



King Solomon Asks to Be Wise: Part 1

Lesson Aim: To know we should ask God for wisdom.

THE WORSHIP

Who God is: The King Who Builds His Kingdom

THE WORD

Bible Story: 1 Kings 3:5-14

What He has done: God gave King Solomon wisdom.

THE WAY

Whisper Verse: "Be wise."

BIBLE MEMORY VERSE

"Blessed are those who hear the Word of God and obey it." Luke 11:28

Challenge Verse for older children:

"With what shall I come before the Lord and bow down before the exalted God?"

"He has shown you, O man, what is good. And what does the Lord require of you?"

To act justly and to love mercy and to walk humbly with your God." Micah 6:6a, 8

| Unit 9: The King Who Builds His Kingdom | | | |
|---|---|---|---------------------------------------|
| | Bible Story | What He Has Done | Lesson Aim |
| 43 | King Solomon Asks to Be Wise: Part 1, 1 Kings 3:5-14 | God gave King Solomon wisdom. | To know we should ask God for wisdom. |
| 44 | King Solomon Asks to Be Wise: Part 2, 1 Kings 3:5-14 | God gave King Solomon wisdom. | To know it is wise to obey God. |
| 45 | Nehemiah Rebuilds the Wall: Part 1, Nehemiah 1:3b; 2:3-5; 4:3, 6-9, 15-18; 6:15 | God helped Nehemiah rebuild the city wall. | To learn how we can work together. |
| 46 | Nehemiah Rebuilds the Wall: Part 2, Nehemiah 1:3b; 2:3-5; 4:3, 6-9, 15-18; 6:15 | God helped Nehemiah rebuild the city wall. | To know we should work hard together. |
| 47 | Queen Esther Helps God's People, Esther 2:7, 9; 4:14-16; 5:1-2; 7:1-3 | God gave Queen Esther courage to help His people. | To know God gives us courage. |

TEACHER'S ENCOURAGEMENT

This week, read Romans 11:33-36. Please join us in praying, "Lord, just like King Solomon asked for wisdom, we ask You to grant wisdom to us and to the children we teach, that we might all bring You glory and point others to You. Amen."

Permission is granted to reproduce these materials. Not for resale. Use is subject to the Terms of Use available at ResourceWell.org. Terms are subject to change without notice. All other rights are reserved.



**THE WORSHIP
THE WORD &
THE WAY**

| Segment | Minutes | Activity | Supplies |
|-------------|-------------------|--|--|
| THE WELCOME | Up to 15 | Picture Schedule Cards | Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board. |
| | | Treasure Chest | Sticker of praying hands |
| | | Whisper Verse | Sign language for "Be wise." |
| THE WORSHIP | Up to 20 | Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org. | Unit 9 Bible Memory Verse Song: "Blessed Are Those" or "Do Justly" Other Bible Memory Verse Song Suggestions: "Guide Me," "I Can Do Everything," "I Will Listen" "I Will Always Obey Your Law," "It's Praise Time" Additional Hymn Suggestions: "God Is So Good," "This Is the Day," "Trust and Obey" |
| | | Offering | Baskets |
| | | Worship Illustration | Kings & Kingdoms Lesson 43 Delbert & Lello or King City Chronicles script or storybook |
| THE WORD | Up to 10 | Watch the Word: 1 Kings 3:5-14 | Teacher's Bible with bookmark at 1 Kings 3:5; Visual: Crown or picture of a crown; Flannel board/figures: King Solomon; Clay or play dough option: Crown |
| THE WAY | Up to 25 | Craft: Wise Prayer Hands | Tan cardstock, red and yellow construction paper, glue or glue sticks, crayons or markers |
| | | Circle of Prayer or Lord's Prayer | Lord's Prayer word and picture book |
| | | Snack: Wise Choice | A healthy snack, pretzels |
| | | Unit 9 Games: Sand Search | Bin of clean sand, craft jewels, small building blocks or Legos, jeweled scepter |
| | | Blanket Ball | Blanket or sturdy tablecloth, ball or balloon |
| | | Follow King Solomon | None |
| | | Bible Memory Verse Bubbles | Bubbles, bubble wand, Unit 9 Bible Memory Verse Song "Blessed Are Those" or "Do Justly," CD player |
| | | Thumbs Up or Thumbs Down | None, optional: hand puppet or finger puppets |
| | | Freeze Dance | Unit 9 Bible Memory Verse Song "Blessed Are Those" or "Do Justly," CD player |
| | | Scenes from King City Chronicles (older children only) | King City Chronicles scripts for Lessons 43, 46, 47 optional: capes, eye masks or sunglasses |
| | Act it Out | Bible Times clothing or stick puppets of: King Solomon, Nehemiah, group of people (building wall or standing), Queen Esther, King Xerxes | |
| Final 5 | Final Five | Access Daily Way: Unit 9, Lesson 43 Color This Story: "King Solomon Asks to Be Wise" | |

RESOURCES: Supplemental materials are available at ResourceWell.org.



