



God Parts the Red Sea— Part 1

Lesson Aim: To see how God speaks through
His creation and His miracles.

THE WORSHIP

Who God is: The God Who Speaks

THE WORD

Bible Story: Exodus 14:9-10, 13-16, 21-22

What He has done: God parted the Red Sea to save His people.

THE WAY

Whisper Verse: "Be quick to listen."

BIBLE MEMORY VERSE

"I will listen to what God the Lord will say." Psalm 85:8

BIBLE MEMORY VERSE (Challenge Verse for older children)

"Well done, good and faithful servant! You have been faithful with a few things; I will put you in charge of many things. Come and share your master's happiness!" Matthew 25:23

Unit 8: The God Who Speaks			
	Bible Story	What He Has Done	Lesson Aim
38	Joseph and His Special Robe, Genesis 37:1-3	God gave Joseph a father who loved him very much.	To know we can show our love to God and to others.
39	Joseph Forgives His Brothers, Genesis 50:17-21	God meant for good what the brothers meant for evil.	To know God wants us to forgive each other.
40	The Burning Bush, Exodus 3:1-12	God speaks to Moses from a burning bush.	To know God speaks to us.
41	God Parts the Red Sea—Part 1, Exodus 14:9-10, 13-16, 21-22	God parted the Red Sea to save His people.	To see how God speaks through His creation and His miracles.
42	God Parts the Red Sea—Part 2, Exodus 14:9-10, 13-16, 21-22	God parted the Red Sea to save His people.	To show God has made a way for us to be saved.

TEACHER'S ENCOURAGEMENT

This week, read Luke 10:16. Please join us in praying, "Forgive us, Lord, when we refuse to listen to You and Your messengers. Open the children's hearts to accept Your directions. Amen."



Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Stamp or sticker of staff (walking cane or long stick)
		Whisper Verse	Sign language for "Be quick to listen."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 8 Bible Memory Verse Song: "I Will Listen" or "Well Done" Other Bible Memory Verse Song Suggestions: "Be Still and Know" "Do Not Let Your Hearts Be Troubled" "He Is Mighty to Save" "Here Am I" "I Can Do Everything" "It's Praise Time" "Let Everything That Has Breath" "We Love" Additional Song Suggestions: "This Is My Father's World" "Jesus Loves Me"
		Offering	Baskets
		Worship Illustration	God of Wonders Lesson 42 Delbert & Lello
THE WORD	Up to 10	Watch the Word: Exodus 14:9-10, 13-16, 21-22	Teacher's Bible with bookmark at Exodus 14:21 Visual: Staff (walking cane or long stick) Flannel board/figures: Moses, crowd, sea Clay/play-dough: Staff (walking cane or long stick)
THE WAY:	Up to 25	Craft: The Pillar of Cloud And Fire	Standard-size sturdy white paper, tissue paper (white, orange and yellow), pencils, glue or glue sticks, optional: flashlight
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Munch and Listen!	Any crunchy snack such as celery, chips, etc.
		Unit 8 Games: Sand Search	Bin or container of clean sand, colorful cloth scrap, heart shape, leaf from a bush, stick, toy fish
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Musical Chairs	Unit 8 Bible Memory Verse Song, CD player, chair for each child
		The Forgiving Heart	Large sturdy paper heart with a happy face drawn on one side and an angry face on the other side
		Happy Hoops	Hula hoop, beanbags
		Scenes from High Seas Adventures	The scripts for Lessons 38, 39, 40, 42
		Act it Out	Bible times clothing or stick puppets of Joseph, his brothers, Moses, Pharaoh
	Final 5	Final Five	Daily Way (Adaptation): Unit 8, Lesson 41 Color This Story: "God Parts the Red Sea"

RESOURCES: Supplemental materials are available at ResourceWell.org.



