

Teacher's Guide: Adaptation for Children with Disabilities Kings & Kingdoms Part 2: Judges through Esther Unit 7, Lesson 36

Ruth and Naomi: Part 1

Lesson Aim: To know God gives us special friends who worship Him with us.

THE WORSHIP

Who God is: The King Who Watches Over Us

THE WORD

Bible Story: Ruth 1:8-18

What He has done: God gave Ruth and Naomi a special friendship.

THE WAY

Whisper Verse: "Where you go, I go."

BIBLE MEMORY VERSE

"I can do everything through Him who gives me strength." Philippians 4:13

Challenge Verse for older children:

"I lift up my eyes to the hills--where does my help come from? My help comes from the Lord, the Maker of heaven and earth." "He who watches over Israel will neither slumber nor sleep." "The Lord will watch over your coming and going now and forevermore." Psalm 121:1, 2, 4, 8

Unit 7: The King Who Watches Over Us					
	Bible Story	What He Has Done	Lesson Aim		
33	Gideon Goes to Battle: Part 1, Judges 7:17-21	God gave the Israelites a judge named Gideon.	To know God gives us people to lead us.		
34	Gideon Goes to Battle: Part 2, Judges 7:17-21	God gave Gideon and His people a victory.	To know we can trust God's plan.		
35	Samson and the Gate, Judges 13:5; 16:2-3	God made Samson strong.	To know God makes us strong.		
36	Ruth and Naomi: Part 1,	God gave Ruth and Naomi a special	To know God gives us special		
	Ruth 1:8-18	friendship.	friends who worship Him with us.		
37	Ruth and Naomi: Part 2, Ruth 1:8-18	God gave Ruth and Naomi a special friendship.	To know we can worship and listen to God with our friends.		

TEACHER'S ENCOURAGEMENT

This week, read Isaiah 44:24-28. Please join us in praying, "Thank You, Lord for the relationships You give us. Help the children understand the picture that the story of Ruth gives us of godly relationships and of the role of a redeemer. Amen."

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Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Stamp or sticker of friends or two hearts
		Whisper Verse	Sign language for "Where you go, I go."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 7 Bible Memory Verse Song: "I Can Do Everything" "I Lift Up My Eyes" Other Bible Memory Verse Song Suggestions: "It's Praise Time" "I Will Listen" "I Am with You" Additional Hymn Suggestions: "He's Got the Whole World in His Hands" "I'm in the Lord's Army" "How Great Is Our God"
		Offering	Baskets
		Worship Illustration	Kings & Kingdoms Lesson 36 Delbert & Lello or King City Chronicles script or storybook
THE WORD	Up to 10	Watch the Word: Ruth 1:8-18	Teacher's Bible with bookmark at Ruth 1:16 Visual: Heart-shaped rock or paper Flannel board/figures: Ruth and Naomi (younger woman and older woman)
THE WAY	Up to 25	Craft: Ruth and Naomi Magnets	Sturdy flesh-colored and white paper, two magnets (peel-and-stick magnets recommended), felt or cloth, glue or glue sticks, crayons or markers
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Traveling Treats	Trail mix
		Unit 7 Games: Sand Search	Bin of clean sand, penlight, toy horn, toy heart, eyeglasses
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		"Jesus Gives Me Strength" Ball Roll	Soft ball for rolling
		Scenes from King City Chronicles	King City Chronicles scripts for Lessons 34-36,
		(older children only)	optional: capes, eye masks, or sunglasses
		Blanket Ball	Blanket or sturdy tablecloth, ball, or balloon
		Musical Chairs	Unit 7 Bible Memory Verse Song "I Can Do
		Act it Out	Everything" or "I Lift Up My Eyes," CD player, chairs Bible Times clothing or stick puppets of: Gideon, torch, trumpet, Samson, Ruth, Naomi
	Final 5	Final Five	Access Daily Way: Unit 7, Lesson 36 Color This Story: "Ruth Goes with Naomi"

RESOURCES: Supplemental materials are available at ResourceWell.org.