Be wise

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. Hello _____. I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.

Open the Treasure Chest to find today's treasure. Child unlocks Treasure Chest to receive a stamp or sticker of praying hands. **Let this sticker of praying hands help you remember to pray and ask God to help you be wise.** Today's Whisper Verse is "Be wise." Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "Be wise."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with this hand motion:

"(Be) wise." Using the right hand, create the letter "X" hand shape by bending the pointer finger at both knuckles while the rest of the hand remains in a fist. Wave the letter "X" hand shape up and down in front of the forehead.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "Be wise," Proverbs 23:19. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The King who builds His kingdom

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group setting with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and worship illustration. Children who are nonverbal may enjoy participating in songs by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It's Praise Time—that means it's time to praise God together. He is the King who builds His kingdom. His kingdom is filled with those who trust and obey God. Our God is very wise. He knows all things and makes all the best choices. God helps us be wise, too. That is today's Whisper Verse: "Be wise." Let's whisper that together. Review Whisper Verse together: "Be wise." Include sign language.



In today's Bible story, we will learn about young King Solomon; he asked God to help him be wise. Let's see if our friends Delbert and Lello know about King Solomon's prayer. Let's call them both to come out for a visit. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Kings & Kingdoms Unit 9, Lesson 43.*



Just as Solomon did, we can ask God to teach us to be wise. Then, we can listen for His answer. Sing: "Guide Me" and "I Will Listen."

It is very wise to obey God because He is the wisest of all. One way we can obey God is by giving Him our offering. Let's do that right now! Play: "Trust and Obey" while collecting the offering.

Jesus tells us that when we hear His Word and obey it, we will be blessed. That means we will be happy. Let's sing the words of Jesus in our new Bible Memory Verse Song. Sing: "Blessed Are Those."

* May substitute Lesson 43 King City Chronicles script or storybook.



Solomon asked for wisdom

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned King David praised God with music and dancing. Today, we will hear about his son King Solomon and how God answered King Solomon's prayer to be wise. Handle Bible as a special treasure, leaving it open to 1 Kings 3:5.

WATCH THE WORD: 1 KINGS 3:5-14

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a crown or a picture of a crown. Have children assist by placing Bible Story figures on a flannel board. Other visual options include the craft sample, Color This Story, or a related picture. Optional: To help children focus, have them create a crown from clay or play dough as they listen to the story.

- **In a dream God told King Solomon,**
- **"Ask Me for anything."**
- **King Solomon prayed, "Let my heart be wise,**
- **So I can be a good king."**

- **He did not ask for riches,**
- **Or other selfish things.**
- **So, God gave Solomon the wisest heart,**
- **And more riches than the other kings.**



Who talked to King Solomon in his dream? (God.) Let's find our answer in the Bible.

Read 1 Kings 3:5 from the teacher's Bible.

What did King Solomon ask God to help him be? (To be wise.) Our Whisper Verse tells us the answer. Let's say it together: "Be wise." Include sign language or hand motions.



Ask for wisdom **THE WAY**

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: WISE PRAYER HANDS

Purpose: To remind the children of the story of King Solomon asking to be wise.

Supplies: Flesh-colored and red standard-size sturdy paper, labels, tape or glue, stickers, crayons or markers

Prepare: From flesh-colored paper, fold a standard-size sturdy sheet of paper in half like a book. Trace your hand on the paper with the pinky side of your hand along the fold, your fingers together, and thumb slightly extended. Cut out the hand shape, being careful to leave the fold. On a label or on the front of the hands print: **"Solomon Asks to Be Wise" 1 Kings 3:5-14**. Cut a paper rectangle to fit across the inside of the open hands as a pocket. From red paper, cut a heart that will fit in the pocket. Print on the heart: **"Be wise."**

Optional: The teacher may choose to keep the heart shape until the class is playing the game "Wise Hearts."

Directions:

1. Tape or glue the label to the front of the hands.
2. Open the hands and tape the rectangle pocket inside.
3. Place the heart shape inside the pocket and close the hands.
4. Decorate the hands with stickers and crayons or markers.

