

Teacher's Guide: Ages 2-3 Kings & Kingdoms Part 2: Judges through Esther Unit 9, Lesson 43

King Solomon Asks to Be Wise

Lesson Aim: To know God helps us make good choices.

THE WORSHIP

Who God Is: The King Who Builds His Kingdom

THE WORD

Bible Story: 1 Kings 3:5-14

What He Has Done: God gave King Solomon wisdom.

THE WAY

"Hear the Word of God and obey it." Luke 11:28

Unit 9: The King Who Builds His Kingdom					
	Bible Story	What He Has Done	Lesson Aim		
43	King Solomon Asks to Be Wise, 1 Kings 3:5-14	God gave King Solomon wisdom.	To know God helps us make good choices.		
44	King Josiah Obeys, 2 Kings 22:1-2, 18-19; 23:1-4, 25	God saw King Josiah obey.	To know we should obey God.		
45	Ezra Teaches God's People, Ezra 7:6, 8-10	God helped Ezra teach His people.	To love learning about God.		
46	Nehemiah Rebuilds the Wall, Nehemiah 1:3b; 2:3-5; 4:3, 6-9, 15-18; 6:15	God helped Nehemiah rebuild the city wall.	To know God wants us to work together.		
47	Queen Esther Helps God's People, Esther 2:7, 9; 4:14-16; 5:1-2; 7:1-3	God gave Queen Esther courage to help His people. To know God makes us brave.			

TEACHER'S ENCOURAGEMENT

This week, read Romans 11:33-36. Please join us in praying, "Lord, just like King Solomon asked for wisdom, we ask You to grant wisdom to us and to the children we teach, that we might all bring You glory and point others to You. Amen."

TEACHER'S TIP

Wisdom! Young children may not have heard the word wisdom before. Talk with them about how being wise means knowing how to make good choices. Point out when children have made good choices during class time. For example: "Wendy made a good choice when she chose to share the blocks with Thomas."

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Segment	Minutes	Activity	Supplies
THE	Up to 15	Welcome	Treasure chest, stamp or sticker of praying hands
WELCOME		Coloring Center: King Solomon Asks to Be Wise	Coloring pages of King Solomon, crayons or markers
		Play-Dough Center: God Is Wise	Play-dough, cookie cutters, play-dough tools
		Activity Center: Good Choices	3 beanbags, box or basket
		Game Center: Follow the Leader	None, optional: praise music
	Up to 5	Prepare for Worship	None
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org. Additional Song Suggestions: "This Is the Day"	Praise music, optional: musical instruments Unit 9 Bible Memory Verse Song: "Blessed Are Those" Other Bible Memory Verse Song Suggestions: "Do Not Let Your Hearts Be Troubled" "Give Thanks" "Guide Me" "I Can Do Everything" "I Will Always Obey" "I Will Listen" "Let Everything That Has Breath" "Praise Time: Love the Lord Your God"
		Offering	Baskets
		Worship Illustration	The Adventures of Delbert and Lello puppet script or storybook: Kings & Kingdoms Unit 9, Lesson 43
THE WORD	Up to 10	Watch the Word: 1 Kings 3:5-14	Teacher's Bible with bookmark at 1 Kings 3:5 Visual: Picture of the Bible story, real or toy phone
THE WAY	Up to 25	Craft: Wise Prayer Hands	Flesh-colored and red standard-size sturdy paper, labels, tape or glue, stickers, crayons or markers
		Game: Wise Hearts	None
		Game: Wise Choices	1 green and 1 red piece of standard-size paper, tape
		Snack: Wise Choice	A healthy snack
	Final 5	Final Five	Ponder, Pray & Play for 2-3's: Unit 9, Lesson 43
GOT TIME?	Up to 10	Say & Do: 1 Kings 3:5-14	None
	Up to 10	Game: Hear and Obey	Beanbag
	Up to 10	Game: Listen and Do	None
	Up to 10	Story Time	Any story about making wise choices

RESOURCES: Supplemental materials are available at ResourceWell.org.



WELCOME

Welcome each child as they arrive. Hello _____. I'm glad you are here! Come open the Treasure Chest to find today's treasure. Child unlocks the Treasure Chest to receive a stamp or sticker of praying hands. Let this stamp (or sticker) of praying hands help you remember to pray and ask God to help you be wise.

Teacher's Note: These activity centers are designed to reinforce the lesson through hands-on learning experiences either individually or in small groups with the guidance of the teacher. Choose the Bible Activity Centers that best suit the children in your class. Set up the activity centers around the room before children arrive. Allow children to move freely among them.