PICTURE SCHEDULE: WELCOME TIME

<u>WELCOME</u> > <u>WORSHIP</u> > <u>BIBLE</u> > <u>CRAFT</u> > <u>PRAYER</u> > <u>SNACK</u> > <u>GAMES</u> > <u>COLORING</u> > <u>GOING HOME</u>

Welcome each child as they arrive. Hello _____. I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. Today, we will <u>WELCOME</u> everyone. We will read the <u>BIBLE</u> story and make a <u>CRAFT</u>. We will have <u>PRAYER</u> time and eat a <u>SNACK</u>. We will play <u>GAMES</u> and enjoy <u>COLORING</u> a picture about today's story.

Open the Treasure Chest to find today's treasure. Child unlocks Treasure Chest to receive a stamp or sticker of friends or two hearts. Let this sticker help you remember we can love God together. Today's Whisper Verse is "Where you go, I go." Teach the Whisper Verse in spoken language and in sign language below. We call it the Whisper Verse so you can whisper it to others.*

SIGN LANGUAGE: "Where you go, I go."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with four hand motions:

"(Where) you" The index finger of the right hand points forward as the arm moves forward from body at

waist level.

"go,"

The right hand begins with the fingertips at the right side of the forehead with the four

fingers open and the thumb tucked into the palm. The right hand moves away from the forehead as the four fingers come together which represents a figure getting smaller as it

moves away into the distance.

"I" Point to self.

"go." The right hand begins with the fingertips at the right side of the forehead with the four

fingers open and the thumb tucked into the palm. The right hand moves away from the forehead as the four fingers come together which represents a figure getting smaller as it

moves away into the distance.

Allow children to enjoy free play until everyone has arrived. Let's sing the "Clean Up Song" as we put toys away before Praise Time. Praise any child who helps. Allow several minutes for clean up.

"Clean Up Song": Clean up! Clean up! Everybody, everywhere!

Clean up! Clean up! Everybody do your share!

Gather and seat children in Praise Time area.

*Today's Whisper Verse: "Where you go, I go," Ruth 1:16. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>WELCOME</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Welcome Time. Now**, **we will have our Worship Time.**

Children may worship in a large group setting with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and worship illustration. Children who are nonverbal may enjoy participating in songs by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.



It's Praise Time! It's time to praise God who watches over us and gives us friends who stay with us. Friends like to go places together. That reminds me of today's Whisper Verse, "Where you go, I go." Let's whisper it together. Review Whisper Verse together: "Where you go, I go." Include sign language.

Together with our friends, we can give our offering to God. While our offering is collected, let's sing about how God has promised to watch over us. Sing: "I Am with You" while collecting the offering.



God watches over us and gives us friends like Delbert and Lello. Let's call them both to come out for a visit. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Kings & Kingdoms Unit 7, Lesson 36.*



Naomi and Ruth traveled a long way together to reach Naomi's home. God made them both strong for the long trip. Sing: "I Can Do Everything."

Ruth and Naomi were friends who praised God together. Look around at the friends God has given you. You can always praise our great God with your friends here. Sing: "How Great Is Our God."

There are friends all over the world who praise God together. He watches over each and every one of them. Sing: "He's Got the Whole World in His Hands."

^{*} May substitute Lesson 36 King City Chronicles script or storybook.



PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>WORSHIP</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Worship Time**. **Now**, **we will have our Bible Time**.

Last time, we learned how God made Samson strong. Today, we will hear how God gave Ruth and Naomi a special friendship. Handle Bible as a special treasure, leaving it open to Ruth 1:16.

WATCH THE WORD: RUTH 1:8-18

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, hold a heart-shaped rock or paper. Have children assist by placing Bible story figures on a flannel board. Other visual options include Color This Story or a related picture.

- > Ruth grew up in Moab.
- Naomi came from Bethlehem.
- Naomi missed her home and family.
- Naomi and Ruth were friends.
- > When Naomi went back to Bethlehem,
- > Ruth wouldn't let her go alone.
- "Your people will be my people,"
- Ruth said, "Where you go, I go."



