



Adam and Eve in the Garden

Lesson Aim: To see God created us for specific relationships with Himself and others.

THE WORSHIP – AT THE CAMPFIRE

Who God Is: The God Who Creates

THE WORD & THE WAY – TENT TIME

The Bible Story: Genesis 2:15-24

What He Has Done: God made Adam and Eve and placed them in the Garden of Eden.

BIBLE MEMORY VERSE

"For You created my inmost being; You knit me together in my mother's womb.
 I praise You because I am fearfully and wonderfully made;
 Your works are wonderful, I know that full well." Psalm 139:13-14

Unit 5: The God Who Creates			
	Bible Story	What He Has Done	Lesson Aim
22	Creating the World: Days 1 & 2, Genesis 1:1-8	God created the heavens and the earth.	To learn how God created light, day, night, and sky.
23	Creating the World: Days 3 & 4, Genesis 1:9-19	God made the land, the sea, the plants, and the stars.	To see God's purposefulness in the way He filled the heavens and the earth and to explore our response to His creation.
24	Creating the World: Days 5 & 6, Genesis 1:20, 24-31	God made the creatures of the air, sea, and land.	To appreciate God's unlimited creativity and attention to detail in the creation of all living things.
25	Adam and Eve in the Garden, Genesis 2:15-24	God made Adam and Eve and placed them in the Garden of Eden.	To see God created us for specific relationships with Himself and others.
26	The Day of Rest, Genesis 2:1-3	God rested. He blessed the Sabbath day and made it holy.	To know why God wants us to rest on the Sabbath.

COUNSELOR'S ENCOURAGEMENT

This week, read Romans 15:1-6. Please join us in praying, "Lord, thank You for the way You made each of us for relationships. Fill us with Your Spirit so that those relationships will honor You. Amen."

WHAT IS CAMP VENTURE? Camp Venture is a variation on the God of Wonders Units 5 and 6 standard version lessons. Camp Venture offers different elements consistent with a camping theme. Children are referred to as campers and teachers are camp counselors. Decorate classroom or play area to create the Camp Venture experience. For example: camp tent, backpacks, photo board or album with photos of each camper, fire logs surrounded by stones as a flameless campfire, etc. Camp Venture is most often introduced as Sunday School curriculum during school vacation months but can easily be adapted as a Vacation Bible School curriculum.

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THE WORSHIP THE WORD & THE WAY

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 25	Game: Human Knot	None
THE WORSHIP – AT THE CAMPFIRE	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org	Unit 5 Bible Memory Verse Song: "I Praise You" Other Bible Memory Verse Song Suggestions: "For by Him" "In the Beginning" Additional Hymn Suggestions: "This Is My Father's World" "For the Beauty of the Earth" Additional Song Collection Suggestions: Shout Praises! Kids Gospel Songs 4 Worship KIDS - Awesome God
		Worship Scripture Reading: Psalm 139:14-16	Bible
		Offering	Baskets
		Worship Illustration	Lesson 25 Bible Barn script or storybook
THE WORD & THE WAY – TENT TIME	Up to 5	The Bible Story: Genesis 2:15-24	Bibles
	Up to 10	Pen Pal Letter	Camp Cooler (ice chest), Bible, Pen Pal Letter, slips of paper listing the names of different creatures which the campers can act out (e.g., lion, dog, cat, snake, sheep, horse, rabbit, fish, monkey, elephant).
	Up to 5	Share a Prayer	None
	Final 5	Final Five Minutes	Creation Keepsake—finger puppet (or smiley face button), Daily Ways and basket or W's for the older campers, Letters from Camp (available at ResourceWell.org), pencils, butcher paper or poster board, crayons or markers, prayer notebook, Unit 5 Bible Memory Verse Song "I Praise You," CD player
GOT TIME?	Up to 10	Snack: Fruit of the Garden	Mixed fruit, canned or fresh
	Up to 15	Game: Alphabet Garden	None
	Up to 10	Game: Partner Tag	None
	Up to 10	Craft: Special Creation	Assorted craft supplies (e.g., beads, shells, wire, yarn, pipe cleaners, craft foam), scissors, glue, crayons or markers
	Up to 15	Discussion: Creation Care	A notepad and large marker, whiteboard and wipe-off marker, or chalkboard and chalk
	Up to 10	Bible Memory Verse Activity: Bible Memory Verse Bop	Inflated (non-helium) balloon, Unit 5 Bible Memory Verse poster
	Up to 5	Bible Memory Verse Activity: Bible Memory Verse Wave	Unit 5 Bible Memory Verse poster or Bible

RESOURCES: Supplemental materials are available at ResourceWell.org.