COLORING CENTER: KING SOLOMON ASKS TO BE WISE

SUPPLIES

Coloring pages of King Solomon, crayons or markers

DO

Children color their picture as they talk about today's story.

TALK ABOUT

Our picture today is of King Solomon. King Solomon was a very wise king. That means he knows how to make good choices. What are some good choices you can make? Talk with the children about sharing with others, helping, listening, being a good friend, etc.

PLAY-DOUGH CENTER: GOD IS WISE

SUPPLIES

Play-dough, cookie cutters, play-dough tools

DO

Children play with the play-dough while discussing God's wisdom. Introduce the idea of making choices by giving children choices such as which color play-dough or cookie cutter to use.

TALK ABOUT

God is very wise. That means He knows all things and makes all the best choices. God helps us be wise, too. That way we can make good choices. What are some good choices you can make when you are playing with your friends? (Share, take turns, be kind, etc.)

THE WELCOME continued...

ACTIVITY CENTER: GOOD CHOICES

SUPPLIES

3 beanbags, box or basket

DC

Children show they can make good choices by taking turns tossing beanbags into the box or basket.

TALK ABOUT

God helps us make good choices. We can make good choices when we are playing a game. Give all 3 beanbags to one child. Ask the child to share 2 of the beanbags with other children. Thank them for sharing and let them know he or she has made a good choice. Encourage children to pick up beanbags for each other and to share. Each time they make a good choice, be sure to acknowledge it.

Teacher's Note: Reminding the children to make good choices and thanking them for the good choices they make can be extended into other centers.

GAME CENTER: FOLLOW THE LEADER

SUPPLIES

None, optional: praise music

DO

Children line up behind you. Walk around the room doing various actions for children to imitate as they follow you. You can hop, skip, pat your head, turn in circles, dance and other actions. If time remains, let children take turns being the leader.

TALK ABOUT

Children will play "follow the leader" to understand they can make good choices. Solomon looked to God to help him know what to do. Let's play "Follow the Leader." Follow me and I will show you what to do. When we follow God, He will help us make good choices.

PREPARE FOR WORSHIP

It's time for Praise Time. Let's sing a "Clean Up Song" as we put things away. Praise children as they help clean.

Clean up! Clean up! Everybody, everywhere! Clean up! Clean up! Everybody do your share!

BIBLE MEMORY VERSE SIGN LANGUAGE

(For visual demonstrations, see www.signingsavvy.com)

"Hear Hold hand to ear.

the Word The pointer finger and thumb of one hand touches the index finger of the other.

of God The open right hand, with fingers together and palm facing left, moves upward and then

down the center of the face with fingers facing up.

and obey it." (obey) Place fists at forehead. Open them as you move outward, staying level

with forehead.

Luke 11:28 Hold hands open, as if holding a Bible.

Adding sign language or motions to the Bible Memory Verse helps children recall what they are learning.



Supplies: Praise music, optional: musical instruments

Teacher Tip: To help children identify time set aside for worship, designate a special corner or area for singing, collecting offering, and watching the worship illustration. Play "Praise Time: Love the Lord Your God" as children move to that designated area.



Today, we are going to hear a story about King Solomon and how he asked God to help him make wise choices. We can ask God to help us make wise choices, too. Let's ask Him right now. Have the children bow their heads and close their eyes. Dear God, please give us wise hearts like Solomon so we can make good choices. Amen.



Let's sing a song about asking God to help us make good choices. Sing: "Guide Me."

It is very wise to obey God because He is the wisest of all. One way we can obey God is by giving Him our offering. Let's do that right now! Play: "Do Not Let Your Hearts Be Troubled" while collecting the offering.



In today's Bible story, we will learn about young King Solomon; he asked God to help him be wise. Let's see if our friends Delbert and Lello know about King Solomon's prayer. Let's call them both to come out for a visit. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Kings & Kingdoms Unit 9, Lesson 43.



We have a new memory verse! Luke 11:28 says, "Hear the Word of God and obey it." Can you say it with me? Repeat the verse with the children. Now let's try it with the motions. The first time, watch me do it and then you can do it with me. Practice a few times together. Be sure to praise the children for doing a good job.

"Hear Hold hand to ear.

the Word The pointer finger and thumb of one hand touches the index finger of the

other.

of God The open right hand, with fingers together and palm facing left, moves

upward and then down the center of the face with fingers facing up.

and obey it." (obey) Place fists at forehead. Open them as you move outward, staying

level with forehead.

Luke 11:28 Hold hands open, as if holding a Bible.



Jesus tells us that when we hear His Word and obey it, we will be blessed. That means we will be happy. Let's sing the words of Jesus in our new Bible Memory Verse Song. Sing: "Blessed Are Those."