Did Ruth want to go with Naomi? (Yes.) Let's find our answer in the Bible. Read Ruth 1:16 from the teacher's Bible.

What did Ruth say to Naomi? ("Where you go, I go.") That's our Whisper Verse! Let's say it together: "Where you go, I go." Include sign language or hand motions.



PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>BIBLE</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: RUTH AND NAOMI MAGNETS

Purpose: To remind the children that Ruth and Naomi stayed together.

Supplies: Sturdy flesh-colored and white paper, two magnets (peel-and-stick magnets recommended), felt or cloth, glue or glue sticks, crayons or markers

Prepare: From flesh-colored paper, draw and cut out a 3-inch tall Ruth and a 3-inch tall Naomi. From sturdy white paper, cut a 5-inch x 2-inch banner. Print or write on the banner: **"Where you go, I go." Ruth 1:16.** From felt or cloth, cut two rectangles or triangles as clothes for Ruth and Naomi.

Directions:

- 1. Color Ruth and Naomi.
- 2. Glue clothes onto Ruth and Naomi.
- 3. Glue Ruth and Naomi on opposite ends of the banner so the Bible verse is between them.
- 4. Stick or glue a magnet on the back of Naomi.
- 5. Stick or glue a magnet on the back of Ruth.

Craft Discussion:

- Where was Naomi going? (To her home in Bethlehem, Israel.)
- Who wanted to go with Naomi? (Ruth.)
- ➤ What did Ruth say to Naomi? ("Where you go, I go".)
- > That's our Whisper Verse! Let's say it with our motions right now! Say Whisper Verse together with hand motions.
- ➤ God gave Ruth and Naomi to each other to be friends. They stuck together just like these magnets do! Show children how to put their magnets next to their friends' magnets to make the magnets attract.
- > Ruth and Naomi loved God together. Do you have a friend that loves God? (Children respond.) Can you love God together? (Children respond.)

THE WAY continued...



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>CRAFT</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____, (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

<u>PICTURE SCHEDULE: SNACK TIME</u>

<u>WELCOME</u> > <u>WORSHIP</u> > <u>BIBLE</u> > <u>CRAFT</u> > <u>PRAYER</u> > <u>SNACK</u> > <u>GAMES</u> > <u>COLORING</u> > <u>GOING HOME</u>

Choose a child to remove the <u>PRAYER</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Prayer Time**. **Now**, **it is Snack Time**.

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: TRAVELING TREATS

Purpose: Children will enjoy trail mix to remind them of the travels of Ruth and Naomi. **Snack Suggestion:** Trail mix (any mix of nuts, dried fruit, and/or chocolate pieces)

Directions:

- 1. Serve drink. Wait to serve the snack.
- 2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.

God our Father, God our Father. Once again, once again.

Thank you for our blessings. Thank you for our blessings. Amen. Amen.

- 3. Lead discussion below while children enjoy their snack.
 - > Some people like to eat trail mix as they travel. Let's eat some trail mix to remind us of Ruth and Naomi's travels.
 - ➤ God gives us friends to do things together. What do you like to do with your friends? (Children respond.)
 - > Who did you travel with to worship today? (Children respond.)
 - > It is great to worship together! We can sing and listen to Bible stories and bless our food together!
 - Let's say our Whisper Verse together. Children say and sign motions to Whisper Verse: "Where you go, I go." You can say our Whisper Verse to your friends!

THE WAY (GAME OPTIONS)

UNIT 7 GAME OPTIONS

Choose one or more of the activities below. Play until the final five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>SNACK</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 7 Worship Attribute: The King Who Watches Over Us.

Supplies: Bin or container of clean sand, penlight, toy horn, toy heart, eyeglasses

Prepare: Place all items beneath the surface of the sand.

