



# Walking on the Water —Part 1

**Lesson Aim:** To learn to trust God when we are afraid.

## THE WORSHIP

**Who God is:** Jesus as Savior

## THE WORD

**Bible Story:** Matthew 14:22-34

**What He has done:** Jesus walked on water and saved Peter from drowning.

## THE WAY

**Whisper Verse:** "Trust in God."

## BIBLE MEMORY VERSE

"Everyone who calls on the name of the Lord will be saved." Joel 2:32

## BIBLE MEMORY VERSE (Challenge Verse for older children)

"I am the way and the truth and the life. No one comes to the Father except through Me." John 14:6

"If you confess with your mouth, 'Jesus is Lord,' and believe in your heart that God raised Him from the dead, you will be saved." Romans 10:9

Unit 4: Jesus as Savior			
	Bible Story	What He Has Done	Lesson Aim
17	Walking on Water–Part 1, Matthew 14:22-34	Jesus walked on water and saved Peter from drowning.	To learn to trust God when we are afraid.
18	Walking on Water–Part 2, Matthew 14:22-34	Jesus walked on water and saved Peter from drowning.	To know we do not need to fear because Jesus is with us and He will save us.
19	Giving Sight to the Man Born Blind –Part 1, John 9:1-3, 5-11	Jesus healed the man's blindness.	To see God purposefully made everyone with different needs to show His greatness.
20	Giving Sight to the Man Born Blind –Part 2, John 9:1-3, 5-11	Jesus healed the man's blindness.	To see Jesus did miracles so we might believe in Him.
21	Appearing to the Disciples, Luke 24:36-48	Jesus explained why He died and rose again.	To see Jesus did miracles so we might believe in Him and tell others.

## TEACHER'S ENCOURAGEMENT

This week, read Psalm 25. Please join us in praying, "Lord Jesus, fill us with Your Holy Spirit as we share this story so the children might trust all Your words are true. Amen."



Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	<b>Picture Schedule Cards</b>	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		<b>Treasure Chest</b>	Sticker of a plain cross (similar to the lower case "t")
		<b>Whisper Verse</b>	Sign language for "Trust in God."
THE WORSHIP	Up to 20	<b>Worship</b> Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	<b>Unit 4 Bible Memory Verse Song:</b> "Everyone Who Calls" or "I Am the Way" <b>Other Bible Memory Verse Song Suggestions:</b> "Do Not Let Your Hearts Be Troubled," "He Is Mighty to Save," "Heal Me, O Lord," "I Will Remember," "It's Praise Time," "The Lord Is Faithful" <b>Additional Song Suggestion:</b> "Hallelu, Hallelu! Praise Ye the Lord"
		<b>Offering</b>	Baskets
		<b>Worship Illustration</b>	God of Wonders Lesson 18 Delbert & Lello
THE WORD	Up to 10	<b>Watch the Word:</b> Matthew 14:22-34	Teacher's Bible with bookmark at Matthew 14:30 Visual: Toy boat or picture of a boat Flannel board/figures: Jesus, boat, Peter, disciples Clay or play-dough option: Boat
THE WAY:	Up to 25	<b>Craft:</b> The Stormy Sea of Galilee	Watercolor paints, paintbrushes, sturdy white paper, small cups of water, paper towels
		<b>Circle of Prayer or Lord's Prayer</b>	Lord's Prayer word and picture book
		<b>Snack</b>	Pretzels
		<b>Unit 4 Games:</b> Sand Search	Bin or container of clean sand, toy boat, sunglasses, toy fish
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Stop The Music	Beanbag, Unit 4 Bible Memory Verse Song "Everyone Who Calls" or "I Am the Way," CD player
		Warmer, Colder	Small toy boat or picture of a boat
		Blanket Ball	Ball or balloon, blanket or sturdy tablecloth
		Test The Water	Container (plastic bin, bucket, deep bowl, or wading pool) wide and deep enough to submerge a child's foot up to the ankle in water, towels
		Scenes from the Bonzai Brothers	The Bonzai Brothers scripts for Lessons 18, 19 & 21
		Act it Out	Bible times clothing or stick puppets of Jesus, Peter, boat, blind man, group of disciples, fish
	Final 5	<b>Final Five</b>	Daily Way (Adaptation): Unit 4, Lesson 17 Color This Story: "Jesus Walks On Water"

