



Abraham's Visitors —Part 2

Lesson Aim: To know God hears our prayers.

THE WORSHIP

Who God is: The God Who Keeps His Promises

THE WORD

Bible Story: Genesis 15:5-6; 18:1-14

What He has done: God sent three men to say His promise would come true.

THE WAY

Whisper Verse: "Always pray."

BIBLE MEMORY VERSE

"I am with you and I will watch over you wherever you go." Genesis 28:15

BIBLE MEMORY VERSE (Challenge Verse for older children)

"For I know the plans I have for you," declares the Lord, "plans to prosper you and not to harm you, plans to give you hope and a future. Then you will call on Me and come and pray to Me, and I will listen to you.

You will seek Me and find Me when you seek Me with all your heart." Jeremiah 29:11-13

Unit 7: The God Who Keeps His Promises			
	Bible Story	What He Has Done	Lesson Aim
32	Hagar and Ishmael—Part 1 Genesis 21:12-20	God kept His promise when He rescued Hagar and Ishmael in the desert.	To know God keeps His promises.
33	Hagar and Ishmael—Part 2 Genesis 21:12-20	God kept His promise when He rescued Hagar and Ishmael in the desert.	To know God watches over us.
34	Abraham's Visitors—Part 1 Genesis 15:5-6; 18:1-14	God sent three men to say His promise would come true.	To know God can do anything He promises.
35	Abraham's Visitors—Part 2 Genesis 15:5-6; 18:1-14	God sent three men to say His promise would come true.	To know God hears our prayers.
36	Jacob and Esau Genesis 27:30-35; 32:5; 33:4-11	God kept His promised plan for each brother.	To know we can forgive each other.
37	Life of Jacob: The Dream, Genesis 28:12-17	God told Jacob in a dream He would keep His promise.	To trust God to keep His promise to be with us wherever we go.

TEACHER'S ENCOURAGEMENT

This week, read Philippians 4:4-7. Please join us in praying, "Thank You, Lord, for hearing our prayers. Call Your children to a life of prayer. Give us all an understanding of doing our work for You. Amen."



Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Sticker of praying hands
		Whisper Verse	Sign language for "Always pray."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 7 Bible Memory Verse Song: "I Am with You" or "You Will Seek Me (With All Your Heart)" Other Bible Memory Verse Song Suggestions: "It's Praise Time" "I Will Always Obey Your Law" "Love One Another" "The Lord Is Faithful" "He Is Mighty to Save" "Give Thanks to the Lord" Additional Song Suggestions: "Father Abraham"
		Offering	Baskets
		Worship Illustration	God of Wonders Lesson 34 Delbert & Lello
THE WORD	Up to 10	Watch the Word: Genesis 15:5-6; 18:1-14	Teacher's Bible with bookmark at Genesis 18:14 Visual: Praying hands Flannel board/figures: Abram, Sarah, three visitors Clay/play-dough: Baby
THE WAY:	Up to 25	Craft: Praying Hands	Stark blue sturdy paper, 5-inch circle cut from tan sturdy paper, shiny star stickers, cotton balls, labels pre-printed with Count the stars. Genesis 15:5 , glue stick, crayons or markers
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Always Pray	Any favorite snack
		Unit 7 Games: Sand Search	Bin or container of clean sand, eyeglasses, heart-shaped item, star-shaped item, toy angel
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Freeze Dance	Unit 7 Bible Memory Verse Song, CD player
		The Lord Is with Me Ball Roll	Soft ball for rolling
		Scenes from High Seas Adventures	The scripts for Lessons 33, 36, 37
		Blanket Ball	Ball or balloon, blanket or sturdy tablecloth
		Act it Out	Bible times clothing or stick puppets of Hagar, Ishmael, Abraham, Sarah, three men, angel, Jacob, Esau
	Final 5	Final Five	Daily Way (Adaptation): Unit 7, Lesson 35 Color This Story: "Abraham's Visitors"

RESOURCES: Supplemental materials are available at ResourceWell.org.



Always pray

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____. I'm glad you are here! Come and see what we are going to do today.** Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

Open the Treasure Chest to find today's treasure. Child unlocks the Treasure Chest to receive a sticker of praying hands. **Let this sticker of praying hands remind you of how God hears our prayers. Today's Whisper verse is "Always pray."** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "Always pray."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with two hand motions:

"Always"	The circular movement of the hand with forefinger extended represents a circle that does not end.
"pray."	The palms are pressed together in a gesture of prayer.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "Always pray," Luke 18:1. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The God who keeps His promises

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It's Praise Time—our time to sing praise to the God who keeps His promises. God has promised to be with us wherever we go. Because He always keeps His promises, we can trust He always hears us when we pray. That reminds me of today's Whisper Verse, "Always pray." Let's say it together. Review the Whisper Verse together: "Always pray." Include sign language.



