



# Jesus Calls His Disciples

Lesson Aim: To know Jesus calls each of us.

## THE WORSHIP

**Who God Is:** The King Who Is with Us

## THE WORD

**Bible Story:** Luke 5:1-11

**What He Has Done:** Jesus called regular people to follow Him.

## THE WAY

**Bible Memory Verse:** "Children, obey your parents." Ephesians 6:1

Unit 1: The King Who Is With Us			
	Bible Story	What He Has Done	Lesson Aim
1	Jesus and His Father's House, Luke 2:41-52	God came to earth and grew up as a boy of faith.	To know God wants us to be in His house.
2	Jesus Is Baptized, Mark 1:1-11	God told Jesus He loved Him and was pleased with Him.	To know God loves us.
3	Jesus Is Tempted, Matthew 4:1-11	Jesus resisted temptation and answered Satan with scripture.	To know Jesus wants us to do what is right.
4	Jesus Calls His Disciples, Luke 5:1-11	Jesus called regular people to follow Him.	To know Jesus calls each of us.
5	Jesus Clears the Temple, Mark 11:15-17	Jesus cleared the temple.	To know God's house is holy.
6	Jesus Is Transfigured, Matthew 17:1-8	Jesus' face shone like the sun and God said to listen to Him.	To know God wants us to listen to Him.

## TEACHER'S ENCOURAGEMENT

This week, read 2 Peter 1:16-21. Please join us in praying, "Thank You for calling us to follow You. Show us how to train the children well in ways to follow You today. Amen."

## TEACHER'S TIP

"Come, follow Me." Jesus calls each of us to worship Him and to share His love with others. Talk with the children today about what it means to follow Jesus. Talk about what they can do to show Jesus they love Him.



# THE WORSHIP THE WORD & THE WAY

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	<b>Welcome</b>	Treasure chest, stamp or sticker of a fish
		<b>Coloring Center:</b> Jesus Calls His Disciples	Coloring pages of the disciples fishing, fish stamps, ink pads, crayons or markers
		<b>Play-Dough Center:</b> Full of Fish	Play-dough, cookie cutters, play-dough tools, bucket or container
		<b>Discovery Center:</b> Following Jesus	Foil pan, toy boats, toy fish, water
		<b>Dramatic Play Center:</b> Fish For Dinner	Dishes, pots and pans, play food, laminated fish
	Up to 5	<b>Prepare for Worship</b>	None
THE WORSHIP	Up to 20	<b>Worship</b> Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.  <b>Additional Song Suggestions:</b> "Jesus Loves Me" "Jesus Loves the Little Children"	Praise music, optional: musical instruments <b>Unit 1 Bible Memory Verse Song:</b> "Children, Obey Your Parents" <b>Other Bible Memory Verse Song Suggestions:</b> "Blessed Are Those" "Do You Love Me?" "Give Thanks to the Lord" "Let Everything That Has Breath" "Praise Time: Love the Lord Your God" "Sing Praises" "We Love"
		<b>Offering</b>	Baskets
		<b>Worship Illustration</b>	<i>The Adventures of Delbert and Lello</i> puppet script or storybook: Kings & Kingdoms Unit 1, Lesson 4
THE WORD	Up to 10	<b>Watch the Word:</b> Luke 5:1-11	Teacher's Bible with bookmark at Luke 5:11 Visual: Picture of the Bible story, fishing net
THE WAY	Up to 25	<b>Craft:</b> Follow Me Cards	Standard-size sturdy white paper, washable ink pad, paint or marker (for fingerprinting), markers or crayons
		<b>Game:</b> Follow the Leader	None
		<b>Game:</b> Let's Go Fishing	Laminated paper fish, net (can be 1-foot square of cloth)
		<b>Snack:</b> Plenty of Fish	Fish-shaped crackers or candy
	Final 5	<b>Final Five</b>	Ponder, Pray & Play for 2-3's: Unit 1, Lesson 4
GOT TIME?	Up to 10	<b>Say &amp; Do:</b> Luke 5:1-11	None
	Up to 10	<b>Game:</b> Jump to Obey	None
	Up to 10	<b>Game:</b> Mother, May I?	None
	Up to 10	<b>Story Time</b>	Any story about following Jesus

