

Teacher's Guide: Adaptation for Children with Disabilities Kings & Kingdoms Part 1: The Life of Jesus Unit 6, Lesson 30

# **Do Not Worry**

Lesson Aim: To know God takes care of everything.

### THE WORSHIP

Who God is: The King Who Teaches

### THE WORD

Bible Story: Matthew 6:25-34

What He has done: Jesus taught that He takes care of the birds and the flowers.

### THE WAY

Whisper Verse: "Don't worry."

### **BIBLE MEMORY VERSE**

"Guide me in Your truth and teach me, for You are God my Savior." Psalm 25:5

### Challenge Verse for older children:

"The fruit of the Spirit is love, joy, peace, patience, kindness, goodness, faithfulness, gentleness and self-control." "Jesus said, 'Go and bear fruit - fruit that will last - then the Father will give you whatever you ask in My Name.'" Galatians 5:22-23; John 15:16b

	Unit 6: The King Who Teaches—Parables 2				
	Bible Story	What He Has Done	Lesson Aim		
28	Let Your Light Shine: Part 1, Matthew 5:14-16	Jesus taught we should not hide our light.	To know our light shines when we share.		
29	Let Your Light Shine: Part 2, Matthew 5:14-16	Jesus taught that we should not hide our light.	To be the light of the world.		
30	Do Not Worry, Matthew 6:25-34	Jesus taught that He takes care of the birds and the flowers.	To know God takes care of everything.		
31	The Lost Son, Luke 15:11-24	Jesus taught about a father who welcomed his lost son home.	To know God welcomes us.		
32	The Good Samaritan, Luke 10:30-37	Jesus taught about a man who was a good neighbor.	To show kindness to others.		

### **TEACHER'S ENCOURAGEMENT**

This week, read Philippians 4:5-7. Please join us in praying, "Thank You, Lord, for supplying all we need to teach Your children. Help us lead by example as we trust You to take care of everything. Amen.

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Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Sticker of a flower
T	11- t- 00	Whisper Verse	Sign language for "Don't worry."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 6 Bible Memory Verse Songs: "Guide Me" or "The Fruit of the Spirit" Other Bible Memory Verse Song Suggestions: "Do Not Let Your Hearts Be Troubled," "How Wide," "It's Praise Time," "Sing Praises," "We Love" Additional Hymn Suggestions: "This Is the Day" "This Little Light of Mine"
		Offering	Baskets
		Worship Illustration	Kings & Kingdoms Lesson 30 Delbert & Lello or
Tur Word	Un to 10	Watch the Word:	Kingdom Adventures script or storybook Teacher's Bible with bookmark at Matthew 6:26
THE WORD	Up to 10	Matthew 6:25-34	Visual: "Don't Worry Flower" craft sample Flannel board/figures: flower and bird
THE WAY	Up to 25	Craft: Don't Worry Flower	Small paper plate or 5-inch round circle, sturdy colored paper, 6-inch wood stick, tape or glue, crayons or markers
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: For the Birds	Assorted seeds
		Unit 6 Games: "Jesus' Stories" Sand Search	Bin of clean sand, penlight, toy bird, artificial flower
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Follow the Leader	None
		Dancing in the Light	Flashlight, Unit 6 Bible Memory Verse Song "Guide Me" or "The Fruit of the Spirit," CD player, optional: musical instruments
		Scenes from Critter Kingdom (older children only)	Critter Kingdom scripts for Lessons 29-32; optional: safari hat, camp ranger hat
		Blanket Ball	Blanket or sturdy tablecloth, ball or balloon
		Musical Chairs	Unit 6 Bible Memory Verse Song "Guide Me" or "The Fruit of the Spirit," CD player, chair for each child
		Act it Out	Bible Times clothing or stick puppets of: Birds, flowers, old man, adult son, three separate men, injured man, donkey
	Final 5	Final Five	Access Daily Way: Unit 6, Lesson 28 Color This Story: "Let your light shine"