God wants us to always pray; it helps us grow closer to Him. Before we collect our offering today, let's pray and ask God to use this offering to help others grow closer to Him. Sing: "The Lord Is Faithful" while the offering is collected.



Let's review what our friends Delbert and Lello know about Abraham, Sarah, and the three visitors. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: God of Wonders Unit 7, Lesson 35.



God was with Sarah and Abraham when the three visitors came. He promises to be with you, too. Sing: "I Am with You" and "He Is Mighty to Save."

Sarah and Abraham had always wanted to have a baby. Even though they were very old, God promised they would have a baby. Did God keep that promise? (Yes!) That's right. God keeps His promises. Let's celebrate by giving thanks to the Lord for His goodness in keeping all His promises. Sing: "Give Thanks to the Lord."



God hears our prayers

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned how three visitors told Abraham how God would keep His promise to give a baby to him and Sarah. Today, we will review that story and think about how we should always pray because God can do anything! Sarah and Abraham must have thought it would be impossible for God to give them a baby in their old age, but God heard their prayers and promised to give them a baby! Let's open our Bible to the first book of the Bible, Genesis. Handle Bible as a special treasure, leaving it open to Genesis 18:14.

WATCH THE WORD: GENESIS 15:5-6; 18:1-14

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display praying hands. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a baby from clay or play-dough as they listen.

- **God made a promise to Abraham,**
- **"Look up and count the stars, if you can.**
- **That's how big your family will be."**
- **He was special to the Lord, for he believed!**

- **He waited for years, but had no child.**
- **Then he saw three men who stood nearby.**
- **Abraham rushed to meet them**
- **He bowed down and made sure to feed them.**

- **She heard them talking near the tent,**
- **"Sarah will have a baby," said the three men.**
- **Old Sarah laughed, "How can this be?"**
- **God asked her, "Is anything too hard for Me?"**



When God heard Sarah laughing, what did He ask her? ("Is anything too hard for Me?") Let's find our answer in the Bible. Read Genesis 18:14 from the teacher's Bible.

Nothing is too hard for God. We can always pray to Him and know that He is able to do more than we can ask or even imagine! Let's say our Bible Memory Verse, "Always pray." Include sign language or hand motions.



Always pray

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: COUNT THE STARS

Purpose: To help children internalize the Bible story of God's promise to Abraham.

☑ Supplies needed per child:

- ☐ Standard-size dark blue sturdy paper
- ☐ 5-inch circle cut from tan sturdy paper
- ☐ Shiny star stickers
- ☐ Two cotton balls
- ☐ One label pre-printed with **Count the stars. Genesis 15:5**
- ☐ Glue stick
- ☐ Crayons or markers

Directions:

1. Glue the tan circle (Abraham's head) to the lower right area of the dark blue paper.
2. Stretch two cotton balls and glue them to the bottom of the circle for Abraham's beard.
3. Using crayons or markers, draw Abraham's face.
4. Place the label at the top of the dark blue paper.
5. Place several star stickers on the dark blue paper.

Craft Discussion:

- **Abraham's visitors told him God's promise would soon come true. What was God's promise?** (Abraham would have as many children as there were stars in the sky.)
- **God promised to give Abraham and Sarah as many children and grandchildren as there were stars in the sky. Sarah laughed at this promise because she knew they were too old to have children.**

God asked Sarah, "Is anything too hard for Me?" What is the answer to God's question? (No, nothing is too hard for God.) God can do anything He promises!

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). **We pray for our families and friends. Thank You for teaching us how to love one another. Amen.** You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: ALWAYS PRAY

Purpose: To remember God always wants us to pray and ask for His help.

Snack Suggestion: Any favorite snack

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **God knew Abraham and Sarah had always wanted to have a baby. Do you think God had the power to answer that prayer even though Abraham and Sarah were in their old age?** (Children respond.)
 - **Are you facing something that seems impossible in your life?** (Children respond.)
God always wants us to pray and ask for His help. That reminds me of our Whisper Verse. Who remembers today's Whisper Verse? ("Always pray.") **Let's say it together.**

THE WAY (GAME OPTIONS)

UNIT 7 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 7 Worship Attribute: The God Who Keeps His Promises.