**RESOURCES:** Supplemental materials are available at ResourceWell.org.



Jesus as the King who is with us

## THE WELCOME

### WELCOME

Welcome each child as they arrive. **Hello \_\_\_\_\_. I'm glad you are here! Come open the Treasure Chest to find today's treasure.** Child unlocks the Treasure Chest to receive a stamp or sticker of a fish. **One day, some men were fishing in the sea. Jesus told them to follow Him. Let this stamp (or sticker) remind you to follow Jesus, just like the fishermen did!**

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**Teacher's Note:** These activity centers are designed to reinforce the lesson through hands-on learning experiences either individually or in small groups with the guidance of the teacher. Choose the Bible Activity Centers that best suit the children in your class. Set up the activity centers around the room before children arrive. Allow children to move freely among them.

### COLORING CENTER: JESUS CALLS HIS DISCIPLES

#### **SUPPLIES**

Coloring pages of the disciples fishing, fish stamps, ink pads, crayons or markers

#### **DO**

Children color and add fish to their pictures while talking about today's story.

#### **TALK ABOUT**

**What do you see in your picture?** (Jesus, fishermen, fish, nets, water, boat, etc.) **What are the men doing?** (Fishing.) **Today, we are going to talk about how Jesus helped the fishermen catch many, many fish. Can you add some fish to your picture with the fish stamps?**

### PLAY-DOUGH CENTER: FULL OF FISH

#### **SUPPLIES**

Play-dough, cookie cutters, play-dough tools, bucket or container

#### **DO**

Children play with the play-dough while talking about today's story. Encourage children to make fish with the play-dough and "catch" them in a net.

#### **TALK ABOUT**

**In today's story, friends of Jesus were fishing. Can you make some fish with the play-dough? Let's pretend this container is a net and we'll see how many fish we can catch in our net.**

# THE WELCOME *continued...*

## **DISCOVERY CENTER: FOLLOWING JESUS**

### **SUPPLIES**

Foil pan, toy boats, toy fish, water

### **DO**

Fill foil pan with a few inches of water. Children play with the water toys while talking about following Jesus.

### **TALK ABOUT**

**Today, we are going to talk about how we can do right by following Jesus. Jesus' friends were fishermen. He asked them to leave their boat and everything they had to follow Him. And they did! Do you know anyone who likes to fish? (Children respond.) Would you like to be a fisherman? (Children respond.)**

## **DRAMATIC PLAY CENTER: FISH FOR DINNER**

### **SUPPLIES**

Dishes, pots and pans, play food, laminated fish

### **DO**

Children pretend to cook fish for dinner.

### **TALK ABOUT**

**The people Jesus meets in our story today are fishermen. Do you like to eat fish for dinner? (Children respond.) Let's pretend to cook some of the fish the fishermen may have caught for their dinner.**

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## **PREPARE FOR WORSHIP**

**It's time for Praise Time. Let's sing a "Clean Up Song" as we put things away.** Praise children as they help clean.

**Clean up! Clean up! Everybody, everywhere!  
Clean up! Clean up! Everybody do your share!**

### **BIBLE MEMORY VERSE SIGN LANGUAGE**

(For visual demonstrations, see [www.signingsavvy.com](http://www.signingsavvy.com))

<b>"Children</b>	With your right hand, pat the imaginary head of one child and then another child to the right of the first child.
<b>obey</b>	Place fists at forehead. Open them as you move outward, staying level with forehead.
<b>your parents."</b>	The thumb of the open right hand taps the forehead (father), then the chin (mother).
<b>Ephesians 6:1</b>	Hold hands open, as if holding a Bible.

Adding sign language or motions to the Bible Memory Verse helps children recall what they are learning.



