



Giving Sight to the Man Born Blind—Part 2

Lesson Aim: To see Jesus did miracles so we might believe in Him.

THE WORSHIP

Who God is: Jesus as Savior

THE WORD

Bible Story: John 9:1-3, 5-11

What He has done: Jesus healed the man's blindness.

THE WAY

Whisper Verse: "Believe the miracles!"

BIBLE MEMORY VERSE

"Everyone who calls on the name of the Lord will be saved." Joel 2:32

BIBLE MEMORY VERSE (Challenge Verse for older children)

"I am the way and the truth and the life. No one comes to the Father except through Me." John 14:6

"If you confess with your mouth, 'Jesus is Lord,' and believe in your heart that God raised Him from the dead, you will be saved." Romans 10:9

Unit 4: Jesus as Savior			
	Bible Story	What He Has Done	Lesson Aim
17	Walking on Water—Part 1, Matthew 14:22-34	Jesus walked on water and saved Peter from drowning.	To learn to trust God when we are afraid.
18	Walking on Water—Part 2, Matthew 14:22-34	Jesus walked on water and saved Peter from drowning.	To know we do not need to fear because Jesus is with us and He will save us.
19	Giving Sight to the Man Born Blind—Part 1, John 9:1-3, 5-11	Jesus healed the man's blindness.	To see God purposefully made everyone with different needs to show His greatness.
20	Giving Sight to the Man Born Blind—Part 2, John 9:1-3, 5-11	Jesus healed the man's blindness.	To see Jesus did miracles so we might believe in Him.
21	Appearing to the Disciples, Luke 24:36-48	Jesus explained why He died and rose again.	To see Jesus did miracles so we might believe in Him and tell others.

TEACHER'S ENCOURAGEMENT

This week, read Hebrews 11:1-3. Please join us in praying, "Lord Jesus, thank You for Your miracles and for Your patience with us when we doubt. Use us as You help the children believe in You. Amen."

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**THE WORSHIP
THE WORD &
THE WAY**

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Sticker of sunglasses
		Whisper Verse	Sign language for "Believe the miracles."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 4 Bible Memory Verse Song: "Everyone Who Calls" or "I Am the Way" Other Bible Memory Verse Song Suggestions: "Do Not Let Your Hearts Be Troubled," "He Is Mighty to Save," "Heal Me, O Lord," "I Will Remember," "It's Praise Time," "The Lord Is Faithful" Additional Song Suggestion: "Hallelu, Hallelu! Praise Ye the Lord"
		Offering	Baskets
		Worship Illustration	God of Wonders Lesson 19 Delbert & Lello
THE WORD	Up to 10	Watch the Word: John 9:1-3, 5-11	Teacher's Bible with bookmark at John 9:11 Visual: Sealable plastic bag or container of mud Flannel board/figures: Jesus, blind man, disciples Clay or play-dough option: Mud puddle
THE WAY:	Up to 25	Craft: "I Believe!" Door Hanger	Standard-size sturdy paper of any color, sturdy paper (white, yellow, and green), crayons or markers, glue or glue stick
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Believe the Miracles	Vanilla wafers
		Unit 4 Games: Sand Search	Bin or container of clean sand, toy boat, sunglasses, toy fish
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Stop The Music	Beanbag, Unit 4 Bible Memory Verse Song "Everyone Who Calls" or "I Am the Way," CD player
		Warmer, Colder	Small toy boat or picture of a boat
		Blanket Ball	Ball or balloon, blanket or sturdy tablecloth
		Test The Water	Container (plastic bin, bucket, deep bowl, or wading pool) wide and deep enough to submerge a child's foot up to the ankle in water, towels
		Scenes from the Bonzai Brothers	The Bonzai Brothers scripts for Lessons 18, 19 & 21
	Act it Out	Bible times clothing or stick puppets of Jesus, Peter, boat, blind man, group of disciples, fish	
Final 5	Final Five	Daily Way (Adaptation): Unit 4, Lesson 20 Color This Story: "Jesus Heals the Man Born Blind"	

RESOURCES: Supplemental materials are available at ResourceWell.org.