Supplies: Bin or container of clean sand, eyeglasses, star-shaped item, heart-shaped item, toy angel

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 7 Bible stories. **The eyeglasses remind us that God watches over us just as He watched over Hagar and Ishmael in the desert. The star-shaped item reminds us that God kept his promise to Abraham about having as many children as there are stars. The heart reminds us that we can forgive others as Esau forgave his brother Jacob. The angel reminds us of Jacob's dream of angels going up and coming down the steps to heaven.**

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or the Unit 7 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down?"
 - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, **Hagar was excited to be in the desert. Thumbs up or thumbs down?** Children respond with thumbs down. **Hagar was upset to be in the desert. Thumbs up or thumbs down?** Children respond with thumbs up.
 - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with another word that makes no sense. For example, say, **I am with you and will watch over you whenever I can. Thumbs up or thumbs down?** Children respond with thumbs down. **"I am with you and will watch over you wherever you go." Thumbs up or thumbs down?** Children respond with thumbs up.

THE WAY (GAME OPTIONS) *continued...*

GAME: FREEZE DANCE

Purpose: To practice the Unit 7 Bible Memory Verse Song.

Supplies: Unit 7 Bible Memory Verse Song "I Am with You" or "You Will Seek Me (With All Your Heart)," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. When you hear the music stop, be sure to stop and freeze.

Directions:

1. Children dance as the Bible Memory Verse Song is played.
2. Have a helper periodically pause the music.
3. When the music stops, everyone "freezes" (stops in place and doesn't move). When the helper restarts the music, the children begin dancing again.
4. Play as long as you like.

GAME: THE LORD IS WITH ME BALL ROLL

Purpose: To help children memorize and review the Unit 7 Bible Memory Verse.

Supplies: Soft ball for rolling

Just as the Lord was with people like Abraham, Sarah, and Jacob wherever they went, the Lord is with you, too. He will watch over you wherever you go. Let's think of some of the places you go where the Lord is with you.

Directions:

1. Seat children in a circle. Roll the ball to a child.
2. While the child holds the ball, he or she says, "**The Lord is with me in name of location.**" (Examples: My bedroom, dreams, backyard, classroom, difficult times, swing, etc.)
3. Child rolls ball to another child.
4. Repeat steps 2-3 until each child has a turn.

GAME: SCENES FROM HIGH SEAS ADVENTURES

Purpose: To learn applications of the Unit 7 Bible stories, older children act out the High Seas Adventures scripts.

Supplies: High Seas Adventures scripts for Lessons 33, 36, 37

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

THE WAY (GAME OPTIONS) *continued...*

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket or parachute to remember the Unit 7 Bible Memory Verse.

Supplies: Ball or balloon, blanket or sturdy tablecloth

Optional: For a more challenging game, use the Unit 7 Bible Memory Challenge Verse (Jeremiah 29:11-13). Phrases for the Challenge Verse may be divided as follows: For I know the plans/ I have for you/ declares the Lord/ plans to prosper you/ and not to harm you/ plans to give you hope/ and a future/ Then you will call on Me/ and come and pray to Me/ and I will listen to you/ You will seek Me and find Me/ when you seek Me/ with all your heart

Let's play Blanket Ball. In this game, we will remember our Bible Memory Verse: "I am with you and I will watch over you wherever you go," Genesis 28:15. Each time we toss the ball into the air and catch it in the blanket, we will say a word or phrase of the Bible Memory Verse.

Directions:

1. Children stand in a circle holding the edges of the blanket.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying a word or phrase of the Bible Memory Verse. Phrases can be divided as follows: **I am with you/ and I will/ watch over you/ wherever you go**
5. Play several times.

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT

Purpose: To help learn the Unit 7 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or stick puppets of Hagar, Ishmael, Abraham, 3 visitors, Jacob, Esau, angels

Optional: Children can wear costumes and act out the story or they can hold craft sticks with the story characters attached. You may choose one or more stories.

Directions: With each phrase, the teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

HAGAR AND ISHMAEL

- **Sarah sent Ishmael and Hagar away to the desert sand.** (Point far away.)
- **This worried and upset Ishmael's father Abraham.** (Pretend to be worried.)
- **God promised to watch over Ishmael and his mother.** (Point to God in heaven.)
- **Abraham made sure they set out with food and water.** (Pretend to drink.)

- **They wandered in the desert 'til the water was gone.** (Walk in place.)
- **Mother Hagar found a shady bush for her crying son.** (Rub eyes, as if crying.)
- **Then she sat down and she started to cry.** (Rub eyes, as if crying.)
- **God sent an angel calling Hagar from the sky:** (Point to sky.)

- **"What is the matter, Hagar? Do not be afraid.** (Shake head no.)
- **God heard Ishmael crying in the shade.** (Rub eyes, as if crying.)
- **Lift your son up. Take him by the hand.** (Hold hands.)
- **I'll make him into a great nation in another land."** (Point far away.)