**RESOURCES:** Supplemental materials are available at ResourceWell.org.



## PICTURE SCHEDULE: WELCOME TIME

<u>WELCOME</u> > <u>WORSHIP</u> > <u>BIBLE</u> > <u>CRAFT</u> > <u>PRAYER</u> > <u>SNACK</u> > <u>GAMES</u> > <u>COLORING</u> > <u>GOING HOME</u>

Welcome each child as they arrive. Hello \_\_\_\_\_. I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. Today, we will <u>WELCOME</u> everyone. We will read the <u>BIBLE</u> story and make a <u>CRAFT</u>. We will have <u>PRAYER</u> time and eat a <u>SNACK</u>. We will play <u>GAMES</u> and enjoy <u>COLORING</u> a picture about today's story.

**Teacher Tip:** For lessons 23-32, use stickers in the Treasure Chest for children to add to their Kingdom Stories Treasure Box. See the craft page for further instructions.

Open the Treasure Chest to find today's treasure. Child unlocks Treasure Chest to receive a sticker of a flower. Let this sticker of a flower remind you that God takes care of you, just like He takes care of the flowers. Today's Whisper Verse is "Don't worry." Teach the Whisper Verse in spoken language and in sign language below. We call it the Whisper Verse so you can whisper it to others.\*

### SIGN LANGUAGE: "Don't worry."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with two hand motions:

"Don't" Both hands are crossed, palms down, in front of chest and then thrust forward and uncrossed

to indicate a stopping motion.

"worry." Both hands create the letter "B" hand shape by placing the fingers together and folding the

thumb into the palm. Rotate both letter "B" hand shapes in opposite, inward circles in front of

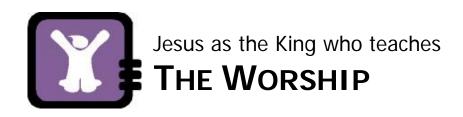
the face.

Allow children to enjoy free play until everyone has arrived. Let's sing the "Clean Up Song" as we put toys away before Praise Time. Praise any child who helps. Allow several minutes for clean up.

"Clean Up Song:" Clean up! Clean up! Everybody, everywhere! Clean up! Clean up! Everybody do your share!

Gather and seat children in Praise Time area.

\*Today's Whisper Verse: "Don't worry," Matthew 6:25. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



## **PICTURE SCHEDULE: WORSHIP TIME**

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>WELCOME</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.** 

Children may worship in a large group setting with other classes or in a quiet room with a worship CD or DVD.

**Teacher Tip:** To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and worship illustration. Children who are nonverbal may enjoy participating in songs by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.



It's Praise Time—our time to sing praise to King Jesus. In the Bible, Jesus tells us stories that help us understand God's kingdom. It is wonderful to live in God's kingdom. We can be full of joy every day! Sing "This Is the Day."

Last time, Jesus taught us that He wants us to let our light shine. We do that by doing good things for others so they will praise God. Today Jesus word's from the Bible will teach us not to worry. That's our Whisper Verse! Let's whisper, "Don't worry." Review Whisper Verse together: "Let your light shine." Include sign language.

Jesus said, "Don't worry." Instead of worrying, Jesus wants us to think about God and put Him first. Let's do that now by singing to Him, listening to His stories, and giving Him our offering. Let's sing along with this song as the offering basket is passed. Sing: "How Wide" while collecting the offering.



Let's see if Ranger Ryan can tell us a story about not worrying. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Kings & Kingdoms Unit 6, Lesson 30.



God takes care of the birds and the flowers. He will take even better care of us. God knows what we need and He gives it to us. We do not need to worry about anything. Sing: "Do Not Let Your Hearts Be Troubled."

God is so good to us. He helps us not to worry. He teaches us and guides us all day long. Sing: "Guide Me."



Additional supplies: Classroom Kingdom Stories Treasure Box, Lesson 29 "Shining Light Scope" craft sample

## **PICTURE SCHEDULE: BIBLE TIME**

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>WORSHIP</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Worship Time. Now, we will have our Bible Time.** 

Open the Classroom Kingdom Stories Treasure Box to display the "Shining Light Scope" craft sample from Lesson 29. Last time we learned to shine our light for Jesus. Show everyone how much you love Jesus so they can love Him, too! Today, we will learn why Jesus said, "Don't worry!" Handle Bible as a special treasure, leaving it open to Matthew 6:26.