Directions:

- 1. Children take turns reaching into the sand in search of the objects.
- 2. Teacher and children discuss each object as it is located.
- 3. When all objects have been located, display them together on a tabletop or on the surface of the sand.
- 4. Children feel each item as the teacher explains their connection to the Unit 7 Bible stories. The penlight reminds us of the torches Gideon used to win the battle. The horn reminds us that Gideon's army blew their trumpets. The heart reminds us that God gives us friends who we can worship with as He did with Ruth and Naomi. The eyeglasses remind us that God is watching over us.

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or Unit 7 Bible Memory Verse. **Supplies:** None, optional: hand puppet or finger puppets

Directions:

- 1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say "Thumbs up or thumbs down?"
- 2. If retelling the Bible study, read it in phrases. For some phrases, state accurate story facts. For other phrases, replace story facts with silly facts. For example, say, "Gideon told the army to blow their trumpets. Thumbs up or thumbs down?" (Children respond with thumbs up.) "Gideon told the army to blow their whistles. Thumbs up or thumbs down?" (Children respond with thumbs down.)
- 3. If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with a word that makes no sense. For example, say, "I can do everything through Him who gives me strength. Thumbs up or thumbs down?" (Children respond with thumbs up.) "I can do everything through Samson who gives me strength. Thumbs up or thumbs down?" (Children respond with thumbs down.)

GAME: "JESUS GIVE ME STRENGTH" BALL ROLL

Purpose: Children will realize that Jesus gives them strength.

Supplies: Soft ball for rolling

The Bible says, "I can do everything through Him who gives me strength."

Directions:

- 1. Have children sit in a circle.
- 2. Teacher rolls the ball to a child.
- 3. The child holds the ball and says an activity that is hard for that child to do. (Tying a shoe, riding a bike, sharing toys, counting, reading, swimming, etc.)
- 4. All say together to child with ball, "Jesus can give you strength to child's activity."
- 5. Child rolls ball to another child. Continue playing until all children have had a turn.

GAME: SCENES FROM KING CITY CHRONICLES

Purpose: To learn applications to Unit 7 Bible stories, older children act out today's King City Chronicles script.

Supplies: King City Chronicles scripts for Lessons 34, 35, and 36, optional: capes, eye masks or sunglasses

Directions:

- 1. Choose the script that corresponds with today's Bible story.
- 2. Assign each child a character name and improvise with the script so all children can be their favorite character, a new character, or children may just take turns being the same character.
- 3. Improvise with costumes and act it out!

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket to remember God watches over us.

Supplies: Blanket or sturdy tablecloth, ball or balloon

In this game, we will remind each other that God watches over us. Let's lift the blanket and toss the ball in the air. When the ball lands in the blanket, together we will tell each other, "God watches over you!"

Directions:

- 1. Children stand in a circle holding the edges of the blanket.
- 2. Place a ball or balloon in the center of the blanket.
- 3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
- 4. As the ball lands, lead children in saying, "God watches over you."
- 5. Play several times.

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 7 Bible Memory Verse Song. **Supplies:** Unit 7 Bible Memory Verse Song "I Can Do Everything" or "I Lift Up My Eyes", CD player, chair

for each child

Prepare: Set chairs back-to-back in a row. Place CD in player.

Teacher Tip: In this version of musical chairs, no chair is removed; all children remain in the game. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

Directions:

- 1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing the song.
- 2. The teacher stops the music at different times during the song.
- 3. When the music stops, children find the nearest chair and sit immediately.

GAME: ACT IT OUT

Purpose: To help learn the Unit 7 stories, children act them out in costumes or with stick puppets. **Supplies:** Bible Times clothing or pictures of the following characters attached to craft sticks: Gideon, torch, trumpet, Samson, Ruth, Naomi

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats same phrase and motions with children. Optional: Children can wear costumes and act it out or children can hold craft sticks with characters. You may choose one or more stories.

