



Joshua and Jericho

Lesson Aim: To see we can trust God's plan.

THE WORSHIP

Who God Is: The God Who Sends

THE WORD

Bible Story: Joshua 6:1-20

What He Has Done: God sent Joshua and His people to take over the city of Jericho.

THE WAY

Whisper Verse: "Shout for joy!"

BIBLE MEMORY VERSE

"I heard the voice of the Lord saying, 'Whom shall I send? And who will go for Us?'
 And I said, 'Here am I. Send me!'" Isaiah 6:8

Unit 9: The God Who Sends			
	Bible Story	What He Has Done	Lesson Aim
43	God Sends Manna, Exodus 16:2-5, 11-16, 32	God sent manna so His people would survive in the wilderness.	To know God sends us what we need.
44	The Ten Commandments, Exodus 20:1-17	God sent the Ten Commandments.	To honor our fathers and mothers.
45	The Wilderness: Joshua and Caleb, Deuteronomy 1:21-36	God sends Joshua and Caleb to spy on the new land.	To know we can trust God with our fears.
46	Promised Land: Crossing the Jordan River, Joshua 1:6-9; 3:15-17; 4:4-9, 17-18	God sent His people across the Jordan River into the promised land.	To know we can be strong, brave leaders.
47	Joshua and Jericho, Joshua 6:1-20	God sent Joshua and His people to take over the city of Jericho.	To see we can trust God's plan.

TEACHER'S ENCOURAGEMENT

This week, read Psalm 33. Please join us in praying, "Thank You, Lord, for the plans You send us. Fill us with Your Spirit so we might encourage the children to trust and follow Your plans. Amen."

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**THE WORSHIP
THE WORD &
THE WAY**

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Treasure Chest	Treasure chest, stamp or sticker of a trumpet
		Whisper Verse	Sign language for "Shout for joy!"
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs are available at ResourceWell.org.	Unit 9 Bible Memory Verse Song: "Here Am I" Other Bible Memory Verse Song Suggestions: "Blessed Are Those" "Children Obey Your Parents" "Do Not Let Your Hearts Be Troubled" "Give Thanks to the Lord" "I Am with You" "I Will Remember" "Let Everything That Has Breath" "Praise Time: Love the Lord Your God" Additional Song Suggestions: "Joshua Fit the Battle of Jericho"
		Offering	Baskets
		Worship Illustration	<i>The Adventures of Delbert and Lello</i> puppet script or storybook: God of Wonders Unit 9, Lesson 47
THE WORD	Up to 10	Watch the Word: Joshua 6:1-20	Teacher's Bible with bookmark at Joshua 6:16 Visual: Trumpet, ram's horn, or picture of a horn
THE WAY	Up to 25	Craft: Joshua's Megaphone	Sturdy white paper, tape, crayons or markers
		Game: Count and Shout	"Joshua's Megaphone" crafts, 10-ft strip of banner paper or 10-ft x 3-ft strip of fabric, empty box for the ark, Unit 9 Bible Memory Verse Song "Here Am I"
		Game: Shout for Joy!	"Joshua's Megaphone" crafts
		Snack: Trumpets of Joy	Cone-shaped or stackable brick-shaped snacks
		Circle of Prayer	None
	Final 5	Final Five	Ponder, Pray & Play: Unit 9, Lesson 47 Color This Story: "Joshua and Jericho"
GOT TIME?	Up to 10	Say & Do: Joshua 6:1-20	None
	Up to 10	Game: Joshua Says!	None
	Up to 10	Game: Here Am I!	None
	Up to 10	Game: Send Me!	Unit 9 Bible Memory Verse Song "Here Am I"
	Up to 10	Story Time	Any story about trusting God

RESOURCES: Supplemental materials are available at ResourceWell.org.



Shout for joy!

THE WELCOME

Welcome each child as they arrive. **Hello _____. I'm glad you are here! Come open the Treasure Chest to find today's treasure.** Child unlocks the Treasure Chest to receive a sticker or stamp of a trumpet. **Let this stamp (or sticker) of a trumpet remind you of the sound of a joyful trumpet. In our Bible story, we will learn God's people played their trumpets as Joshua led them around the walls of Jericho. Today's Whisper Verse is "Shout for joy!"** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "Shout for joy!"

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with two hand motions:

- "Shout"** Starting with the thumb on the chin, cup hand with fingers apart, and push hand up and out from the face.
- "(for) joy!"** Upward facing palm sweeps from chest to face repeatedly.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "Shout for joy!" Psalm 33:3. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The God who sends **THE WORSHIP**

Teacher Tip: To help children identify time set aside for worship, designate a special corner or area for singing, collecting offering, and watching the worship illustration. Play “Praise Time: Love the Lord Your God” as children move to that designated area.