Getting started

THE WELCOME – CAMP GAMES

Welcome to Camp Venture! Each time before we worship, we will get to know each other better and have some fun with our Camp Games. First, let's dedicate this day of camp to Jesus. Pray. Today's Bible story teaches us more about how God made the first man and woman on the sixth day.

Optional: For added fun through Units 5 and 6, adapt all camp games to a team point system. For suggestions, see the GOT TIME? segment of this lesson.

GAME: HUMAN KNOT

Purpose: To introduce the theme of friendship in today's story about Adam and Eve.

Supplies: None

Today, we are learning how God has made us for each other. To celebrate, let's have a Human Knot Race.

Directions:

1. Form teams of seven to ten campers. If your class is small, form one team and let them try to better their time with each successive try.
2. Have each team stand in a circle, shoulder-to-shoulder.
3. Team members place one hand in the middle of the circle and grasp the hand of another person (not a neighbor).
4. Then, team members place the other hand in the middle of the circle and grasp the hand of a different person.
5. On your signal, the members of each team are to work together to untangle themselves. They may change their grip but they may not unclasp and re-clasp hands.
6. The first team to completely untangle themselves, wins.

Counselor Clue: All games may be adapted to a competitive or a non-competitive version. Camp competition provides an opportunity for campers to learn how to honor God in a competitive environment, encourage other campers, and to be gracious winners and losers.



The God who creates

THE WORSHIP – AT THE CAMPFIRE

Counselor Clue: To help campers identify time set aside for worship, designate a special corner or area for singing, collecting offering, and watching the worship illustration. Play music as campers move from one area to another.

Welcome! Today, we gather around the campfire to praise God who created Adam and Eve and placed them in the Garden of Eden. Let's sing and give thanks to the One who made us for friendships with each other and for friendship with Him. Let's give Him thanks for all the friends and family He has given us.



As we collect today's offering, let's praise God for making us and once again ask Him to use this offering to bring the people He has created closer to Him and each other. Sing Unit 5 Bible Memory Verse Song: "I Praise You" while the offering is collected.

You may choose to sing songs that focus on following Jesus.



Read Psalm 139:14-16.



Perform Bible Barn script or read storybook: God of Wonders Unit 5, Lesson 25. Include reciting the Camper's Code:

Camper's Code

I will love God with all my heart.

I will love my neighbor as myself.

I will be a light wherever I go.

Today's Camp Critters are the lovebirds. They remind us of Adam and Eve because once lovebirds find their true love, they stay together for life. God made them to be together.



The Bible Story

THE WORD & THE WAY – TENT TIME

Counselor Clue: Tent time should take place in a corner of the classroom, under a tent, or any covered space. Remove chairs and have campers sit on mats or sit-upons.

Prepare: Print the Pen Pal letter on the next page onto a sheet of paper. Fold the paper and place it in an envelope. In an ice chest (Camp Cooler), place a Bible, the Pen Pal Letter, and slips of paper listing the names of different creatures which the campers can act out (e.g., lion, dog, cat, snake, sheep, horse, rabbit, fish, monkey, elephant).

Before we read God's Word, let's go over our Camp Covenant. A covenant is an agreement. Just as God made a covenant with His people, I ask each of you to make this covenant promise with me today. Listen as I read our Camp Covenant: "I will keep my eyes on my counselor, my mouth in control, my ears on God's Word—knowing God is my goal."

Welcome to Tent Time! Last time, we discovered that on the fifth day, God created sea creatures and birds. What did God create on the sixth day? (Land creatures, creeping things, and people.) Today, we will learn the details of how and why God created the first man and woman. If you brought your Bible, share it so we can all follow along as we read Genesis 2:15-24.



Open the Camp Cooler and remove the Bible. Hand out spare Bibles. Counselor opens the Bible to Genesis 2:15-24.