Believe the miracles

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____.** I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

Open the Treasure Chest to find today's treasure. Child unlocks the Treasure Chest to receive a sticker of sunglasses. **Let this sticker of sunglasses help you remember that Jesus healed the eyes of the blind man. It was a miracle. Jesus helps us believe the miracles He performed, so we might believe in Him! Today's Whisper Verse is "Believe the miracles!"** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "Believe the miracles!"

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with two hand motions:

- "Believe"** Index finger touches forehead, then hands join in a clasp (hold true to a thought).
- "(the) miracles."** Both palms held out in front of body, pulled in slightly, and then pushed out in an expression of wonder.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
 Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "Believe the miracles," John 10:38. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



Jesus as Savior

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It's Praise Time—our time to sing praise to Jesus as our Savior. Who knows what the word "Savior" means? (Someone who rescues us from danger.) **We call Jesus our Savior. He helps us see and believe His miracles. He helps us believe in Him. That reminds me of today's Whisper Verse, "Believe the miracles!" Let's say it together.** Review the Whisper Verse together: "Believe the miracles." Include sign language.



Let's ask God to bless our offering and use it to help many people believe in Jesus' miracles. Sing: "The Lord Is Faithful" while collecting the offering.

In today's story, Jesus healed the blind man. Do you believe Jesus healed him just as the Bible says He did? (Children respond.) **Jesus uses miracles to help us believe in Him and call Him "Lord." What happens to everyone who calls on the name of the Lord?** (They will be saved.) Sing: "Everyone Who Calls."



Let's review what Delbert and Lello said about Jesus healing the blind man.

Perform *The Adventures of Delbert and Lello* puppet script or read storybook: God of Wonders Unit 4, Lesson 19.



The blind man told others about the miracle and his healing. He said, "I was blind, but now I can see!" Everyone who saw that miracle will remember it and so will we! Sing: "I Will Remember."

God makes each of us different and special. Just like the blind man, we each have special needs and problems we cannot solve ourselves. God loves us and wants us to call on Him when we need help. He is with us and He is mighty to save us. Sing: "He Is Mighty to Save."

* May substitute Lesson 19 Bonzai Brothers script or storybook.



Jesus healed the man born blind

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned Jesus healed the man born blind. Today, we will learn more about that story. Let's open our Bible to today's story in the book of John. Handle Bible as a special treasure, leaving it open to John 9:11.

WATCH THE WORD: JOHN 9:1-3, 5-11

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a sealable plastic bag or container of mud. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a mud puddle from clay or play dough as they listen.

- **Jesus and His followers saw**
- **A blind man as they walked by.**
- **He had been blind since he was a baby.**
- **Jesus followers wondered why.**

- **Jesus said this blindness**
- **Was nobody's fault.**
- **God planned to heal this blind man,**
- **To show God's greatness to all.**

- **First Jesus made some healing mud**
- **And rubbed it over the man's eyes.**
- **When the man washed it off in the pool,**
- **He could see! What a wonderful surprise!**



What did Jesus do to heal the blind man's eyes? (Rubbed mud on the man's eyes.) Let's find our answer in the Bible. Read John 9:11 from the teacher's Bible.

The Bible tells us the miracles of Jesus so we will believe in Him. Let's say our Whisper Verse together: "Believe the miracles!" Include sign language or hand motions.



We can trust God to keep His promises

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: "I BELIEVE!" DOOR HANGER

Purpose: Create a door hanger to remind children that they can believe the miracles!

Teacher's Note: The children are creating a picture sentence with the three shapes:
"Eye + Bee + Leaf = I Believe."

Supplies needed per child:

4" x 11" strip of card stock, with an opening for a doorknob precut, and printed with:
Jesus healed the blind man. John 9:1-3, 5-11

- One picture of an eye
- One picture of a bee
- One picture of a leaf
- Crayons or markers
- Glue stick

Jesus healed the blind man. It was a miracle! His miracles help us believe in Him. Let's make a door hanger to remind you that Jesus will help you believe the miracles, too!