It's Praise Time—our time to sing praise to the God who sends us where He wants us to go. I am so thankful He sent you here today! God sent us directions on what to do when we come together; they are found in the Bible. Giving our offering, singing, and praying to Him are great ways to thank God for all He has done for us. Let's start by giving our offering now. Play: “Give Thanks to the Lord” as background music while collecting the offering.

In the Bible, God sends us directions to shout for joy. That's our Whisper Verse for today. Review the Whisper Verse together: “Shout for joy!” Include sign language. **Let's sing and shout our praise to the Lord for His miracles.** Sing: “I Will Remember.”



Let's see if the friends God sent us, Delbert and Lello, can tell us about today's story. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: God of Wonders Unit 9, Lesson 47.



God sent Joshua with directions for how to lead the people around the walls of Jericho. God's people marched without saying a word. Let's try that. Children march silently in place. **Now, let's march around the room and sing. Just as Joshua went wherever God sent him, let's promise to always go wherever God sends us!** Sing: “Here Am I” while marching around the room.

The Jericho wall was tall and strong. Do you think the people were surprised to see it fall down? (Children respond.) **Let's sing a song to help us remember how God brought down the wall of Jericho with the shouts of His people.** Sing: “Joshua Fit the Battle of Jericho” or substitute “Let Everything That Has Breath.”



Joshua trusts God's plan

THE WORD

Before we begin our Bible Time, let's say our Classroom Promise with the motions.

With my eyes on my teacher;	Point to eyes.
My mouth quiet as can be,	Place index finger over mouth as quiet sign.
I will listen to hear,	Cup hand around ear.
How God loves you and me.	Hug self, point to others, and then self.

Last time, we learned God held back the Jordan River so His people and the golden ark could cross into the land God had promised His people. Today, we will hear about a city there called Jericho. It had a tall, strong wall all the way around it. I'm going to open the Bible to the book of Joshua so we can learn more about how God made the wall fall down. Handle the Bible as a special treasure, leaving it open to Joshua 6:16.

WATCH THE WORD: JOSHUA 6:1-20

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a trumpet, a ram's horn, or a picture of a horn. Other visual options include the craft sample, Color This Story picture, or any related picture.

- **The gates of Jericho were shut tight.**
- **The wall was guarded day and night.**
- **The Lord said, "Joshua, march to Jericho.**
- **Do what I say and down the walls will go!"**

- **They marched around the city wall for seven days,**
- **But not a single word did they say.**
- **They marched and listened to the trumpets play.**
- **They carried the golden ark as they marched each day.**

- **The seventh day, they marched seven times around the wall,**
- **And then they heard a long trumpet call.**
- **Joshua said, "Shout! The Lord has given you this town!"**
- **They all gave a shout and the wall fell down.**



What did Joshua say after marching seven times around on the seventh day? ("Shout! For the Lord has given you the city.") **Let's find our answer in the Bible.** Read Joshua 6:16 from the teacher's Bible.

When the wall came down, they must have wanted to shout for joy! Let's say our Whisper Verse together: "Shout for joy!" Include sign language or hand motions.



We can trust God's plan

THE WAY

Teacher Tip: Craft and games can be presented at the same time in different areas or one at a time depending on class size and teaching style.

CRAFT: JOSHUA'S MEGAPHONE

Purpose: To see we can trust God's plan.

Supplies: Sturdy white paper, tape, crayons or markers

Prepare: Cut 1/3 of a 12-inch circle from sturdy white paper to create a megaphone shape. On the megaphone shape, print outlines of the letters of the Whisper Verse: **"Shout for joy!" Psalm 33:3.**

Directions:

1. Color in the letters of the Whisper Verse and decorate the megaphone shape with crayons or markers.
2. Roll the megaphone shape to create a megaphone shape. Tape to secure.
3. Show children how to use their megaphones.

Craft Discussion:

- **Who remembers the Whisper Verse?** ("Shout for joy!") **Let's say it together with hand motions.**
- **Now, let's use our megaphones to say our Whisper Verse together.** Lead the children in shouting the Whisper Verse using their megaphones.
- **Joy is true happiness. What makes you happy or joyful?** (Knowing God loves us, reading the Bible, praying, time with friends and family, playing, helping others, singing, etc.)

THE WAY *continued...*

GAME: COUNT AND SHOUT

Purpose: To act out the seventh day of the march on Jericho to help the children visualize and remember the instructions and the miracle.