Be quick to listen

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____. I'm glad you are here! Come and see what we are going to do today.** Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

Open the Treasure Chest to find today's treasure. Child unlocks the Treasure Chest to receive a stamp or sticker of a staff (walking cane or long stick). **Let this stamp (or sticker) of a staff remind you that God told Moses to raise his staff and stretch out his hand to divide the Red Sea. Moses listened and obeyed right away! That reminds me of today's Whisper Verse. Today's Whisper Verse is "Be quick to listen." Teach the Whisper Verse in spoken language and in sign language below. We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "Be quick to listen."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with two hand motions:

"(Be) quick" The thumbs quickly snap out from chest to represent something being fast.

"(to) listen." The hand cups the ear in an effort to hear better.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
 Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "Be quick to listen," James 1:19. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The God who speaks

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play “It’s Praise Time!” as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children’s percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It’s Praise Time—our time to sing praise to the God who speaks to us. God speaks to us through nature, through Bible stories, and through people who love Him. God loves it when we listen to what He says. That reminds me of today’s Whisper Verse, “Be quick to listen.” Let’s say it together. Review the Whisper Verse together: “Be quick to listen.” Include sign language.



In today’s story, Pharaoh’s army chased God’s people to the Red Sea. It was too deep and wide to swim across, so God told Moses to raise his staff and reach out his hand to divide the sea. Moses listened and obeyed. Let’s sing a promise to God that we will listen to what He says. Sing Unit 8 Bible Memory Verse Song: “I Will Listen.”

As we give our offering, let’s thank God for speaking to us through His world.
Play: “This Is My Father’s World” as background music while the offering is being collected.



God speaks to us through friends like Delbert and Lello as they learn about God. Let’s see how well we can listen to what they have to say today. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: God of Wonders Unit 8, Lesson 42.*



When God parted the Red Sea, He was speaking to the people through His world. It was as if His sea was saying, “God is with you. He is mighty to save His people!” Sing: “He Is Mighty to Save.”

* May substitute Lesson 42 High Seas Adventures script or storybook.



God parts the Red Sea

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned how God spoke to Moses through a bush and Moses listened. Who remembers what was special about the bush? (It was on fire, but it never burned up.) **Today, we will see what happened when Pharaoh's army chased God's people to the edge of the Red Sea. Let's open the Bible to Exodus 14:21.** Handle the Bible as a special treasure, leaving it open to Exodus 14:21.

WATCH THE WORD: EXODUS 14:9-10, 13-16, 21-22

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a staff (walking cane or long stick). Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create Moses' staff from clay or play-dough as they listen.

- **Moses told the people, "Follow me!"**
- **Pharaoh's army chased them to the Red Sea.**
- **It was too far to swim away.**
- **So God's people became very afraid.**

- **Moses told them, "Just be still,**
- **Our God will fight for you."**
- **He raised his staff and stretched out his hand**
- **Over the sea as God told him to do.**

- **With a mighty wind the Lord saved them**
- **By dividing the sea in half.**
- **God's people walked across the sea**
- **On a safe and very dry path!**



What happened when Moses stretched his hand out over the sea? (A strong wind came and the waters were divided.) **Let's find our answer in the Bible.** Read Exodus 14:21 from the teacher's Bible.

Was Moses quick to listen to God? (Yes. He raised his staff and reached out his hand over the Red Sea, just as God had told him.) **Let's say our Whisper Verse together: "Be quick to listen."** Include sign language or hand motions.



God speaks through miracles

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > **WORSHIP** > **BIBLE** > **CRAFT** > **PRAYER** > **SNACK** > **GAMES** > **COLORING** > **GOING HOME**

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: PILLAR OF CLOUD AND FIRE

Purpose: To create a pillar of cloud and fire to show children another way God protected the people.

Supplies: Standard-size sturdy white paper, tissue paper (white, orange and yellow), pencils, glue or glue sticks, optional: flashlight

Prepare: Cut or tear the tissue paper into 1-inch squares. Lay the standard-size sturdy white paper in front of you with the long edge on the bottom. On one end of the paper, use a pencil to lightly draw a vertical line one-inch from the left edge. Draw another vertical line down the middle of the paper.