## WATCH THE WORD: MATTHEW 6:25-34

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, hold a "Don't Worry Flower" craft sample. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture.

- Jesus said, "Do not worry,
- > About what you will eat or drink;
- For just as God feeds the birds of the air,
- > God will take care of your needs.
- "Don't worry about what you will wear;
- > Flowers don't worry about clothes.
- The beautiful petals God gives them to wear,
- > Are better than King Solomon's robes.
- "Don't worry about what you will eat or wear;
- > For God always knows what you need.
- > Put God first in all you do;
- And He will take care of you and me."

eds the birds? (God.) Let's find our answer in the Bible. Read Matthew 6:26 from the teacher's

The birds do not need to worry. The flowers do not need to worry. Do you need to worry? (No.) Our Whisper Verse tells us the answer. Let's say it together: "Don't worry." Include sign language or hand motions. Don't worry because God will take care of you!



## **PICTURE SCHEDULE: CRAFT TIME**

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>BIBLE</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Bible Time. Now, it is Craft Time.** 

**Teacher Tip:** Encourage families to use the instructions on the Daily Way to make a Kingdom Stories Treasure Box to store children's Kingdom Stories Treasures for the next ten weeks (Lessons 23-32). Children should place their Treasure Chest Sticker on the outside of the box and their parable story crafts inside. Create a Kingdom Stories Treasure Box for the classroom to review the stories each week.

## **CRAFT: DON'T WORRY FLOWER**

**Purpose:** To remind the children not to worry; God will take care of them.

Supplies: Small paper plate or 5-inch round circle, sturdy colored paper, 6-inch wood stick, tape or glue,

crayons or markers, optional: sturdy green paper, hole punch, ribbon

**Prepare:** Cut four large flower petals or triangle shapes from sturdy colored paper.

**Optional:** Cut out and attach green leaves to the wood handle for a flower stem. Punch a hole in the top petal and thread with ribbon to create a hanger.

### **Directions:**

- 1. Draw a happy face on one side of flower center (small paper plate or 5-inch round circle).
- 2. Tape or glue four petals to the flower center.
- 3. Glue or tape the stick to the back of the plate or circle as a handle.

#### **Craft Discussion:**

- Who takes care of the flowers? (God.)
- What does God give to thirsty flowers? (Water.) God makes rain to water the thirsty flowers.
- > Who gives light to help the flowers grow? (God.) God makes the sun to shine.
- Who gives you food to eat? (Children respond.) God gives you special people to take care of you. God will help children who don't have clothes to wear or enough food to eat. He will help them not to worry.
- God takes care of everyone. Do you need to worry? (No.) Let's say our Whisper Verse with our motions right now! Say Whisper Verse together with the hand motions.

## THE WAY continued...



# CIRCLE OF PRAYER/THE LORD'S PRAYER

## PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>CRAFT</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Craft Time**. **Now**, **it is Prayer Time**.

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for \_\_\_\_\_, \_\_\_\_, \_\_\_\_\_, (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

### PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>PRAYER</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Prayer Time. Now, it is Snack Time.** 

**Teacher Tip:** It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

## **SNACK: FOR THE BIRDS**

**Purpose:** Children will enjoy a snack that reminds them that God cares for everything.

Snack Suggestion: Assorted seeds such as sunflower, pumpkin and sesame

#### **Directions:**

- 1. Serve drink. Wait to serve the snack.
- 2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune. **God our Father, God our Father. Once again, once again.**

Thank You for our blessings. Thank You for our blessings. Amen. Amen.