Directions:

1. **Eye:** Color the middle of the white circle with a brown, green, or blue crayon or marker.
2. Glue the eye directly below the doorknob hole.
3. **Bee:** Use yellow and black crayons or markers to color the bee shape.
4. Glue the bee directly below the eye shape.
5. **Leaf:** Draw green lines on the leaf shape.
6. Glue the leaf directly beneath the bee.

Let's sound out the picture sentence you just made: Eye + Bee + Leaf = I Believe.

Craft Discussion:

- **How did Jesus heal the blind man?** (Jesus rubbed mud over the blind man's eyes, and then told him to wash it off in the pool.)
- **Do you think Jesus still does miracles today from His throne in heaven?**
(Children respond.)
- **Can Jesus help you believe His miracles are true?** (Yes.)

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: BELIEVING SNACK

Purpose: Children will believe what snack they are receiving

Snack Suggestion: Vanilla wafers

Before the children eat their snack, tell them what their snack will be.

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Did you believe when I told you what the snack would be? Why?** (Children respond.)
 - **Sometimes we believe something is true because we taste, touch, and see it. Sometimes we believe because someone we trust tells us it is true. We can trust that the Bible tells us the truth.**
 - **Who remembers the Whisper Verse?** ("Believe the miracles!") **Let's say it together.**
 - **What is your favorite part of this story?** (Children respond.)

THE WAY (GAME OPTIONS)

UNIT 4 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > **GAMES** > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 4 Worship Attribute: Jesus as Savior.

Supplies: Bin or container of clean sand, toy boat, sunglasses, toy fish

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 4 Bible stories. The boat reminds us that Jesus walked on water to reach His disciples in their boat on the stormy sea. The sunglasses remind us of the blind man who only saw darkness until Jesus healed him. The fish reminds us that when Jesus appeared to the disciples after He had risen, He ate some fish to prove to them that He was truly alive.

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or the Unit 4 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down?"
 - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, **Philip tried to walk on the water toward Jesus. Thumbs up or thumbs down?** Children respond with thumbs down. **Peter tried to walk on the water toward Jesus. Thumbs up or thumbs down?** Children respond with thumbs up.
 - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with another word that makes no sense. For example, say, **Most people who call on the name of the Lord will be saved. Thumbs up or thumbs down?** Children respond with thumbs down. **"Everyone who calls on the name of the Lord will be saved." Thumbs up or thumbs down?** Children respond with thumbs up.

THE WAY (GAME OPTIONS) *continued...*

GAME: STOP THE MUSIC

Purpose: To help children memorize and review the Unit 4 Bible Memory Verse.

Supplies: Beanbag, Unit 4 Bible Memory Verse Song "Everyone Who Calls" or "I Am the Way," CD player

Let's practice our Bible Memory Verse Song while we play a game. While the music is playing, we will sing along as we pass the beanbag around the circle. If you have the beanbag when the music stops, see if you can sing few words of the song. If you don't remember, we will help you.

Directions:

1. Children sit in a circle.
2. Play the Unit 4 Bible Memory Verse Song.
3. Children pass the beanbag around the circle as they sing.
4. The teacher or a helper stops the music at different times during the song.
5. When the music stops, the child with the beanbag says or sings the next line of the song alone or with the teacher.
6. Play again until each child has a turn.

GAME: WARMER AND COLDER

Purpose: To learn to trust your partner and to remember the timing of the miracle.

Supplies: Small toy boat or picture of a boat

We can always trust Jesus. Now, let's play a game to learn to trust each other.

Directions:

1. Choose two children to be Trusting Partners.
2. All the children except Partner A hides their eyes.
3. Teacher guides Partner A in hiding the boat.
4. Tell the children to open their eyes.
5. Partner A gives hints to Partner B by saying "warmer" as Partner B moves closer to the hiding place and "colder" as Partner B moves further away from it.
6. All the children applaud when the boat is found.
7. (To all) **Did you see how Partner B had to trust Partner A's words?** (Children respond.)
8. (To Partner B) **How did it feel to trust Partner A's words?** (Partner B responds.)
9. If time allows, repeat until each child has a turn as Partner A or B.

