on ground.)
- **They waved palm branches in the air.** (Wave hands in air.)
- **"Hosanna," they did shout.** (Sign language or cup hands around mouth, as if shouting.)

THE WAY (GAME OPTIONS) *continued...*

THE MIRACLE OF EASTER

- **Jesus came to save the world;** (Use hands to make circle shape in front of you.)
- **He died for every boy and girl.** (Point to each other.)
- **He died on the cross for me and you,** (Stretch arms out to make a cross with your body.)
- **And then, they buried Him in a tomb.** (Close palms together, as if closing a door.)

- **They sealed the tomb with a heavy stone.** (Hold a very heavy imaginary stone in arms.)
- **His friends were sad; they felt alone.** (Wipe tears.)
- **Three days later, the stone rolled away,** (Open palms in look of surprise.)
- **And women there heard the angel say,** (Cup hand to ear.)

- **"He is not here. He has risen today.** (Raise palms slowly upward.)
- **Come see the place where Jesus lay.** (Point to eyes.)
- **Quickly go tell others that He's not dead,** (Run in place.)
- **For Jesus has risen, just as He said!"** (Clap hands in celebration.)

JESUS GOES UP TO HEAVEN

- **Jesus went to a special place;** (Walk in place.)
- **He brought along His friends.** (Beckoning motion)
- **Then He stopped to bless them,** (Fold hands in prayer.)
- **And He lifted up His hands.** (Lift hands.)

- **While Jesus was blessing them,** (Fold hands in prayer.)
- **To heaven He was raised.** (Point to heaven.)
- **They worshiped Him and went to stay** (Walk in place.)
- **In the temple where God was praised.** (Raise palms to praise God.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Hosanna Palm" craft. Wave it and lay it down to show someone what the people did when Jesus rode into town on the donkey.

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about the special way people praised Jesus as He rode into town.**

COLOR THIS STORY: "Jesus Rides into Jerusalem." Discuss the Bible story and play the Unit 3 Bible Memory Verse Song "Praise Time: Love the Lord Your God" or "To Him Who Sits on the Throne" as the children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 3, Lesson 13: Riding into Jerusalem

PONDER! Read Mark 11:1-10 with your family. Talk about how Jesus rode into the town of Jerusalem. The people there had heard about Jesus and His miracles. What did the people say and do to praise Him? How can you praise Jesus?

PRAY! Pray this prayer each day this week: "Jesus, we praise You as our Lord. Help us remember Your miracles. Help us remember You are the Lord of our lives. We love You. Amen."

PLAY! Help your family act out the story of Jesus riding into Jerusalem. Take turns pretending to be Jesus. Everyone else can lay blankets and paper palm leaves on the ground. Be sure to praise Jesus by shouting, "Hosanna!" That is a word of praise that means, "Save!" We praise Jesus as the one who saves us!

Unit 3 Bible Memory Verse:

"You shall love the Lord your God with all your heart
and with all your soul and with all your mind." Matthew 22:37

Unit 3 Bible Memory Challenge Verse:

"To Him who sits on the throne and to the Lamb, be praise and honor and glory and power
for ever and ever." "Hallelujah! For our Lord God Almighty reigns." Revelation 5:13b; 19:6b