Before we read, let's stand and ask God to open our eyes, ears, hearts, and minds to His Word today. Who would like to pray that for us? Camper prays aloud. Be seated.

God placed the first man in the Garden of Eden. The river in the garden separated into the following four rivers: Pishon, Gihon, Tigris, and Euphrates. If a map of the Middle East is available, point out the Tigris and Euphrates rivers that border Mesopotamia. While experts disagree on the exact location of Eden, it is important to note it was an actual place in the Middle East.

As we read the story of God placing Adam and Eve in the garden, think about how God created us for friendships with each other and with Him. Read Genesis 2:15-24.



Pen Pal

THE WORD & THE WAY – TENT TIME

Let's see if our secret Pen Pal can help us picture what it was like in the beginning. Remove the Pen Pal Letter from the Camp Cooler. Read the letter aloud.

Counselor's Tip: Allow each camper to have a turn acting out an animal. If time is limited, have two or more campers act out an animal at the same time.

Hey Pals,

Isn't it amazing to know God let Adam name all the animals, fish, and birds! I think naming the creatures would have been fun. Inside the Camp Cooler are slips of paper listing the names of several different creatures. Take turns choosing a paper from the cooler and act out the animals listed for the rest of the campers. You will only have 60 seconds and you must not make a sound! Show what the animal eats, how it walks, and what it looks like. See which camper can name your creature. Ready? Set? Go!

When none of the animals were the right partner for Adam, God made the first woman for him. They became the first husband and wife!

Take a minute to brainstorm why you think God made us. Was it because He was lonely or needed us in some way? For the answer, check out Acts 17:24-28. Read it out loud.

God has never needed anything from us. He wants us to seek and find Him. God created us so we can have each other. We can be friends and help each other.

Creation Care: God said it is not good for man to be alone. Do you know an elderly person who lives alone? Brainstorm ways you can care for them or be their helper. Caring for the people God has created is a great way to show God you love Him.

Keep cool!
Your Pen Pal

THE WAY *continued...*



SHARE A PRAYER

We can also thank God for creation through prayer. We can pray for each other and all who live in this world He has given us. Ask campers for individual praise and prayer requests. Write requests in a prayer notebook.

Thank You, God, for creating the heavens and the earth. Thank You for creating every camper here today. You know our needs—the ones we shared out loud and the ones we hide in our hearts. We lift all these up to Your throne now. Pause for a moment of silence. We can't wait to see the way You will answer each one.

Now, we pray the prayer Your Son taught us: Our Father, who art in heaven, hallowed be Your name. Your kingdom come, Your will be done on earth as it is in heaven. Give us this day our daily bread. Forgive us our sins, as we forgive those who sin against us. And lead us not into temptation, but deliver us from the evil one. For Yours is the kingdom and the power and the glory forever. Amen.



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

CREATION KEEPSAKES: Today, your Treasure Treat is a finger puppet (or smiley face button). Let it remind you that God created Adam and Eve on the sixth day. At home, make and decorate a box or other container to make a Creation Keeper. Use it to store your Creation Keepsakes each week as symbols of what God created.

DAILY WAY CHALLENGE: Did anyone bring in a completed Daily Way from last time? Praise or reward those who return a Daily Way. Distribute Lesson 25 Daily Way 5-day Bible study. **Complete this week's Daily Way at home and let God speak to you through His own words in the Bible.** Bring it back next time to win points for your team here at Camp Venture.

W³ CHALLENGE (For Older Campers): Take home today's W³ Journal Entry as your personal devotional study. ***Keep your journal entries together at home in a notebook or in your Bible.** Distribute W³ Journal Entry #25 instead of the Daily Way. **Complete this at home and let God speak to you through His own words in the Bible!** (*Although older children usually keep their W³s at home, you may choose to have them bring back their W³s during camp to win points for their teams.)

LETTERS FROM CAMP: Write a Letter from Camp to someone to let them know what you did today. Write or draw your favorite thing about today and something special you just learned from the Bible. Sign it and give it to a family member.

CREATION MURAL: Let's work on our Creation Mural (blank butcher paper or posterboard). As we learn about each part of God's creation, we will draw about it on our mural. Today, let's remember our story by drawing the beautiful Garden of Eden near the Day 6 picture from last time.