Supplies: Teacher's Bible with bookmark at 1 Kings 3:5, picture of the Bible story, real or toy phone

Before we begin our Bible Time, let's say our Classroom Promise with the motions.

With my eyes on my teacher; Point to eyes.

My mouth quiet as can be, Place index finger over mouth as quiet sign.

I will listen to hear, Cup hand around ear.

How God loves you and me. Hug self, point to others, and then self.

Let's reach deep in our pockets and pull out our listening ears. Reach in your pocket and cup your hands behind your ears as if listening.

Hold up the phone. Who can tell me what this is? (A phone.) What do we use phones for? (To talk to people.) Can we use a phone to talk to God? (No.) How do we talk to God? (Prayer.) God loves when we talk with Him. When we pray, we can ask God to help us. One night when King Solomon was talking to God, he asked Him for something very important. Let's find out what it was. Handle the Bible as a special treasure, leaving it open to 1 Kings 3:5.



WATCH THE WORD: 1 KINGS 3:5-14

Read the story below or retell the passage in your own words. To illustrate the story, show a picture of the Bible story from a children's Bible, the coloring page, or other source.

- In a dream God told King Solomon,
- "Ask Me for anything."
- King Solomon prayed, "Let my heart be wise,
- So I can be a good king."
- He did not ask for riches,
- Or other selfish things.
- > So, God gave Solomon the wisest heart,
- > And more riches than the other kings.

Who talked to King Solomon in his dream? (God.) What did King Solomon ask from God? (To be wise.)



Teacher Tip: Craft and games can be presented at the same time in different areas or one at a time depending on class size and teaching style.

CRAFT: WISE PRAYER HANDS

Purpose: To remind the children of the story of King Solomon asking to be wise.

Supplies: Flesh-colored and red standard-size sturdy paper, labels, tape or glue, stickers, crayons or markers **Prepare:** From flesh-colored paper, fold a standard-size sturdy sheet of paper in half like a book. Trace your hand on the paper with the pinky side of your hand along the fold, your fingers together, and thumb slightly extended. Cut out the hand shape, being careful to leave the fold. On a label or on the front of the hands print: **Solomon Asks to Be Wise**

Solomon Asks to Be Wise 1 Kings 3:5-14

Cut a paper rectangle to fit across the inside of the open hands as a pocket. From red paper, cut a heart that will fit in the pocket. Print on the heart: "Be wise."

Optional: The teacher may choose to keep the heart shape until the class is playing the game "Wise Hearts."

Directions:

- 1. Tape or glue the label to the front of the hands.
- 2. Open the hands and tape the rectangle pocket inside.
- 3. Place the heart shape inside the pocket and close the hands.
- 4. Decorate the hands with stickers and crayons or markers.

Craft Discussion:

- What do you dream about? (Children respond.) King Solomon had a special dream because God really talked to him!
- > What did King Solomon ask God to help him be? (To be wise.)
- > With the wisdom God gave him, King Solomon helped the people make wise choices.
- > Who helped King Solomon make wise choices? (God.) You can pray for God to help you be wise, too!

THE WAY continued...

GAME: WISE HEARTS

Purpose: Children will ask God for wisdom.

Supplies: None

Teacher Tip: If you have a large class or are short on time, have more than one child stand in the center of the circle each time you sing the song.

King Solomon asked God to help him be wise. Let's ask God to help each of us to be wise, too.

Directions:

- 1. Children stand in a circle holding hands.
- 2. One child stands in the center of the circle.
- 3. As you sing the rhyme below to the tune of "The Farmer in the Dell," lead children in walking in the circle formation.

Oh, let my heart be wise
Oh, let my words be true
May I be a blessing and point everyone to You.

4. Repeat for every child.

GAME: WISE CHOICES

Purpose: Children will practice choosing between wise and foolish choices.

Supplies: 1 green and 1 red piece of standard-size paper, tape

Prepare: On the green paper, draw a happy face. On the red paper, draw a sad face. Tape the happy face sign on one side of the room and the sad face sign on the opposite side of the room.

God will help you be wise and make good choices. God is happy when we make good choices. Listen very closely. If you hear a good choice, walk quickly to the happy face sign. If you hear a bad choice, walk quickly to the sad face sign.

Directions:

- 1. Children stand in the center of the room.
- 2. Teacher reads one of the choices below.

Choices:

- a. I choose to hug my sad friend.
- b. I choose to break the crayon.
- c. I choose to listen at story time.
- d. I choose to throw my paper.
- e. I choose to pray.
- f. I choose to hit someone.
- g. I choose to help my teacher clean up after the craft.
- 3. Children run to the sign they believe is correct.
- 4. Discuss whether the choice was a good or bad choice.
- 5. Children return to the center of the room.
- 6. Repeat steps 2-5 for each choice.