**RESOURCES:** Supplemental materials are available at ResourceWell.org.



Trust in God

# THE WELCOME

## PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello \_\_\_\_\_.** I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

**Open the Treasure Chest to find today's treasure.** Child unlocks the Treasure Chest to receive a sticker of a plain cross (similar to the lower case letter "t"). **This sticker shows us a cross in the shape of the letter "t."** The letter "t" is the first letter in the word "trust." **To trust in God means to know you can always depend on Him to keep His promises. Let this sticker help you remember you can always trust God! Today's Whisper Verse is "Trust in God."** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.\***

### SIGN LANGUAGE: "Trust in God."

(For visual demonstrations, see [www.signingsavvy.com](http://www.signingsavvy.com).)

**Each time we say today's Whisper Verse, let's say it with two hand motions:**

**"Trust (in)"** Hold hands open, then close them tightly to show a person who has a good hold on something.

**"God."** One hand is raised to the heavens and then downward in a sign of respect.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!  
Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

**\*Today's Whisper Verse:** "Trust in God," John 14:1. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



Jesus as Savior

# THE WORSHIP

## PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

**Teacher Tip:** To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.



**What would you say to Jesus if you saw Him do a miracle?** (Children respond.) **God loves when we thank Him and praise Him for His miracles. He loves when we remember His miracles and tell them to others. That way everyone can praise Him. Everything that breathes can praise the Lord.** Sing: "Let Everything That Has Breath."

**It's Praise Time—our time to sing praise to Jesus as our Savior. A savior is someone who saves or rescues us from danger. In today's story, Jesus saved His disciples from a stormy sea and saved Peter from drowning. Jesus wanted Peter to trust Him. That reminds me of today's Whisper Verse: "Trust in God." Let's say it together.** Review the Whisper Verse together: "Trust in God." Include sign language.

Sing: "The Lord Is Faithful." **To trust in God means to know He keeps His promises. Now, let's trust God to use our offering money to help many people trust in Him.** Sing: "Do Not Let Your Hearts Be Troubled" while collecting the offering.



**I wonder if Delbert and Lello know that Jesus walked on water! Let's see.** Perform *The Adventures of Delbert and Lello* puppet script or read storybook: God of Wonders Unit 4, Lesson 18.\*



**Our new Bible Memory Verse is God's promise that everyone who calls on the name of Jesus will be saved. Remember that Lord is one of His special names. Let's say it together: "Everyone who calls on the name of the Lord will be saved."**

**In today's story, when Peter called out to Jesus, Jesus saved him from drowning. Let's celebrate by learning our new Bible Memory Verse Song.** Sing: "Everyone Who Calls."

\* May substitute Lesson 18 Bonzai Brothers script or storybook.



Jesus walked on the water

## THE WORD

### **PICTURE SCHEDULE: BIBLE TIME**

**WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME**

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

**Last time, we learned Jesus died for us because He loved us. Then, God raised Jesus to life. Later, Jesus appeared on the shore to show the disciples He was truly alive. Today, we will hear about one of Jesus' earlier miracles. This miracle happened long before He died and rose again. Let's open our Bible to today's story in the book of Matthew.** Handle the Bible as a special treasure, leaving it open to Matthew 14:30.

### **WATCH THE WORD: MATTHEW 14:22-34**

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a toy boat or a picture of a boat. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a boat from clay or play dough as they listen.