Teacher Tip: If your time is limited, you may choose to use half a standard-size sheet of sturdy white paper for the base of this craft.

Today, we discovered that God saved His people by parting the Red Sea. But, that was not the first miracle they saw as they were being chased by the Egyptians. The first miracle was a pillar of cloud which God sent to guide them during the day and a pillar of fire He gave them at night to light their way. After parting the Red Sea, God moved the pillar of cloud and fire behind the people to protect them from Pharaoh's army.

Directions:

1. Cover the left half of the sturdy white paper with glue, without putting any glue from the 1-inch line to the edge.
2. Twist a square of white tissue paper around the eraser end of a pencil. Use the pencil to press the tissue paper onto the glue. Repeat until all the glue is covered with white tissue paper.
3. Repeat steps 1-2 on the right half of the paper using the yellow and orange tissue paper.
4. Once the glue has some time to dry, cover the 1-inch of paper that is empty with glue. Roll the paper into a tube (tissue paper side out), rolling the 1-inch edge under to secure the tube.
5. Optional: Turn off the lights and shine a flashlight through a "Pillar of Cloud and Fire" craft to show the children what God's pillar of fire may have looked like at night.

Craft Discussion:

- **How was the pillar of cloud and fire a way of God speaking to the people to say that He was with them?** (Children respond.)
- **What do you think the people thought when they saw the pillar of cloud and fire?** (Children respond.)
- **What do you think Pharaoh's army thought when they saw the pillar of cloud and fire leading God's people?** (Children respond.)

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). **We pray for our families and friends. Thank You for teaching us how to love one another. Amen.** You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: MUNCH AND LISTEN!

Purpose: To think about how we can listen to God.

Snack Suggestion: Any crunchy snack such as celery, chips, etc.

There are many interesting sounds in God's world. Our snack makes a crunching noise when we eat it. Let's listen to the crunching sounds we make.

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Who remembers the Whisper Verse?** ("Be quick to listen.") **Let's say it together with the hand motions.**
 - **God speaks to us in different ways: through the Bible, through the world He has made, and through the people He puts in our lives. What is one thing you have read, seen, or heard that God has used to speak to you?** (Children respond.)
 - **God wants us to listen to Him. When have you listened and obeyed God?** (Children respond.) **How can we be better listeners when God is speaking?** (Children respond.)

THE WAY (GAME OPTIONS)

UNIT 8 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > **GAMES** > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 8 Worship Attribute: The God Who Speaks.

Supplies: Bin or container of clean sand, colorful cloth scrap, heart shape, leaf from a bush, stick, toy fish

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 8 Bible stories. **The colorful scrap of cloth reminds us that Jacob gave his son Joseph a special coat. The heart shape reminds us that God wants us to forgive others as Joseph forgave his brothers. The leaf reminds us that God used a burning bush to speak to Moses. The stick reminds us of the wooden staff Moses used when God parted the waters of the Red Sea. The toy fish reminds us of the miracle God performed in parting the Red Sea.**

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or the Unit 8 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down?"
 - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, **Joseph gave his father, Isaac, a special robe. Thumbs up or thumbs down?** Children respond with thumbs down. **Jacob gave his son Joseph a special robe. Thumbs up or thumbs down?** Children respond with thumbs up.
 - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with another word that makes no sense. For example, say, **I might listen to what God the Lord will say. Thumbs up or thumbs down?** Children respond with thumbs down. **"I will listen to what God the Lord will say." Thumbs up or thumbs down?** Children respond with thumbs up.

THE WAY (GAME OPTIONS) *continued...*

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 8 Bible Memory Verse Song.

Supplies: Unit 8 Bible Memory Verse Song "I Will Listen" or "Well Done," CD player, chair for each child

Prepare: Set chairs back-to-back in a row.