GIDEON GOES TO BATTLE

- > One day, the Lord told Gideon, (Point to heaven.)
- "My army you shall lead. (Salute as a soldier.)
- > Stand them in a circle 'round the enemy. (Stand up straight as a soldier.)
- > And I'll give you the victory." (Grasp and shake own hands high in victory.)
- So Gideon gave everyone a trumpet, (Raise imaginary trumpet in right hand.)
- And a jar with a light inside. (Hold imaginary jar in left hand.)
- > He said, "Watch me. Do what I do. (Point to self.)
- ➤ And shout the battle cry!" (Cup hands around mouth as if shouting.)
- > They blew their trumpets and broke their jars, (Blow imaginary trumpet.)
- And held their lights up high. (Raise left fist high as a torch.)
- > The Lord gave Gideon the victory, (Grasp and shake own hands high in victory.)
- And the enemy ran away and cried. (Cover face as if weeping.)

(GAME: ACT IT OUT continued)

SAMSON AND THE GATE

- > There once was a boy named Samson. (Raise index finger.)
- God made him very strong. (Make fists to flex arm muscles.)
- > God told Samson's mother, (Point to heaven.)
- "Let Samson's hair grow long." (Point to hair.)
- ➤ He grew up to lead God's people. (Place hands on hips.)
- ➤ He was found by the enemy. (Use hands as binoculars.)
- > They locked him behind the city gate, (Lock imaginary gate.)
- One night when he fell asleep. (Rest head on folded hands, as if sleeping.)
- > Samson woke in the middle of the night. (Stretch arms, as if waking.)
- ➤ He tore loose that huge city gate. (Shake imaginary doors.)
- ➤ He put the pieces upon his shoulders, (Pretend to lift heavy doors.)
- > And carried them all away! (Pretend to carry doors while walking in place.)

RUTH AND NAOMI

- > Ruth grew up in Moab. (Point far away.)
- ➤ Naomi came from Bethlehem. (Point in opposite direction.)
- Naomi missed her home and family. (Make a sad face.)
- Naomi and Ruth were friends. (Place hands on heart.)
- > When Naomi went back to Bethlehem, (Walk in place.)
- > Ruth wouldn't let her go alone. (Shake head "no.")
- "Your people will be my people." (Point to others and then to self.)
- > Ruth said, "Where you go, I go." (Hold hands and walk in place.)



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>GAMES</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Game Time**. **Now**, **is our time for coloring the picture of today's story**.

<u>COMPLETED CRAFT</u>: Take home your "Ruth and Naomi Magnets" craft. Tell someone how God gave Ruth and Naomi a special friendship.

ACCESS VERSION OF THE DAILY WAY: Distribute Access Ministries version of the Daily Way, if available. Show the Daily Way to your family. Talk about how you can worship God with your friends.

COLOR THIS STORY: "Ruth Goes with Naomi." Discuss today's Bible story and play Unit 7 Bible Memory Verse song "I Can Do Everything" or "I Lift Up My Eyes To The Hills" as children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>COLORING</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Coloring Time**. **Now**, it is time for Going Home.

THE DAILY WAY

Unit 7, Lesson 36: Ruth and Naomi: Part 1

PONDER! Read Ruth 1:8-18 with your family. Why did Ruth want to go with Naomi? God gave Ruth and Naomi to each other. They loved God together. Who has God given to you as family? Who has God given to you as friends? What do you like to do together? How can you love God together?

PRAY! Pray this prayer each day this week: "Lord, thank You for giving us family and friends so we can do things together. Help us love You together. Amen."

PLAY! Play the "Traveling Friends" game. Use tape or chalk to make a path on the floor or sidewalk. Travelers stand at the beginning of the path. The leader stands at the end. The leader stops and starts the travelers on their journey and adds directions and detours at each stop. For example: skip in a circle, take a nap, swim in the sea, etc.

Unit 7 Bible Memory Verse: Philippians 4:13 "I can do everything through Him who gives me strength."

Unit 7 Bible Memory Challenge Verse: Psalm 121:1, 2, 4, 8

"I lift up my eyes to the hills--where does my help come from? My help comes from the Lord, the Maker of heaven and earth." "He who watches over Israel will neither slumber nor sleep."

"The Lord will watch over your coming and going now and forevermore."