Jesus as the King who is with us

# THE WORSHIP

**Supplies:** Praise music, optional: musical instruments

**Teacher Tip:** To help children identify time set aside for worship, designate a special corner or area for singing, collecting offering, and watching the worship illustration. Play "Praise Time: Love the Lord Your God" as children move to that designated area.



Call each child over to Praise time. **"Name of child, come follow me!" Just like I asked you to follow me to Praise Time, Jesus asks us to follow Him. Let's pray and ask Jesus to help us follow Him.** Have the children bow their heads and close their eyes. **Dear Jesus, You ask each of us to follow You. Help us remember what You teach us. Amen.**



**Singing praises, giving our money offering, and praying to Jesus are some ways we can follow Him.** Sing: "Sing Praises."



**Let's find out what Delbert and Lello know about following Jesus.** Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Kings & Kingdoms Unit 1, Lesson 4.



**It is important that we hear God's Word and obey it. As we give our offering, let's sing about that.** Sing: "Blessed Are Those" while collecting the offering.

**Each time you obey your parents, as the Bible says, you are following Jesus. Follow me as we march and sing our Bible Memory Verse Song.** Sing Unit 1 Bible Memory Verse Song: "Children, Obey Your Parents."



**Let's practice our Bible Memory Verse with the motions.**

<b>"Children</b>	With your right hand, pat the imaginary head of one child and then another child to the right of the first child.
<b>obey</b>	Place fists at forehead. Open them as you move outward, staying level with forehead.
<b>your parents."</b>	The thumb of the open right hand taps the forehead (father), then the chin (mother).
<b>Ephesians 6:1</b>	Hold hands open, as if holding a Bible.



Jesus calls His disciples

## THE WORD

**Supplies:** Teacher's Bible with bookmark at Luke 5:11, picture of the Bible story, fishing net

**Before we begin our Bible Time, let's say our Classroom Promise with the motions.**

<b>With my eyes on my teacher;</b>	Point to eyes.
<b>My mouth quiet as can be,</b>	Place index finger over mouth as quiet sign.
<b>I will listen to hear,</b>	Cup hand around ear.
<b>How God loves you and me.</b>	Hug self, point to others, and then self.

**Let's reach deep in our pockets and pull out our listening ears.** Reach in your pocket and cup your hands behind your ears as if listening.

**I brought a fishing net in today. Do you think I can catch some fish with this net?** (Children respond.) **Fishermen have really big nets they drop deep in the water to catch many, many fish. In our story today, Jesus meets up with some fishermen who had been fishing all night and hadn't caught any fish. Let's find out what happened.** Handle the Bible as a special treasure, leaving it open to Luke 5:11.



### **WATCH THE WORD: LUKE 5:1-11**

Read the story below or retell the passage in your own words. To illustrate the story, show a picture of the Bible story from a children's Bible, the coloring page, or other source.

- **Jesus sent some men to fish after they'd caught none all day.**
- **Because Jesus said so, Simon Peter did obey.**
- **At once, fish filled their nets until they began to break.**
- **Friends helped Simon Peter and both boats began to sink.**
  
- **Jesus told Simon Peter, "Do not be afraid.**
- **I'll make you fishers of men. Come, follow Me today."**
- **They brought their boats and nets and fish to shore.**
- **They left all their things to follow Jesus forevermore!**

**What did Simon Peter and his friends do when Jesus told them to follow Him?** (They followed Him.)

**What does Jesus tell us to do?** (Follow Him.)



We can follow Jesus

## THE WAY

**Teacher Tip:** Craft and games can be presented at the same time in different areas or one at a time depending on class size and teaching style.

### **CRAFT: FOLLOW ME CARDS**

**Purpose:** For children to create a card to help them commit and remember to follow Jesus.

**Supplies:** Standard-size sturdy white paper, washable ink pad, paint or marker (for fingerprinting), markers or crayons

**Prepare:** Fold the paper in half to make a card. On the cover, print **“Come, follow Me.” Matthew 4:19** and the outline of a cross.