Supplies: "Joshua's Megaphone" crafts, 10-ft strip of banner paper or 10-ft x 3-ft strip of fabric, empty box for the ark, Unit 9 Bible Memory Verse Song "Here Am I"

Teacher Tip: If the "Joshua's Megaphone" crafts are not available, use cardboard tubes or have children cup their hands to their mouths.

Directions:

1. Assign half of the children to be the people of Jericho and half to be God's people. God's people should each have their "Joshua's Megaphone" craft.
2. **Let's imagine what it was like to be at Jericho on the seventh day of marching. We will start with the people of Jericho watching from behind their big, strong wall.**
 - People of Jericho stand shoulder to shoulder in a circle facing outward.
 - Teacher wraps the banner paper/fabric around the people of Jericho and they hold the top edge of the banner/fabric in place for the wall of Jericho.
3. **Next, God's people surround the wall of Jericho, but did not touch it.**
 - God's people stand in a large circle around the wall of Jericho.
 - Choose two of God's people to carry the golden ark (empty box) together.
4. **Like the trumpets that played that day, we will play music while God's people march around the wall seven times silently. The people of Jericho will count aloud as God's people march.**
 - Play "Here Am I." Lead God's people in a silent march around the wall seven times while the people of Jericho count.
5. **On the seventh time around, the priests blew a long blast on the trumpets. Then Joshua said, "Shout! The Lord has given you the city!"**
 - Choose some of God's people to mimic a long trumpet blast.
 - Have God's people use their "Joshua's Megaphones" to shout together: **"Shout for joy!"**
 - People of Jericho drop the banner paper/fabric and it falls to the floor.
6. Repeat the game. Have children switch roles.

GAME: SHOUT FOR JOY!

Purpose: Each child shout for joy about one of God's miracles.

Supplies: "Joshua's Megaphone" crafts

Teacher Tips: You may want to prepare a list of miracles to assist children who need help thinking of a miracle. If the "Joshua's Megaphone" crafts are not available, use cardboard tubes or have children cup their hands to their mouths.

Directions:

1. Children sit in a circle, each holding their "Joshua's Megaphone."
2. Children take turns shouting the name of their favorite miracle through their "Joshua's Megaphone." This can be a miracle from Bible times or one their family has experienced.

THE WAY *continued...*

SNACK: TRUMPETS OF JOY

Purpose: To see we can trust God's plan.

Snack Suggestion: Cone-shaped snacks to represent ram's horns or stackable brick-shaped snacks to represent the Jericho wall

Our snack reminds me of today's story. What was your favorite part? (Children respond.)

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Who remembers the Whisper Verse from our Treasure Chest?** ("Shout for joy!") **Let's say it together with the hand motions.**
 - **God's plan to conquer Jericho was perfect. Joshua trusted God's plan and it worked. Do you think you can trust God's plans for you?** (Children respond.)
 - **Would marching around a sturdy wall usually make it fall? (No.) Would shouting make it fall? (No.) Why did Jericho's wall fall?** (God did a miracle for His people.)
 - **Do you think seeing the wall fall helped God's people believe He would win their battles for them?** (Yes.)
 - **It would have been hard to tear down the wall of Jericho without God's miracle. What is hard for you to do?** (Children respond.) **Do you think God can help you with that?** (Children respond.)



CIRCLE OF PRAYER

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (read every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen.



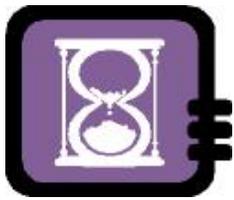
When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

COMPLETED CRAFT: Take home your "Joshua's Megaphone" craft. Tell someone how Jericho's wall fell down when God's people obeyed, joined together, and gave a shout.

PONDER, PRAY & PLAY: Distribute Ponder, Pray & Play cards if available. **Show this card to your family. Talk about how we can trust God's plan.**

COLOR THIS STORY: "Joshua and Jericho." Discuss the Bible Story and play the Unit 9 Bible Memory Verse Song, "Here Am I," as children color.



If time remains, choose from the connected activities below.

GOT TIME?

SAY & DO: JOSHUA 6:1-20

Purpose: This pantomime version of the Bible Story helps children remember the story details.

Supplies: None

Directions: With each phrase, the teacher says the phrase and acts it out with hand motions; then repeats the same phrase and motions with the children.

- **The gates of Jericho were shut tight.** (Clap hands together and close tightly.)
- **The wall was guarded day and night.** (Fold arms as a guard.)
- **The Lord said, "Joshua, march to Jericho.** (March in place.)
- **Do what I say and down the wall will go!"** (Reach high, lower hands to the ground.)

- **They marched around the city wall for seven days,** (March in place.)
- **But not a single word did they say.** (Place index finger over mouth.)
- **They marched and listened to the trumpets play.** (Play the imaginary trumpet.)
- **They carried the golden ark as they marched each day.** (Carry the imaginary box.)