Teacher Tip: In this version of musical chairs, no chair is removed and all the children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

Directions:

1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
2. The teacher stops the music at different times during the song.
3. When the music stops, children find the nearest chair and sit immediately.

GAME: THE FORGIVING HEART

Purpose: To learn the importance of always forgiving others.

Supplies: Large sturdy paper heart with a happy face drawn on one side and an angry face drawn on the opposite side

When we forgive, we stop feeling angry about something someone has done to us. Forgiving is hard to do, especially when you are angry. But, God wants us to forgive everyone, even if they have taken something, lied, refused to share, hurt us, or tattled. In this game, we will share the types of things that make us angry, and then we will imagine the happy heart we get when we forgive.

Directions:

1. Seat children in a circle.
2. Choose a child to stand in the center of the circle. Child holds the heart, showing the angry face.
3. The other children chant: "Child's name, child's name, **what makes your heart mad?**"
4. Teacher assists child in communicating a situation where someone wronged him or her (took something, laughed at him, hurt him, did not share, etc.)
5. The other children chant: "Child's name, child's name, **what makes your heart glad?**"
6. Child turns the heart around to show the happy face and say "**Forgive everyone**" with the motions below.
7. Play until each child has a turn.

Sign Language (For visual demonstrations, see signingsavvy.com.)

"Forgive" The hands appear to be cleaning themselves to show that whatever was there is no longer there.

"everyone." One hand shaped in a fist with thumb on top, move down while the other hand in fist with thumb on top goes up with index finger pointing up (for a 1). Repeat.

THE WAY (GAME OPTIONS) *continued...*

GAME: HAPPY HOOPS

Purpose: Children try to toss more and more bean bags within the hula hoop to understand the meaning of the Unit 8 Bible Memory Challenge Verse.

Supplies: Hula hoop, several bean bags

Directions:

1. Place a hula hoop or other target on the floor.
2. Children take turns tossing bean bags into the hoop. A "successful toss" can be defined differently for each child, according to his or her individual abilities.
3. Celebrate each successful toss with applause and say to the child, **"You were faithful with getting the beanbag into the hoop, so now I will put you in charge of tossing more beanbags."** Give the child another beanbag to toss.
4. Continue with the children taking turns, as time allows.
5. After playing the game, have the children repeat the Unit 8 Bible Memory Challenge Verse:
"Well done, good and faithful servant! You have been faithful with a few things; I will put you in charge of many things. Come and share your master's happiness!"
Matthew 25:23
6. **Happy Hoops is like a picture of our Bible Memory Challenge Verse. In the game, you were faithful to make a good toss with one beanbag, so I put you in charge of tossing more beanbags. In the same way, when we are faithful to do what God tells us to do, He will give us many more things to do!**

GAME: SCENES FROM HIGH SEAS ADVENTURES

Purpose: To learn applications of the Unit 8 Bible stories, older children act out the High Seas Adventures scripts.

Supplies: High Seas Adventures scripts for Lessons 38, 39, 40, 42

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT

Purpose: To help learn the Unit 8 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or stick puppets of Joseph, his brothers, Moses, Pharaoh

Optional: Children can wear costumes and act out the story or they can hold craft sticks with the story characters attached. You may choose one or more stories.

Directions: With each phrase, the teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

JOSEPH AND HIS SPECIAL ROBE

- **Jacob's father, Isaac lived in Canaan.** (Point far away.)
- **Jacob moved his family to that same land.** (Walk in place.)
- **Jacob had a daughter and twelve fine sons,** (Rock babies.)
- **But Joseph was his favorite one.** (Raise index finger.)

- **When Joseph grew to be seventeen,** (Stand straight and tall.)
- **Jacob gave him the best gift he had ever seen.** (Palms up to symbolize giving.)
- **It was quite a beautiful robe we are told,** (Thumbs up.)
- **With colors beautiful and bold.** (Point out colors on imaginary sleeves.)