#### **Directions:**

1. Color the cross.
2. Tell the children, **“If you want to follow Jesus, open the card.”**
3. Create a “footprint” in the card.
  - Ink the pinky side of the child’s fist.
  - Press the inked portion of the child’s fist onto the paper to create the “foot.”
  - Ink the tip of the child’s index finger.
  - Help child use the inked fingertip to create five fingerprint “toes” above the “foot” on the paper.
4. Children may color the card, if there is time.

#### **Craft Discussion:**

- **What was Simon Peter’s job?** (He was a fisherman.) **Simon Peter and his friends were regular people just like you and me.**
- **What did Jesus want Simon Peter and his friends to do after they caught the fish?** (Follow Him.)
- **What does Jesus want us to do?** (Follow Him.) **We can all follow Jesus. The footprint in the card you just made is like your footprint following Jesus!**

# THE WAY *continued...*

## **GAME: FOLLOW THE LEADER**

**Purpose:** This game will help children connect with the idea of following Jesus.

**Supplies:** None

**Jesus says, "Come, follow Me." Jesus is our leader. He wants us to listen to Him and obey Him. Can you follow the leader? Show me how well you can follow the leader while we play this game.**

### **Directions:**

1. Have the children stand in a line behind you.
2. Walk around the room, making different motions as you move. The children are to follow you and imitate your motions. Suggested motions: Clap your hands, stomp your feet, skip, wave your arms, etc.
3. Allow children to take turns being the leader.

## **GAME: LET'S GO FISHING**

**Purpose:** For children to understand how Jesus used a miracle to help the fishermen follow Him.

**Supplies:** Laminated paper fish, net (can be 1-foot square of cloth)

**Simon Peter and his friends, James and John, had been fishing all night. Did they catch any fish? (No.) What happened when Jesus told them to go fishing again? (They caught lots of fish.) Let's go fishing, too! See how many fish you can catch!**

### **Directions:**

1. Place the net in the middle of the room.
2. Spread the fish across the floor.
3. When you say, "Go fish," have each child pick up a fish and place it in the net.
4. Play as many times as you like.

**Jesus did an amazing miracle. He made it so Simon Peter and his friends could catch many fish. What did Jesus tell the fishermen to do after they caught the fish? (Follow Him.)**

# THE WAY *continued...*

## **SNACK: PLENTY OF FISH**

**Purpose:** Children will enjoy a snack while they discuss following Jesus.

**Snack Suggestion:** Fish-shaped crackers or candy

### **Directions:**

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.  
**God our Father, God our Father. Once again, once again.**  
**Thank You for our blessings. Thank You for our blessings. Amen. Amen.**
3. Lead discussion below while children enjoy their snack.
  - **Simon Peter and his friends, James and John, had been fishing all night. Did they catch any fish?** (No.)
  - **What did Jesus tell them to do?** (Go fishing again.)
  - **What happened when they went fishing again?** (They caught a lot of fish.)
  - **The fishermen saw Jesus could do amazing things. They wanted to follow Him. Jesus wants you to follow Him, too. You can follow Jesus by listening to Him and obeying.**



When only 5 minutes remain, begin this segment.

## **FINAL FIVE MINUTES**

### **BIBLE MEMORY VERSE**

Gather children in a circle sitting or standing and practice the words and motions.

<b>"Children</b>	With your right hand, pat the imaginary head of one child and then another child to the right of the first child.
<b>obey</b>	Place fists at forehead. Open them as you move outward, staying level with forehead.
<b>your parents."</b>	The thumb of the open right hand taps the forehead (father), then the chin (mother).
<b>Ephesians 6:1</b>	Hold hands open, as if holding a Bible.

### **PRAY**

**Let's pray together.** Say a closing prayer with the children.

### **PLAY**

Allow children to play with selected toys or centers or choose a book to read to them.

### **DISMISSAL**

Have children take home their coloring page, craft, and a copy of the Ponder, Pray & Play for 2-3's.



If time remains, choose from the connected activities below.