- Jesus sent His followers late one day,
- To cross the lake, so they rowed away.
- Jesus walked up the mountainside alone to pray.
- But a wind came tossing their boat in the waves!
- They saw Jesus walking on the water.
- He walked through the wind and over the waves.
- They cried, "It's a ghost!" He said, "Don't be afraid.
- Take courage. It is I." Jesus came to save.
- Then Peter said, "Lord, if it's really You,
- Let me walk on the water, let me come to You."
- Jesus said, "Come," and Peter stepped out.
- Peter walked on the water until he looked down.
- He saw the wind and he was afraid.
- He started to sink and cried, "Lord, save!"
- Jesus' hand reached out catching Peter right away!
- He asked, "Why did you doubt, you of little faith?"
- When they climbed into the boat, the wind calmed down.
- Everyone in the boat worshiped and bowed down.
- This miracle proved what some already thought.
- They said, "Truly, You are the Son of God."



**When Peter saw the wind, he was afraid. What did Peter say? ("Lord, save me!") Let's find our answer in the Bible.** Read Matthew 14:30 from the teacher's Bible.



Calling on Jesus

## THE WAY

### **PICTURE SCHEDULE: CRAFT TIME**

**WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME**

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

### **CRAFT: THE STORMY SEA OF GALILLEE**

**Purpose:** Children use watercolors to paint a picture of the Sea of Galilee reminding them that with Jesus, we need not be afraid.

#### **☒ Supplies needed per child:**

☐ One piece of sturdy white paper with an outline of the sea with large waves, with the following verse printed at the top:

**"The Lord is my helper; I will not be afraid." Hebrews 13:6b**

☐ Watercolor paints

☐ Cup of water

☐ Paper towels

**When Peter began to sink in the stormy Sea of Galilee, Jesus was there to help him. With Jesus as his helper, Peter had nothing to fear. Jesus is your helper, too. When you focus on Jesus and not your fears, then you can make it through the difficult times without being afraid. Today, we will paint a picture of the Sea of Galilee to remind you that Jesus is with you even when your life is like a stormy sea. He is your helper and you have no reason to fear. Hang this picture in your home to give you courage.**

#### **Directions:**

1. Give each child watercolor paints, a paintbrush, a small cup of water, and a paper towel.
2. Children paint the stormy Sea of Galilee that is outlined on the sturdy paper. Some children may need hand over hand assistance from the teacher or a helper.

#### **Craft Discussion:**

- **How did Jesus get from the shore to the boat on the stormy Sea of Galilee?** (He walked on the water.)
- **What happened to Peter when he looked at the wind instead of at Jesus?** (He began to sink.)
- **Who saved Peter from drowning in the stormy Sea of Galilee?** (Jesus.)
- **What is your favorite part of this story?** (Children respond.)

# THE WAY *continued...*



## CIRCLE OF PRAYER/THE LORD'S PRAYER

### **PICTURE SCHEDULE: PRAYER TIME**

**WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME**

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

**God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.**

**Dear God, thank You for making us and loving us. We lift up to You a special prayer for \_\_\_\_, \_\_\_\_, \_\_\_\_ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen.** You may add the Lord's Prayer with the word picture book.

### **PICTURE SCHEDULE: SNACK TIME**

**WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME**

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

**Teacher Tip:** It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

### **SNACK: PRETZELS**

**Purpose:** Children will eat a snack together and discuss the story of Jesus walking on water.

**Snack:** Pretzels

#### **Directions:**

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.  
**God our Father, God our Father. Once again, once again.**  
**Thank You for our blessings. Thank You for our blessings. Amen. Amen.**
3. Lead discussion below while children enjoy their snack.
  - **Who can tell us today's Whisper Verse?** Volunteers take turns whispering, "Trust in God." Include sign language or motions.
  - **How do you think Jesus' followers felt to see someone in the storm who was walking on the water and coming toward their boat?** (Afraid.)
  - **Have you ever been afraid?** (Children respond.)
  - **What action or thought helps you to trust God when you are afraid?** (Children respond.)