- **The seventh day, they marched seven times around the wall,** (March in place.)
- **And then they heard a long trumpet call.** (Play the imaginary trumpet.)
- **Joshua said, "Shout! The Lord has given you this town!"** (Cup hands around mouth.)
- **They all gave a shout and the wall fell down.** (Reach up high, then bend down low.)

GAME: JOSHUA SAYS!

Purpose: This version of the game "Simon Says" reinforces the idea of following directions.

Supplies: None

Joshua told God's people exactly what God wanted them to do at the battle of Jericho. God's people obeyed and did exactly what Joshua said. We can do what Joshua says, too! Let's play a game of "Joshua Says."

Directions:

1. Children stand in front of you at arm's length from each other.
1. **When I say the words "Joshua says," you obey the command right away. If you do not hear "Joshua says," then don't move. If anyone moves when they aren't supposed to, then we will all make a trumpet sound.**
2. Lead children through a practice. **Joshua says, "Touch your toes."** Children touch their toes.
3. **Clap your hands.** Children don't move.
4. Play the game using some of the suggestions below or make your own. If a child moves without "Joshua says" then everyone makes a trumpet sound and the game continues.

March in place.	Play your trumpet.	Stand on one foot.
Count aloud from 1 to 7.	Don't say a word.	Clap your hands 3 times.
Shout for joy.	Stand tall as a wall.	
5. Play as long as you like. If time allows, let children take turns giving directions as Joshua.

GOT TIME *continued...*



BIBLE MEMORY VERSE ACTIVITIES

"I heard the voice of the Lord saying, 'Whom shall I send? And who will go for Us?'
And I said, 'Here am I. Send me!'" Isaiah 6:8

GAME: HERE AM I!

Purpose: To help children memorize and review the Unit 9 Bible Memory Verse.

Supplies: None

Our Bible Memory Verse says, "I heard the voice of the Lord saying, 'Whom shall I send? And who will go for Us?' And I said, 'Here am I. Send me!'" God sends us to love others and tell them about Jesus. He wants us to say, "Here am I. Send me!"

Directions:

1. Children sit in a circle.
2. As you walk around the outside of the circle, say, **"I heard the voice of the Lord saying, 'Whom shall I send? And who will go for Us?'"**
3. Stop and point to one of the children in the circle.
4. The child jumps up and shouts, **"Here am I. Send me!"**
5. Repeat steps 2-4, giving each child to jump up and say the Bible Memory Verse.

GAME: SEND ME!

Purpose: To help children memorize and review the Unit 9 Bible Memory Verse.

Supplies: Unit 9 Bible Memory Verse Song "Here Am I"

Let's sing our Bible Memory Verse song together as we march around the room. When you hear the words, "Here am I, send me," I want you to stop where you are and we're going to do two motions. Demonstrate the motions and have the children practice them with you.

"Here am I," Hold hands in front of you at waist level, palms up.

"Send me." Point thumb or pointer finger to self.

Directions:

1. Choose a child as the leader. The other children line up behind the leader.
2. As you begin the music, instruct the leader to lead the other children around the room.
I heard the voice of the Lord saying, "Whom shall I send? Who will go for us?"
I heard the voice of the Lord saying, "Whom shall I send?"
3. When you hear **"Here am I, send me. Here am I, send me. Here am I, send me. Here am I, send me."** lead the children in stopping and doing the motions.
4. The children begin marching again. Repeat steps 2 and 3.
5. This is a short song (1:10). Play it several times, allowing each child a turn as the leader.

GOT TIME *continued...*



STORY TIME

Gather the children and read a favorite story. This can be a Bible Story, a chapter from *The Adventures of Delbert & Lello*, or a story about trusting God.

PONDER, PRAY & PLAY

Unit 9, Lesson 47: Joshua and Jericho

PONDER! Read Joshua 6:1-20. Talk about the tools, weapons, or machines needed for people to make a sturdy wall around a city fall down. None of those were used in God's plan for the walls of Jericho! Discuss how everyone had to work together to trust and follow Joshua's directions from God.

PRAY! Pray this prayer each day this week: "Lord, Your power is awesome! Thank You, Lord, for Your plan that brought down the walls of Jericho. Help us trust all Your plans for us. Amen."

PLAY! Enjoy a family game of "Joshua Says" (modeled after the traditional game, "Simon Says.") Be sure to include marching and shouts of joy in Joshua's directions!

Unit 9 Bible Memory Verse: Isaiah 6:8

"I heard the voice of the Lord saying, 'Whom shall I send? And who will go for Us?'
And I said, 'Here am I. Send me!'"