- 3. Lead discussion below while children enjoy their snack.
  - ➤ God gives us people to feed and care for us. Through them, God gives us food, clothing, and a place to sleep. Let's pray for any children who don't have these things yet. Let's pray they do not worry and let's ask God to send people who can take care of their needs. Pray briefly for God to take care of the needs of children everywhere.
  - God gives seeds and nuts for the birds to eat. Let's eat some seeds now.
  - > God takes care of you, too. What does God give you to eat? (Children respond.)
  - ➤ God gave you someone special to take care of you. Who cares for you? (Parents, grandparents, aunts, uncles, or other parent figure.)
  - Do you need to worry? (No.) That's like our Whisper Verse! Who remembers our Whisper Verse? Choose a child to demonstrate motions to Whisper Verse: "Don't worry."

# THE WAY (GAME OPTIONS)

## **UNIT 6 GAME OPTIONS**

Choose one or more of the activities below. Play until the final five minutes of class then proceed to Final Five.

## **PICTURE SCHEDULE: GAMES TIME**

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>SNACK</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Snack Time. Now, is our time to play Games.** 

## **GAME: "JESUS" STORIES" SAND SEARCH**

**Purpose:** This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 6 Worship Attribute: The King Who Teaches.

Supplies: Bin or container of clean sand, penlight, toy bird, artificial flower

**Prepare:** Place all items beneath the surface of the sand.

#### Directions:

- 1. Children take turns reaching into the sand in search of the objects.
- 2. Teacher and children discuss each object as it is located.
- 3. When all objects have been located, display them together on a tabletop or on the surface of the sand.
- 4. Children feel each item as the teacher reminds them Jesus used these type things to teach us about His kingdom.

## **GAME: THUMBS UP OR THUMBS DOWN?**

**Purpose:** This nonverbal true-false game helps children master the Bible story or Unit 6 Bible Memory Verse.

**Supplies:** None, optional: hand puppet or finger puppets

#### **Directions:**

- 1. Teacher or puppet retells today's Bible story, or Bible Memory Verse, pausing after each phrase to say "Thumbs up or thumbs down."
- 2. If retelling the Bible study, read it in phrases. For some phrases, state accurate story facts. For other phrases, replace story facts with silly facts. For example, say "Jesus told a story about a lost son. Thumbs up or thumbs down?" (Children respond with thumbs up.) "Jesus told a story about a lost father. Thumbs up or thumbs down?" (Children respond with thumbs down.)
- 3. If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with a word that makes no sense. For example, say, "Guide me in Your truth. Thumbs up or thumbs down?" (Children respond with thumbs up.) "Guide me with a map. Thumbs up or thumbs down?" (Children respond with thumbs down.)

## **GAME: FOLLOW THE LEADER**

Purpose: Children will play "Follow the Leader" to understand God is their leader who guides them in

understanding His Truth.

Supplies: None

#### Directions:

1. Let's play "Follow the Leader." Follow me and I will show you what to do.

- 2. Line the children up behind you. Walk around the room acting out various actions for the children to imitate as they follow you. Actions may include hopping, skipping, patting your head, dancing, etc.
- 3. Play for a few minutes.
- 4. I am your teacher. I led you in the game by showing you the way to play. I was guiding you to know where to go. God guides us and teaches us in His Word, the Bible. Let's say our Bible Memory Verse together. Children say the Bible Memory Verse.
- 5. Everything God teaches us is called His Truth. We can always find His Truth in the Bible. In the Bible, God teaches us about Himself and His world. He guides us in knowing how to love Him.
- 6. If time remains, let children take turns being the leader.

## **GAME: DANCING IN THE LIGHT**

**Purpose:** Children listen carefully as they dance, sing, and play to the Unit 6 Bible Memory Verse Song. **Supplies:** Flashlight, Unit 6 Bible Memory Verse Song "Guide Me" or "The Fruit of the Spirit," CD player, optional: musical instruments

Let's listen carefully to our Bible Memory Verse Song. While the flashlight is shining, I want you to dance, sing, and play along. When I turn the flashlight off, then stop by "freezing" in place! I will "unfreeze" you by shining the flashlight on you and then you can dance, sing, and play again.