Counselor Tip: This mural is designed to be used in Lessons 22-26. Divide a long piece of banner paper into 7 sections or use 7 large pieces of paper. Display it in your classroom.

BIBLE MEMORY VERSE SONG: Play the Unit 5 Bible Memory Verse Song, "I Praise You," in the background as campers wait to be dismissed.



If time remains, choose from the connected activities below.

GOT TIME?

SNACK: FRUIT OF THE GARDEN

Purpose: To appreciate God's creativity by comparing various fruits and seeds.

Snack Suggestion: Mixed fruit, canned or fresh

Creation Care Tip: If possible, replace paper supplies with reusable or recyclable supplies. Recycle by saving plastic cups to use as pots for the craft in this lesson.

God put Adam and Eve in the Garden of Eden and gave them many different tasty fruits. Let's enjoy a snack of some of the fruits they may have eaten from the trees in the garden. Since God made us to help each other, let's take turns serving the snack to one other.

Directions:

1. Ask a camper to pray and thank God for the fruits He created.
2. Campers take turns serving some fruit to the person next to them.
3. Ask the Snack Discussion Question: **If you could create a fruit, what would it look and taste like? What would you name it?**

GAME: ALPHABET GARDEN

Purpose: This memory game reminds campers of Adam's job in the Garden of Eden.

Supplies: None

God put Adam in the garden to tend and care for it. In this game, we will try to remember all the things growing in our garden.

Directions:

1. Campers sit in a circle.
2. The first camper says, "I cared for my garden and in it there grew a(n) _____."
Example: "I cared for my garden and in it there grew an apple."
3. The second camper repeats the previous sentence, then adds a plant, fruit, or vegetable that begins with the letter 'B.'
Example: "I cared for my garden and in it there grew an apple and a bean."
4. Continue with each camper adding an item that begins with the next letter in the alphabet.
If a camper cannot complete the sentence, he or she starts the game over with the letter 'A.'
5. Play until all the letters of the alphabet have been used or set a time you will end the game.

GOT TIME? *continued...*

GAME: PARTNER TAG

Purpose: This version of elbow tag reminds campers that Adam searched for a suitable partner.

Supplies: None

Directions:

1. Have all the campers pair off and link arms at the elbow with their partner. Partners who are linked in groups of 2 cannot be tagged.
2. Choose one pair to begin the game as "Adam" (the chaser) and the runner.
3. Adam chases the runner. To avoid being tagged, the runner must link arms with one of the pairs. When this happens, the person at the other end of the pair, is now the runner.
4. If the runner is tagged before linking arms, then he or she becomes Adam.
5. Play as long as you like.

CRAFT: SPECIAL CREATION

Purpose: To encourage appreciation for the helpers God has created for us.

Supplies: Assorted craft supplies (e.g., beads, shells, wire, yarn, pipe cleaners, craft foam), scissors, glue, crayons or markers

God made each one of us very special; no two people are exactly the same. We have different bodies, ideas, talents, and feelings. God created us to help and care for each other. Let's each create something special for a friend. Create anything you want. Your creation will be different from anyone else's. As you work, think about the friend God has given you. After class, give your special creation to your friend and tell him or her how thankful you are that God created them.

Directions:

1. Provide craft supplies and encourage each camper to make a unique item. If they need ideas, suggest threading beads onto wire or yarn to make a bracelet or a key chain.
2. As the campers work, encourage them to share about the helpers God has given them.

GOT TIME? *continued...*

DISCUSSION: CREATION CARE

Purpose: To understand our responsibility to care for God's creation.

Supplies: Will be determined by the activity you choose

Prepare: Research information on local or international efforts to care for the environment and living creatures. Local charities, churches, schools, and websites such as epa.gov/students or kids.nationalgeographic.com may offer helpful information. Explore topics such as recycling, caring for animals, and caring for plants. Print helpful pictures and information. If possible, have the campers help you gather this information.

Today, we learned God created us to help each other and to love Him. We have been discovering ways we can work together to take care of God's creation. Just as we were created to do, let's thank God for creating this wonderful world and all the plants, animals, and people in it. By thanking God and taking care of His creation, we show we love Him.

Did You Know? Share some of the simple facts you have discovered about caring for the environment and the living creatures God created.