THE WAY continued...

SNACK: WISE CHOICE

Purpose: Children enjoy the wise choice of a healthy snack and discuss wisdom.

Snack Suggestion: A healthy snack

Directions:

1. Serve snack and drink.

2. Let's sing the "Blessing Song." Sing to the tune of "Frere Jacques" or other familiar tune.

God our Father, God our Father. Once again, once again.

Thank You for our blessings. Thank You for our blessings. Amen. Amen.

- 3. Lead discussion below while children enjoy their snack.
 - Was King Solomon young or old when he became king? (Young.) King Solomon was young, just like you are young. He wanted to be wise so he could be a good king.
 - Who do you know that is wise? (Mommy, Daddy, grandparents, teacher, pastor, older brother or sister, etc.)
 - > Do you think God will help you be wise if you ask like King Solomon did? (Yes.)



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

BIBLE MEMORY VERSE

Gather children in a circle sitting or standing and practice the words and motions.

"Hear Hold hand to ear.

the Word

The pointer finger and thumb of one hand touches the index finger of the other.

The open right hand, with fingers together and palm facing left, moves upward and

then down the center of the face with fingers facing up.

and obey it." (obey) Place fists at forehead. Open them as you move outward, staying level with

forehead.

Luke 11:28 Hold hands open, as if holding a Bible.

PRAY

Let's pray together. Say a closing prayer with the children.

PLAY

Allow children to play with selected toys or centers or choose a book to read to them.

DISMISSAL

Have children take home their coloring page, craft, and a copy of the Ponder, Pray & Play for 2-3's.



If time remains, choose from the connected activities below.

GOT TIME?

SAY & DO: 1 KINGS 3:5-14

Purpose: This pantomime version of the Bible Story helps children remember the story details.

Supplies: None

Directions: With each phrase, the teacher says the phrase and acts it out with hand motions; then repeats the same phrase and motions with the children.

- ➤ In a dream God told King Solomon, (Point to heaven.)
- "Ask Me for anything." (Fold hands in prayer.)
- King Solomon prayed, "Let my heart be wise, (Point to heart.)
- > So I can be a good king." (Put hands on head, like a crown.)
- ➤ He did not ask for riches (Shake head no.)
- > Or other selfish things. (Place palms out flat, as if refusing something.)
- > So God gave Solomon the wisest heart (Point to heart.)
- And more riches than the other kings. (Spread arms wide.)



BIBLE MEMORY VERSE ACTIVITIES

"Hear the Word of God and obey it." Luke 11:28

GAME: HEAR AND OBEY

Purpose: To help children learn the meaning of the Unit 9 Bible Memory Verse.

Supplies: Beanbag

Directions:

- 1. Children stand in a circle.
- 1. Toss the beanbag to one of the children in the circle as you say, "Child's name can..."
- 2. Lead the children in saying "...hear the Word of God and obey it!"
- 3. Child tosses the beanbag back to you.
- 4. Repeat until each child has a chance to say the verse.

GOT TIME? continued...

GAME: LISTEN AND DO

Purpose: To help children learn the meaning of the Unit 9 Bible Memory Verse.

Supplies: None

Our Bible Memory Verse tells us to "Hear the Word of God and obey it." Let's practice our listening skills with this game. Listen carefully and do what I tell you to do.

Directions:

- 1. Children stand in a circle.
- 2. Give an instruction such as sit down, spin in a circle, clap, touch your nose, shake a friend's hand, wave your hand, jump, stand up, stomp your feet, shout "Praise God!" Help the children follow your instruction. Great job! You are hearing what I am saying and obeying it.
- 3. Repeat with other instructions. You may choose to let the children take turns giving instructions.
- 4. Play as long as you like.



STORY TIME

Gather the children and read a favorite story. This can be a Bible Story, a chapter from *The Adventures of Delbert & Lello*, or a story about making wise choices.

PONDER, PRAY & PLAY

Unit 9, Lesson 43: King Solomon Asks to Be Wise

PONDER! King Solomon prayed to God in a dream (1 Kings 3:5-14). What did King Solomon ask for God to give him? Who do you know that is wise (makes good choices)? What are some of the good choices you have made?

PRAY! Pray this prayer each day this week: "Lord, please help me be wise like King Solomon. Help me make wise choices. Amen."

PLAY! King Solomon used his wisdom to make wise choices for his people. Play a game that involves making choices. Cheer each time any player makes a wise choice!

BIBLE MEMORY VERSE

"Hear Hold hand to ear.

the Word The pointer finger and thumb of one hand touches the index finger of the other.

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