## **GOT TIME?**

### **SAY & DO: LUKE 5:1-11**

**Purpose:** This pantomime version of the Bible Story helps children remember the story details.

**Supplies:** None

**Directions:** With each phrase, the teacher says the phrase and acts it out with hand motions; then repeats the same phrase and motions with the children.

- **Jesus sent some men to fish after they'd caught none all day.** (Show empty hands.)
- **Because Jesus said so, Simon Peter did obey.** (Salute to signal "Yes, sir!")
- **At once fished filled their nets until they began to break.** (Pretend to hold net filled with fish.)
- **Friends helped Simon Peter and both boats began to sink.** (Bend knees as if sinking.)
  
- **Jesus told Simon Peter, "Do not be afraid.** (Point finger, as if teaching.)
- **I'll make you fishers of men. Come, follow Me today."** (Motion to come.)
- **They brought their boats and nets and fish to shore.** (Pretend to carry heavy net.)
- **They left all their things to follow Jesus forevermore!** (Walk in place.)



### **BIBLE MEMORY VERSE ACTIVITIES**

"Children, obey your parents." Ephesians 6:1

### **GAME: JUMP TO OBEY**

**Purpose:** To help children memorize and review the Unit 1 Bible Memory Verse.

**Supplies:** None

**Jesus obeyed His parents. He wants us to obey our parents and the people who care for us. That reminds me of our Bible Memory Verse. Let's learn it together.**

**Directions:**

1. Children stand in a line, shoulder-to-shoulder.
2. Teacher says the Bible Memory Verse, "**Children, obey your parents,**" pausing after each word for children to repeat.
3. Each time they say a word, they jump forward one time.
4. Repeat with other motions as time allows: Clap, stomp, turn around, touch the floor, etc.

# GOT TIME? *continued...*

## **GAME: MOTHER, MAY I?**

**Purpose:** Children practice obeying their parents as instructed in the Unit 1 Bible Memory Verse.

**Supplies:** None

**One way we can make God happy is by obeying our Moms and Dads and the people who care for us. Let's play a game where we practice obeying! In this game, you must remember to ask: "Mother (or Father), may I?" before you follow the instructions.**

### **Directions:**

1. Children line up ten feet from the teacher who acts as "Mother" or "Father."
2. "Mother" or "Father" gives a simple instruction to a specific child. For example: "Michael, take one big step forward." (Instruction examples: Jump up and down, laugh out loud, flap your arms, run in place, sit on the floor, spin in a circle, etc.)
3. Child asks: "Mother (or Father), may I?"
4. Mother (or Father) says, "Yes, you may." The child follows the instruction. If they forget, gently remind them to ask.
5. Be sure each child has a turn following instructions.



## **STORY TIME**

Gather the children and read a favorite story. This can be a Bible Story, a chapter from *The Adventures of Delbert & Lello*, or a story about following Jesus.

### **PONDER, PRAY & PLAY**

Unit 1, Lesson 4: Jesus Calls His Disciples

**PONDER!** Simon Peter, and his friends, James and John, had been fishing when Jesus came to see them (Luke 5:1-11). What did Jesus tell them? ("Come, follow Me.") We can follow Jesus, just like Simon Peter, James and John did.

**PRAY!** Pray this prayer each day this week: "Lord, thank You for calling us to follow You. Help us to listen to You and obey You every day. Amen."

**PLAY!** Teach your family to play "Follow the Leader." Ask your family to walk behind you and do what you do. Take turns being the leader. Remember Jesus said, "Come, follow Me." He is our leader and He wants us to follow Him everyday.

### **UNIT 1 BIBLE MEMORY VERSE**

<b>"Children</b>	With your right hand, pat the imaginary head of one child and then another child to the right of the first child.
<b>obey</b>	Place fists at forehead. Open them as you move outward, staying level with forehead.
<b>your parents."</b>	The thumb of the open right hand taps the forehead (father), then the chin (mother).
<b>Ephesians 6:1</b>	Hold hands open, as if holding a Bible.