### **Directions:**

- 1. Turn on the flashlight and play the Unit 6 Bible Memory Verse Song "Guide Me" or "The Fruit of the Spirit." Encourage children to dance, sing, or play instruments.
- 2. Turn off the flashlight and remind the children to "freeze" (stop in place).
- 3. Shine the light on each child until all have resumed dancing.

## **GAME: SCENES FROM CRITTER KINGDOM**

**Purpose:** To learn applications to Unit 6 Bible stories, older children act out today's Critter Kingdom script. **Supplies:** Critter Kingdom scripts for Lessons 29-32; optional: safari hat, camp ranger hat

### **Directions:**

- 1. Choose the script that corresponds with today's Bible story.
- 2. Assign each child a character name and improvise with the script so all children can be their favorite character, a new character, or children may just take turns being the same character.
- 3. Improvise with costumes and act it out!

## **GAME: BLANKET BALL**

Purpose: Children catch a ball in a blanket to remember God takes care of us.

**Supplies:** Blanket or sturdy tablecloth, ball or balloon

In this game we will remind each other that God takes care of us. Let's lift the blanket and toss the ball in the air. When the ball lands in the blanket, together we will tell each other, "God takes care of you!"

### **Directions:**

- 1. Children stand in a circle holding the edges of the blanket.
- 2. Place a ball or balloon in the center of the blanket.
- 3. Together the children quickly raise the blanket to toss the ball or balloon into the air.
- 4. As the ball lands, lead children in saying, "God takes care of you."
- 5. Play several times.

## **GAME: MUSICAL CHAIRS**

**Purpose:** This version of Musical Chairs familiarizes children with the Unit 5 Bible Memory Verse Song. **Supplies:** Unit 6 Bible Memory Verse Song "Guide Me" or "The Fruit of the Spirit," CD player, chair for each child

**Prepare:** Set chairs back-to-back in a row. Place CD in player.

**Teacher Tip:** In this version of musical chairs, no chair is removed; all children remain in the game. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

### **Directions:**

- 1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing the song.
- 2. The teacher stops the music at different times during the song.
- 3. When the music stops, children find the nearest chair and sit immediately.

## **GAME: ACT IT OUT**

**Purpose:** To help learn the Unit 6 stories, children act them out in costumes or with stick puppets. **Supplies:** Bible Times clothing or pictures of the following characters attached to craft sticks: Birds, flowers, old man, adult son, three separate men, injured man, donkey

**Directions:** With each phrase, teacher says phrase and acts it out with hand motions, then repeats same phrase and motions with children. Optional: Children can wear costumes and act it out or children can hold craft sticks with characters. You may choose one or more stories.

#### LET YOUR LIGHT SHINE

- Jesus said, "You are the light of the world. (Point to others.)
- ➤ He said a city on a hill cannot hide, (Connect fingertips in a triangle to make a hill top.)
- No one would put a lamp under a bowl, (Shake head "no.")
- For that would be hiding its light. (Cover left index finger with right hand.)
- > They put that lamp on a stand to shine, (Uncover left index finger.)
- For all in the house to see. (Raise left index finger as a bright light.)
- > So let your light shine for everyone; (Middle finger of the right hand taps the back of the left hand. Lift right hand upward with all five fingers wiggling.)
- > They'll praise God when they see your good deeds!" (Point to heaven.)

#### DO NOT WORRY

- Jesus said, "Do not worry, (Shake head "no.")
- About what you will eat or drink; (Pretend to drink.)
- For just as God feeds the birds of the air, (Flap arms.)
- > God will take care of your needs." (Point to heaven.)
- > "Don't worry about what you will wear; (Shake head "no.")
- Flowers don't worry about clothes. (Point to clothes.)
- > The beautiful petals God gives them to wear, (Pretend to pick a flower.)
- Are better than King Solomon's robes." (Make fists with thumbs up as "Great!")
- "Don't worry about what you will eat or wear; (Shake head "no.")
- For God always knows what you need. (Point to heaven.)
- > Put God first in all you do; (Raise index finger as a number one.)
- And He will take care of you and me." (Point to self and others.)