What Can I Do? Lead campers in discussing simple ways they can care for God's creation. Share any opportunities to help that you discovered in your research.

Examples:

- **Prayer of Thanks:** Ask each camper to share one part of creation he or she is thankful for. Pray and give each camper a chance to say, "Thank You, God, for_____." If a camper is not comfortable praying aloud, you can pray the sentence prayer for them.
- **Prayer for Projects:** If some of the campers and their families are working on a Creation Care project, pray for their projects. Discuss how they are doing what God created them to do by helping each other.
- **Worship Banner:** Create a banner by securing a dowel or curtain rod to the top of a large cloth. An old sheet, felt, or curtain works well. Provide felt, scissors, glue, and markers. Encourage campers to work together to create a banner that shows their favorite parts of God's creation. They can cut out trees or animals from felt and glue them onto the banner or draw directly on the banner. After it is complete, hang it where you can remember to thank God for creating the heavens and the earth and all that is in them. For larger classes, have more than one banner and divide the class into groups.

Where Can I Go For More? Encourage campers to discuss these ideas and to look up more information with their parents. You may wish to give them a list of helpful websites or give them copies of the information you collected. Encourage the campers and their families to be involved in your class project as well as a family project.

GOT TIME? *continued...*



BIBLE MEMORY VERSE ACTIVITIES

"For You created my inmost being; You knit me together in my mother's womb.
I praise You because I am fearfully and wonderfully made;
Your works are wonderful, I know that full well." Psalm 139:13-14

GAME: BIBLE MEMORY VERSE BOP

Purpose: Campers will memorize the Unit 5 Bible Memory Verse: Psalm 139:13-14.

Supplies: Inflated (non-helium) balloon, Unit 5 Bible Memory Verse poster

Prepare: Display the Unit 5 Bible Memory Verse poster.

Counselor Tip: Campers may help each other remember the words so the balloon never falls.

Directions:

1. Campers stand in a circle.
2. Repeat the Bible Memory Verse several times together.
3. Start by tossing the balloon into the air while reciting the first three words of the Bible Memory Verse: "For You created."
4. Each camper who "bops" the balloon must say the next three words of the Bible Memory Verse.
5. Continue until the Bible Memory Verse is complete.
6. Play several times.

Competitive Version: Form two teams in two separate circles. The first team to complete the Bible Memory Verse without the balloon touching the ground wins.

Timed Version: Time campers as they play. Challenge campers to get a faster time each round.

GAME: BIBLE MEMORY VERSE WAVE

Purpose: To help campers memorize the Unit 5 Bible Memory Verse.

Supplies: Unit 5 Bible Memory Verse poster or Bible

Directions:

1. Assign one phrase from Psalm 139:13-14 to each camper or group.
2. Direct each camper or group to quickly stand, say the assigned phrase while raising both hands up to the sky and then down to the thighs and then sit down.
3. Repeat three times, faster each time.

GOT TIME? *continued...*

Team Point System for Camp Venture (Units 5-6)

Teams: To adapt all Camp Games to a team point system for Units 5 and 6 (Lessons 22-31), divide campers into 4 teams. Instruct each team to create its own name and team banner at the beginning of the Camp Games segment of Lesson 22. Campers will remain on the same team for all Camp Games throughout Units 5 and 6.

Point System: Campers may earn points for their teams by attending Camp Venture, completing their Daily Ways or W³s, bringing a Bible, bringing a friend, winning a game, and showing good sportsmanship. At Camp Venture, good sportsmanship is respectful behavior toward others. It includes cheering for their team during games, playing fairly, tallying scores honestly, and cheering for other teams when point tallies are announced. Bonus team points are awarded for cheering and encouraging other teams.

Grand Prize: On the final day at Camp Venture, all members of the winning team receive a surprise grand prize. The grand prize can be an ice cream or pizza party or something that would be special to the campers. Have the winning team invite all of the other teams to join the party.

About Competition: Camp competition provides an opportunity for campers to learn how to honor God in a competitive environment, encourage other campers, and to be gracious winners and losers. For added fun, be very generous with the points. For example: 100,000 points for 1st place, 75,000 points for 2nd place, 40,000 points for 3rd place, and 30,000 points for 4th place. The teams will end up with point totals in the millions at the end of camp.