# THE WAY (GAME OPTIONS)

## UNIT 4 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

### PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

### GAME: SAND SEARCH

**Purpose:** This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 3 Worship Attribute: Jesus as Savior.

**Supplies:** Bin or container of clean sand, toy boat, sunglasses, toy fish

**Prepare:** Place all items beneath the surface of the sand.

#### **Directions:**

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 4 Bible stories. The boat reminds us that Jesus walked on water to reach His disciples in their boat on the stormy sea. The sunglasses remind us of the blind man who only saw darkness until Jesus healed him. The fish reminds us that when Jesus appeared to the disciples after He had risen, He ate some fish to prove to them that He was truly alive.

### GAME: THUMBS UP OR THUMBS DOWN?

**Purpose:** This nonverbal true-false game helps children master the Bible story or the Unit 4 Bible Memory Verse.

**Supplies:** None, optional: hand puppet or finger puppets

#### **Directions:**

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down?"
  - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, **Philip tried to walk on the water toward Jesus. Thumbs up or thumbs down?** Children respond with thumbs down. **Peter tried to walk on the water toward Jesus. Thumbs up or thumbs down?** Children respond with thumbs up.
  - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with another word that makes no sense. For example, say, **Most people who call on the name of the Lord will be saved. Thumbs up or thumbs down?** Children respond with thumbs down. **"Everyone who calls on the name of the Lord will be saved." Thumbs up or thumbs down?** Children respond with thumbs up.



# THE WAY (GAME OPTIONS) *continued...*

## **GAME: STOP THE MUSIC**

**Purpose:** To help children memorize and review the Unit 4 Bible Memory Verse.

**Supplies:** Beanbag, Unit 4 Bible Memory Verse Song "Everyone Who Calls" or "I Am the Way," CD player

**Let's practice our Bible Memory Verse Song while we play a game. While the music is playing, we will sing along as we pass the beanbag around the circle. If you have the beanbag when the music stops, see if you can sing few words of the song. If you don't remember, we will help you.**

### **Directions:**

1. Children sit in a circle.
2. Play the Unit 4 Bible Memory Verse Song.
3. Children pass the beanbag around the circle as they sing.
4. The teacher or a helper stops the music at different times during the song.
5. When the music stops, the child with the beanbag says or sings the next line of the song alone or with the teacher.
6. Play again until each child has a turn.

## **GAME: WARMER AND COLDER**

**Purpose:** To learn to trust your partner and to remember the timing of the miracle.

**Supplies:** Small toy boat or picture of a boat

**We can always trust Jesus. Now, let's play a game to learn to trust each other.**

### **Directions:**

1. Choose two children to be Trusting Partners.
2. All the children except Partner A hides their eyes.
3. Teacher guides Partner A in hiding the boat.
4. Tell the children to open their eyes.
5. Partner A gives hints to Partner B by saying "warmer" as Partner B moves closer to the hiding place and "colder" as Partner B moves further away from it.
6. All the children applaud when the boat is found.
7. (To all) **Did you see how Partner B had to trust Partner A's words?** (Children respond.)
8. (To Partner B) **How did it feel to trust Partner A's words?** (Partner B responds.)
9. If time allows, repeat until each child has a turn as Partner A or B.

# THE WAY (GAME OPTIONS) *continued...*

## **GAME: BLANKET BALL**

**Purpose:** Children catch a ball in a blanket or parachute to remember the Unit 4 Bible Memory Verse.

**Supplies:** Ball or balloon, blanket or sturdy tablecloth

**Optional:** For a more challenging game, use the Unit 4 Bible Memory Challenge Verse (John 14:6; Romans 10:9) Phrases for the Challenge Verse may be divided as follows: I am the way/ and the truth/ and the life/ No one comes/ to the Father/ except through Me/ If you confess/ with your mouth/ Jesus is Lord/ and believe/ in your heart/ that God raised Him/ from the dead/ you will be saved.