### (GAME: ACT IT OUT continued)

#### THE LOST SON

- There once was a man with two sons. (Raise two fingers.)
- > The younger son packed up his things. (Walk in place.)
- ➤ He spent all his money on fun, (Pretend to hold money.)
- Until he had spent everything. (Show empty hands.)
- ➤ He worked at a job feeding pigs, (Pretend to toss food.)
- > But was hungry and all alone. (Pat tummy.)
- ➤ He planned to say, "Father, I'm sorry," (Clasp hands.)
- > So he started to walk back home. (Walk in place.)
- The father came running to hug his son. (Run in place.)
- ➤ He kissed him and welcomed him home. (Blow a kiss.)
- ➤ He gave him a party. He gave him a ring. (Point to imaginary ring.)
- ➤ He gave him new shoes and a robe. (Point to shoes.)

#### THE GOOD SAMARITAN

- > A hurt man lay upon the road, (Point to ground.)
- **Robbers had left him there.** (Shake head sadly.)
- > The next two travelers passed on by, (Hold up two fingers.)
- > They saw, but did not care. (Point to eyes, shake head sadly.)
- > Then the Samaritan came along, (Walk in place.)
- > He saw that hurt man, too. (Point to ground.)
- ➤ He did not pass by. He stopped and looked, (Hold very still.)
- > To see what he could do. (Open palms in giving gesture.)
- ➤ He wrapped the man with bandages, (Pretend to bandage elbow.)
- And gave him a donkey ride. (Pretend to hold donkey reins.)
- ➤ He paid the innkeeper two silver coins, (Hold up 2 fingers.)
- > So the man could rest inside. (Rest head on folded hands.)
- > Jesus told this story, (Point to heaven.)
- > So everyone could see, (Point to others.)
- > That we must love our neighbor, too, (Put hands on heart.)
- > Whoever that might be! (Shrug shoulders with palms up as if guessing.)



When only 5 minutes remain, begin this segment.

## FINAL FIVE MINUTES

## PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>GAMES</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Game Time**. **Now**, **is our time for coloring the picture of today's story**.

<u>COMPLETED CRAFT</u>: Take home your "Don't Worry Flower" craft. Show it to someone who is worried and say, "Don't worry. God will take care of you." Put your "Don't Worry Flower" in your Kingdom Stories Treasure Box when you get home. You can make your Treasure Box from any box you find at home. Remember to put your sticker on the outside of your Treasure Box.

ACCESS VERSION OF THE DAILY WAY: Distribute Access Ministries version of the Daily Way, if available. Show the Daily Way to your family. Talk about how we don't need to worry because Jesus said God takes care of everything.

**COLOR THIS STORY:** "Don't worry." Discuss today's Bible story and play Unit 6 Bible Memory Verse song "Guide Me" or "The Fruit of the Spirit" as children color.

As coloring is completed or parents arrive:

### PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>COLORING</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Coloring Time**. **Now**, **it is time for Going Home**.

### THE DAILY WAY

Unit 6, Lesson 30: Do Not Worry

**PONDER!** Read Matthew 6:25-34 with your family. Talk about how Jesus told you not to worry because God makes sure you have everything you need. What do you need to live? How has God given those things to your family? Thank God together for taking care of those needs.

**PRAY!** Pray this prayer each day this week: "Lord, thank You for taking care of us. Thank You for making sure we have everything we need. Help us not to worry. Amen."

**PLAY!** Find and decorate a box to be your Kingdom Stories Treasure Box. Put today's craft inside your Treasure Box. Put your Kingdom Stories Treasure Box Sticker on the outside of your Treasure Box. During the week, take out your craft treasures to remind your family of Jesus' stories. Count all the ways God takes care of you.

Unit 6 Bible Memory Verse: Psalm 25:5

"Guide me in Your truth and teach me, for You are God my Savior."

Unit 6 Bible Memory Challenge Verse: Galatians 5:22-23; John 15:16b "The fruit of the Spirit is love, joy, peace, patience, kindness, goodness, faithfulness, gentleness and self-control." "Jesus said, 'Go and bear fruit - fruit that will last - then the Father will give you whatever you ask in My Name."