THE WAY (GAME OPTIONS) *continued...*

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket or parachute to remember the Unit 4 Bible Memory Verse.

Supplies: Ball or balloon, blanket or sturdy tablecloth

Optional: For a more challenging game, use the Unit 4 Bible Memory Challenge Verse (John 14:6; Romans 10:9) Phrases for the Challenge Verse may be divided as follows: I am the way/ and the truth/ and the life/ No one comes/ to the Father/ except through Me/ If you confess/ with your mouth/ Jesus is Lord/ and believe/ in your heart/ that God raised Him/ from the dead/ you will be saved.

In this game, we will remember our Bible Memory Verse: “Everyone who calls on the name of the Lord will be saved,” Joel 2:32. Let’s play Blanket Ball. Each time we toss the ball into the air and catch it in the blanket, we will say a word or phrase of the Bible Memory Verse.

Directions:

1. Children stand in a circle holding the edges of the blanket.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying a phrase of the Bible Memory Verse.
5. Phrases can be divided as follows: **Everyone who calls/ on the name/ of the Lord/ will be saved.**
6. Play several times.

GAME: TEST THE WATER*

Purpose: To demonstrate why walking on water is a miracle.

Supplies: Container (plastic storage bin, bucket, deep bowl, or wading pool) wide and deep enough to submerge a child’s foot up to the ankle filled with about 6 inches of water, towels

Optional: Instead of the children removing their shoes, have them pretend to “walk on water” using their hands instead of their feet.

***Teacher Tip:** Before introducing this game, be sure to discuss with a parent or caregiver of each child how the child will react to touching the water. If some children should not participate, omit the game or play an alternate game with those children.

Did you know Jesus walked on top of water in the Sea of Galilee without sinking? (Children respond.) **Why is walking on water a miracle?** (Children respond.) **Let’s see if any of you can walk on water. First, we will walk on the floor. Then, anyone who wants to can take off a shoe and try to walk on the water.**

Directions:

1. Lead children around the room. **Is it difficult to walk on a hard surface like the floor?** (No.)
2. One at a time, have children remove a shoe and sock and roll up their pant leg, if necessary.
3. Hold the child’s hand as he or she tries to step on the surface of the water. **Can you walk on the surface of the water?** (No.)
4. Help child dry his or her foot with a towel and put on his or her sock and shoe.
5. Repeat with each child who wants a turn.
6. **What would you do if you saw Jesus walking on top of the water?** (Children respond.)

THE WAY (GAME OPTIONS) *continued...*

GAME: SCENES FROM THE BONZAI BROTHERS

Purpose: To learn applications of the Unit 4 Bible stories, older children act out The Bonzai Brothers script.

Supplies: The Bonzai Brothers scripts for 18, 19, and 21.

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

GAME: ACT IT OUT

Purpose: To help learn the Unit 4 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or stick puppets of Jesus, Peter, boat, blind man, group of disciples, fish

Optional: Children can wear costumes and act out the story or children can hold craft sticks with the story characters. You may choose one or more stories.

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

JESUS WALKED ON THE WATER

- **Jesus sent His followers late one day,** (Point towards door.)
- **To cross the lake, so they rowed away.** (Rowing motion.)
- **Jesus walked up the mountainside alone to pray.** (Fold hands in prayer.)
- **But a wind came tossing their boat in the waves!** (Wave arms in air.)

- **They saw Jesus walking on the water.** (Thumb and 2 fingers on each hand move back and forth in a walking motion.)
- **He walked through the wind and over the waves.** (Walk in place.)
- **They cried, "It's a ghost!" He said, "Don't be afraid.** (Hands on cheeks in fear.)
- **Take courage. It is I." Jesus came to save.** (Point to Jesus in heaven.)