**In this game, we will remember our Bible Memory Verse: “Everyone who calls on the name of the Lord will be saved,” Joel 2:32. Let’s play Blanket Ball. Each time we toss the ball into the air and catch it in the blanket, we will say a word or phrase of the Bible Memory Verse.**

### **Directions:**

1. Children stand in a circle holding the edges of the blanket.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying a phrase of the Bible Memory Verse.
5. Phrases can be divided as follows: **Everyone who calls/ on the name/ of the Lord/ will be saved.**
6. Play several times.

## **GAME: TEST THE WATER\***

**Purpose:** To demonstrate why walking on water is a miracle.

**Supplies:** Container (plastic storage bin, bucket, deep bowl, or wading pool) wide and deep enough to submerge a child’s foot up to the ankle filled with about 6 inches of water, towels

**Optional:** Instead of the children removing their shoes, have them pretend to “walk on water” using their hands instead of their feet.

**\*Teacher Tip:** Before introducing this game, be sure to discuss with a parent or caregiver of each child how the child will react to touching the water. If some children should not participate, omit the game or play an alternate game with those children.

**Did you know Jesus walked on top of water in the Sea of Galilee without sinking?** (Children respond.) **Why is walking on water a miracle?** (Children respond.) **Let’s see if any of you can walk on water. First, we will walk on the floor. Then, anyone who wants to can take off a shoe and try to walk on the water.**

### **Directions:**

1. Lead children around the room. **Is it difficult to walk on a hard surface like the floor?** (No.)
2. One at a time, have children remove a shoe and sock and roll up their pant leg, if necessary.
3. Hold the child’s hand as he or she tries to step on the surface of the water. **Can you walk on the surface of the water?** (No.)
4. Help child dry his or her foot with a towel and put on his or her sock and shoe.
5. Repeat with each child who wants a turn.
6. **What would you do if you saw Jesus walking on top of the water?** (Children respond.)

# THE WAY (GAME OPTIONS) *continued...*

## **GAME: SCENES FROM THE BONZAI BROTHERS**

**Purpose:** To learn applications of the Unit 4 Bible stories, older children act out The Bonzai Brothers script.

**Supplies:** The Bonzai Brothers scripts for 18, 19, and 21.

### **Directions:**

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

## **GAME: ACT IT OUT**

**Purpose:** To help learn the Unit 4 stories, children act them out in costumes or with stick puppets.

**Supplies:** Bible times clothing or stick puppets of Jesus, Peter, boat, blind man, group of disciples, fish

**Optional:** Children can wear costumes and act out the story or children can hold craft sticks with the story characters. You may choose one or more stories.

**Directions:** With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

### **JESUS WALKED ON THE WATER**

- **Jesus sent His followers late one day,** (Point towards door.)
- **To cross the lake, so they rowed away.** (Rowing motion.)
- **Jesus walked up the mountainside alone to pray.** (Fold hands in prayer.)
- **But a wind came tossing their boat in the waves!** (Wave arms in air.)
  
- **They saw Jesus walking on the water.** (Thumb and 2 fingers on each hand move back and forth in a walking motion.)
- **He walked through the wind and over the waves.** (Walk in place.)
- **They cried, "It's a ghost!" He said, "Don't be afraid.** (Hands on cheeks in fear.)
- **Take courage. It is I." Jesus came to save.** (Point to Jesus in heaven.)
  
- **Then Peter said, "Lord if it's really You,** (Raise hand, as if asking a question.)
- **Let me walk on the water, let me come to You."** (Point to self.)
- **Jesus said, "Come," and Peter stepped out.** (Beckoning motion.)
- **Peter walked on the water until he looked down.** (Walk in place.)
  
- **He saw the wind and he was afraid.** (Wave arms for a rescue.)
- **He started to sink and cried, "Lord, save."** (Bend knees, as if sinking.)
- **Jesus' hand reached out catching Peter right away!** (Hands reach out.)
- **He asked, "Why did you doubt, you of little faith?"** (Palms face upward.)
  