JOSEPH FORGIVES HIS BROTHERS

- **Joseph's brothers were jealous of his robe;** (Make angry face.)
- **Into a well they threw him down.** (Squat down as in well.)
- **They sold him to some strangers,** (Wave goodbye.)
- **Who took Joseph to a faraway town.** (Point far away.)

- **They took him to Egypt where he worked hard.** (Wipe sweat from brow.)
- **Pharaoh put Joseph in charge of the land.** (Place imaginary crown on head.)
- **He forgave every brother when they came for food.** (Cup hands, as if asking for food.)
- **He spoke kindly and took care of them.** (Pat heart.)

THE WAY (GAME OPTIONS) *continued...*

THE BURNING BUSH

- **Moses was watching the sheep one day,** (Hand over brow, as if searching.)
- **When he saw a burning bush that did not burn away.** (Wiggle fingers, like flames.)
- **When Moses went in for a closer look,** (Walk in place.)
- **He heard God call his name from the bush.** (Cup hand at ear.)

- **Moses answered, "Here I am."** (Hands at mouth, as if yelling.)
- **God said, "Shoes off! On holy ground you stand.** (Fold hands in prayer.)
- **I have heard my people in Egypt cry out,** (Cup hand at ear.)
- **I have chosen you, Moses, to lead them out."** (Point to someone.)

- **Moses asked, "Who am I to say,** (Point to self.)
- **Pharaoh, let my people go today?"** (Point to an exit.)
- **But, Moses listened and followed God's plan** (Cup hand at ear.)
- **To lead God's people to the promised land.** (Walk in place.)

GOD PARTS THE RED SEA

- **Moses told the people, "Follow me!"** (Motion others to follow.)
- **Pharaoh's army chased them to the Red Sea.** (Run in place.)
- **It was too far to swim away,** (Pretend to swim.)
- **So God's people became very afraid.** (Pretend to bite fingernails in fear.)

- **Moses told them, "Just be still,** (Stand still.)
- **Our God will fight for you."** (Raise fist in the air.)
- **He raised his staff and stretched out his hand** (Move hand across horizon.)
- **Over the sea as God told him to do.** (Point to heaven.)

- **With a mighty wind the Lord saved them** (Wave arms, as if blowing in the wind.)
- **By dividing the sea in half.** (Spread arms apart.)
- **God's people walked across the sea** (Walk in place.)
- **On a safe and very dry path!** (Touch the ground.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Pillar of Cloud and Fire" craft. Tell someone how God parted the Red Sea to save His people.

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about ways we can "be quick to listen" when God speaks to us in some way.**

COLOR THIS STORY: "God Parts the Red Sea." Discuss the Bible story and play the Unit 8 Bible Memory Verse Song "I Will Listen" or "Well Done" as the children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 8, Lesson 41: God Parts the Red Sea—Part 1

PONDER! Read Exodus 14:9-10, 13-16, 21-22 with your family. How do you think God's people felt when Pharaoh and his army chased them to the edge of the Red Sea? What do you think Moses thought when God told him to raise his staff and reach out his hand to divide the sea? Since parting the sea would take a miracle, do you think it was hard at first for Moses and the people to believe God would do it?

PRAY! Pray this prayer each day this week: "Thank You, Lord, for Your miracles! Help us always listen to You, no matter what is happening around us. Amen."

PLAY! Play "Moses Says." In this version of Simon Says, players follow the leader's directions only if the leader begins the command with "Moses says." If any player moves without first hearing "Moses says," all the players make a buzzing sound like flies, everyone stays in the game, and the game continues.

Unit 8 Bible Memory Verse:

"I will listen to what God the Lord will say." Psalm 85:8

Unit 8 Bible Memory Challenge Verse:

"Well done, good and faithful servant! You have been faithful with a few things; I will put you in charge of many things. Come and share your master's happiness!" Matthew 25:23