- **Then Peter said, "Lord if it's really You,** (Raise hand, as if asking a question.)
- **Let me walk on the water, let me come to You."** (Point to self.)
- **Jesus said, "Come," and Peter stepped out.** (Beckoning motion.)
- **Peter walked on the water until he looked down.** (Walk in place.)

- **He saw the wind and he was afraid.** (Wave arms for a rescue.)
- **He started to sink and cried, "Lord, save."** (Bend knees, as if sinking.)
- **Jesus' hand reached out catching Peter right away!** (Hands reach out.)
- **He asked, "Why did you doubt, you of little faith?"** (Palms face upward.)

- **When they climbed into the boat, the wind calmed down.** (O.K. hand signal.)
- **Everyone in the boat worshiped and bowed down.** (Bow head, fold hands in prayer.)
- **This miracle proved what some already thought.** (Point to head.)
- **They said, "Truly, You are the Son of God."** (Point up to heaven.)

THE WAY (GAME OPTIONS) *continued...*

JESUS HEALED THE BLIND MAN

- **Jesus and His followers saw** (Point to eyes.)
- **A blind man as they walked by.** (Cover eyes with hands.)
- **He had been blind since he was a baby.** (Pretend to hold a baby.)
- **Jesus followers wondered why.** (Shrug shoulders and raise palms.)

- **Jesus said this blindness** (Cover eyes with hands.)
- **Was nobody's fault.** (Shake head as no.)
- **God planned to heal this blind man,** (Point to heaven.)
- **To show God's greatness to all.** (Spread arms out to everyone.)

- **First Jesus made some healing mud** (Pretend to pat mud in hand.)
- **And rubbed it over the man's eyes.** (Touch eyelids.)
- **When the man washed it off in the pool,** (Pretend to wash face.)
- **He could see! What a wonderful surprise!** (Clap hands for joy!)

JESUS APPEARED TO THE DISCIPLES

- **After Jesus rose from the dead,** (Raise palms.)
- **He appeared to His followers and said,** (Cup hands around mouth to whisper.)
- **"Peace be with you," but they were afraid.** (Put hands on cheeks, as if afraid.)
- **He said, "It is Me!" And they were amazed!** (Point to self.)

- **He asked if they had something to eat.** (Rub belly.)
- **They gave Him some fish and He helped them believe.** (Point to head.)
- **He proved that the Bible was true. He explained,** (Fold and open hands like a book.)
- **That to keep God's promises was why He came.** (Point to heaven.)

- **Jesus reminded them of all they had seen.** (Point to eyes.)
- **He said, "You are witnesses of these things."** (Point to others.)
- **We are witnesses in that same way.** (Point to self.)
- **Let's tell of all His wonderful acts today!** (Cup hands around mouth.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "I Believe!" Door Hanger craft. Tell someone about the way Jesus healed the blind man..

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about the ways Jesus helps us believe.**

COLOR THIS STORY: "Jesus Heals the Man Born Blind." Discuss the Bible story and play the Unit 4 Bible Memory Verse Song "Everyone Who Calls" or "I Am the Way" as the children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 4, Lesson 20: Giving Sight to a Man Born Blind–Part 2

PONDER! Reread John 9:1-3, 5-11 with your family. What did Jesus use to heal the blind man's eyes? Sometimes we need to see something with our own eyes before we can believe it. The miracles of Jesus helped many people believe in Him. Talk about why you think Jesus did miracles.

PRAY! Pray this prayer each day this week, "Lord Jesus, thank You for Your miracles. Thank You for helping us believe. Amen."

PLAY! Play the game "I Spy with My Little Eye." The leader secretly decides on an object visible in the room and says, "I spy with my little eye something that is word describing object." Others take turns guessing what the item is. After guessing, the leader points to the item to prove what it is.

Unit 4 Bible Memory Verse:

"Everyone who calls on the name of the Lord will be saved." Joel 2:32

Unit 4 Bible Memory Challenge Verse:

"I am the way and the truth and the life. No one comes to the Father except through Me." John 14:6
"If you confess with your mouth, 'Jesus is Lord,' and believe in your heart that God raised Him from the dead, you will be saved." Romans 10:9