- **God opened Hagar's eyes to see a well of water.** (Point to eyes.)
- **She ran to the well and filled up her bottle.** (Pretend to drink.)
- **God was with Ishmael, watching him grow** (Point to heaven.)
- **And Ishmael learned to shoot with a bow and arrow.** (Pretend to shoot an arrow.)

ABRAHAM'S VISITORS

- **God made a promise to Abraham,** (Point to heaven.)
- **"Look up and count the stars, if you can.** (Point out stars in sky.)
- **That's how big your family will be."** (Spread arms wide.)
- **He was special to the Lord, for he believed!** (Put hands on heart.)

- **He waited for years, but had no child.** (Shake head no.)
- **Then he saw three men who stood nearby.** (Hold up three fingers.)
- **Abraham rushed to meet them** (Run in place.)
- **He bowed down and made sure to feed them.** (Bow.)

- **She heard them talking near the tent,** (Cup hand around ear to listen.)
- **"Sarah will have a baby," said the three men.** (Pretend to hold a baby.)
- **Old Sarah laughed, "How can this be?"** (Raise palms, as if wondering.)
- **God asked her, "Is anything too hard for Me?"** (Point to heaven.)

THE WAY (GAME OPTIONS) *continued...*

JACOB AND ESAU

- **Jacob tricked his father Isaac.** (Wag index finger no.)
- **This made his brother Esau mad.** (Fold arms angrily.)
- **So Jacob ran away from Esau** (Run in place.)
- **To live in a far away land.** (Walk in place.)

- **Then Jacob sent a message to Esau.** (Cup hands at mouth, as if calling.)
- **Esau showed that he forgave.** (Pretend to clean hands.)
- **He ran to give Jacob a kiss and a hug;** (Hug self.)
- **They became friends that day.** (Hands on heart.)

- **When Jacob saw Esau's face** (Point to eyes.)
- **And how he was forgiven,** (Pretend to clean hands.)
- **He said it was like seeing the face** (Point to eyes.)
- **Of the Lord God in heaven.** (Point to heaven.)

LIFE OF JACOB—THE DREAM

- **Jacob was traveling as the sun began to set.** (Walk in place.)
- **With a stone as his pillow, he lay down his head.** (Rest cheek on fist.)
- **The Lord was with Jacob who fell fast sleep** (Close eyes.)
- **And a ladder to heaven appeared in his dream.** (Open eyes; point to heaven.)

- **Angels moved up and down on each ladder stair.** (Pretend to climb a ladder.)
- **And at the top, he saw God standing there.** (Point to heaven.)
- **"I am the God of your father," He said.** (Point to self.)
- **"Through you and your children all the world will be blessed."** (Stretch arms wide.)

- **"I am with you, watching over you wherever you go."** (Point to other children.)
- **He said, "I will keep My promise." Then Jacob awoke.** (Nod head in agreement.)
- **He thought, "Surely this is heaven's gate.** (Point to heaven.)
- **And surely the Lord is in this place!"** (Point to ground.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Praying Hands" craft. Tell everyone how God promised to answer the prayer about a baby for Abraham and Sarah.

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about how we can always pray no matter how impossible our request may seem.**

COLOR THIS STORY: "Abraham's Visitors." Discuss the Bible story and play the Unit 7 Bible Memory Verse Song "I Am with You" or "You Will Seek Me (With All Your Heart)" as the children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 7, Lesson 35: Abraham's Visitors—Part 2

PONDER! Reread Genesis 15:5-6; 18:1-14 with your family. Sarah and Abraham had always wanted to have a baby, but once they reached old age, they thought it would be impossible. Why did Sarah laugh about the promise that she would have a baby? God asked Sarah, "Is anything too hard for the Lord?" Do you have something hard that you want to ask the Lord to do?

PRAY! Pray this prayer each day this week: "Thank You, Lord, for hearing our prayers. Thank You for the miracles You have done in our family in answering our prayers. Amen."

PLAY! Gather a hanger, ribbon, and one star-shaped piece of cardboard wrapped in aluminum foil for each person. Together, make a star mobile with each star standing for a family member. At night, go outside and count the members of Abraham's family. On a clear night, there are so many stars that no one can count them all! Gather for a game of answered prayer charades. Silently act out various prayers that God has answered in your life. For example, if you prayed to have a pet, act out the behaviors of that pet.

Unit 7 Bible Memory Verse:

"I am with you and I will watch over you wherever you go." Genesis 28:15

Unit 7 Bible Memory Challenge Verse:

"'For I know the plans I have for you,' declares the Lord, 'plans to prosper you and not to harm you, plans to give you hope and a future. Then you will call on Me and come and pray to Me, and I will listen to you. You will seek Me and find Me when you seek Me with all your heart.'" Jeremiah 29:11-13