- **When they climbed into the boat, the wind calmed down.** (O.K. hand signal.)
- **Everyone in the boat worshiped and bowed down.** (Bow head, fold hands in prayer.)
- **This miracle proved what some already thought.** (Point to head.)
- **They said, "Truly, You are the Son of God."** (Point up to heaven.)

# THE WAY (GAME OPTIONS) *continued...*

## JESUS HEALED THE BLIND MAN

- **Jesus and His followers saw** (Point to eyes.)
- **A blind man as they walked by.** (Cover eyes with hands.)
- **He had been blind since he was a baby.** (Pretend to hold a baby.)
- **Jesus followers wondered why.** (Shrug shoulders and raise palms.)
  
- **Jesus said this blindness** (Cover eyes with hands.)
- **Was nobody's fault.** (Shake head as no.)
- **God planned to heal this blind man,** (Point to heaven.)
- **To show God's greatness to all.** (Spread arms out to everyone.)
  
- **First Jesus made some healing mud** (Pretend to pat mud in hand.)
- **And rubbed it over the man's eyes.** (Touch eyelids.)
- **When the man washed it off in the pool,** (Pretend to wash face.)
- **He could see! What a wonderful surprise!** (Clap hands for joy!)

## JESUS APPEARED TO THE DISCIPLES

- **After Jesus rose from the dead,** (Raise palms.)
- **He appeared to His followers and said,** (Cup hands around mouth to whisper.)
- **"Peace be with you," but they were afraid.** (Put hands on cheeks, as if afraid.)
- **He said, "It is Me!" And they were amazed!** (Point to self.)
  
- **He asked if they had something to eat.** (Rub belly.)
- **They gave Him some fish and He helped them believe.** (Point to head.)
- **He proved that the Bible was true. He explained,** (Fold and open hands like a book.)
- **That to keep God's promises was why He came.** (Point to heaven.)
  
- **Jesus reminded them of all they had seen.** (Point to eyes.)
- **He said, "You are witnesses of these things."** (Point to others.)
- **We are witnesses in that same way.** (Point to self.)
- **Let's tell of all His wonderful acts today!** (Cup hands around mouth.)

# THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

## FINAL FIVE MINUTES

### PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

**COMPLETED CRAFT:** Take home your "Stormy Sea of Galilee" painting. Tell someone how the story of Jesus walking on water helps you trust Him more.

**DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES):** Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Think about how the miracles of God help us trust Him.**

**COLOR THIS STORY:** "Jesus Walks on Water." Discuss the Bible story and play the Unit 3 Bible Memory Verse Song "Everyone Who Calls" or "I Am the Way" as the children color.

As coloring is completed or parents arrive:

### PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

## THE DAILY WAY

Unit 4, Lesson 17: Walking On Water–Part 1

**PONDER!** Read Matthew 14:22-34 with your family. What is your favorite part of this story? Jesus finds a way to come to us no matter where we are. Peter stepped out onto the water because he trusted Jesus. Talk with your family about a hard time when your family trusted in God.

**PRAY!** Pray this prayer each day this week: "Lord Jesus, thank You for walking on the water. Thank You for the way You rescue us. Help us trust You always. Amen."

**PLAY!** Think of a hard time when you trusted in God. Ask a family member to help you draw a picture of that time, printing "TRUST IN GOD" at the top of the page. Color the picture and put it in a place where you can see it every day. When you see it, remember to trust in God all everywhere you go and in everything you do.

### **Unit 4 Bible Memory Verse:**

"Everyone who calls on the name of the Lord will be saved." Joel 2:32

### **Unit 4 Bible Memory Challenge Verse:**

"I am the way and the truth and the life. No one comes to the Father except through Me." John 14:6

"If you confess with your mouth, 'Jesus is Lord,' and believe in your heart that God raised Him from the dead, you will be saved." Romans 10:9