Craft Discussion:

- **What do you dream about?** (Children respond.) **King Solomon had a special dream because God really talked to Him!**
- **What did King Solomon ask God to help him be?** (To be wise.)
- **That's like our Whisper Verse! Let's say it with our motions right now!** Say Whisper Verse together with hand motions: "Be wise."
- **With the wisdom God gave him, King Solomon helped the people make wise choices.**
- **Who helped King Solomon make wise choices?** (God.) **You can pray for God to help you be wise, too!**

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: WISE CHOICE

Purpose: Children enjoy the wise choice of a healthy snack and discuss wisdom

Snack Suggestion: A healthy snack

Directions:

1. Serve drink. Wait to serve the snack.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank you for our blessings. Thank you for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Who remembers our Whisper Verse?** Choose a child to demonstrate the motions to the Whisper Verse: "Be wise."
 - **Last time, we learned David was king. Then, his son Solomon became king.**
 - **Was King Solomon young or old when he became king? (Young.) King Solomon was young, just like you are young. He wanted to be wise so he could be a good king.**
 - **Who do you know that is wise?** (Mommy, Daddy, grandparents, teacher, pastor, older brother or sister, etc.)
 - **Do you think God will help you be wise if you ask like King Solomon did? (Yes.)**

THE WAY (GAME OPTIONS)

UNIT 9 GAME OPTIONS

Choose one or more of the activities below. Play until the final five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 9 Worship Attribute: The King Who Builds His Kingdom.

Supplies: Bin or container of clean sand, craft jewels, small building blocks or Legos, jeweled scepter

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all objects have been located, display them together on a tabletop or on the surface of the sand. Children feel each item as the teacher explains their connection to the Unit 9 Bible stories. The jewels remind us of the riches of wise King Solomon. The building blocks remind us that Nehemiah led the people in working together to rebuild the city wall. The scepter reminds us that Queen Esther's husband, the king, welcomed her with his golden scepter.

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket or parachute to remember to hear and obey God's Word.

Supplies: Blanket or sturdy tablecloth, ball or balloon

Teacher Tip: Older children may prefer saying the final segment of the Bible Memory Challenge Verse: "To act justly and to love mercy and to walk humbly with your God."

In this game, we will remind each other of our Bible Memory Verse: "Blessed are those who hear the word of God and obey it." As we hold the blanket, we'll all say, "Blessed are those who hear the Word of God." Then let's lift the blanket to toss the ball into the air. When the ball lands in the blanket, together we will say, "and obey it."

Directions:

1. Children stand in a circle holding the edges of the blanket.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children say, "Blessed are those who hear the Word of God," and then quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying, "and obey it."
5. Play several times.

THE WAY (GAME OPTIONS) *continued...*

GAME: FOLLOW KING SOLOMON

Purpose: Children will play this version of "Follow the Leader" to remember the leadership of King Solomon, Nehemiah, and Queen Esther.

Supplies: None

Teacher Tip: Change the title of this game to connect with today's Bible story or to match the gender of the boy or girl leader: "Follow King Solomon," "Follow Nehemiah," or "Follow Queen Esther."

Directions:

1. **King Solomon was a very wise king. Nehemiah led God's people in working together to build the city wall. Queen Esther was very brave. Let's follow our leader by doing exactly what our leader does. Follow me and I will show you what to do.**
2. Line the children up behind you. Walk around the room acting out various actions for the children to imitate as they follow you. Actions may include hopping, skipping, patting your head, dancing, etc.
3. Play for a few minutes. If time remains, let children take turns being the leader.

GAME: BIBLE MEMORY VERSE BUBBLES

Purpose: Children blow bubbles as they listen and sing the Unit 9 Bible Memory Verse Song.

Supplies: Container of bubbles, bubble wand, Unit 9 Bible Memory Verse Song "Blessed Are Those" or "Do Justly," CD player

As we sing our Bible Memory Verse Song, let's take turns blowing bubbles. If you are seated, you may pop or blow the bubbles that float toward you.

Directions:

1. Seat children on the floor in a circle.
2. As the Bible Memory Verse Song plays, children sing along.
3. Teacher dips the wand in the bubbles and offers each child a turn at blowing on the wand.

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or Unit 9 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say "Thumbs up or thumbs down."
2. If retelling the Bible study, read it in phrases. For some phrases, state accurate story facts. For other phrases, replace story facts with silly facts. For example, say, "**King Solomon asked God for wisdom. Thumbs up or thumbs down?**" (Children respond with thumbs up.) "**King Solomon asked God for riches. Thumbs up or thumbs down?**" (Children respond with thumbs down.)
3. If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with a word that makes no sense. For example, say, "**Blessed are those who hear the Word of God and obey it. Thumbs up or thumbs down?**" (Children respond with thumbs up.) "**Blessed are those who hear the Word of God and then say it. Thumbs up or thumbs down?**" (Children respond with thumbs down.)

THE WAY (GAME OPTIONS) *continued...*

GAME: FREEZE DANCE

Purpose: To practice the Unit 9 Bible Memory Verse Song.

Supplies: Unit 9 Bible Memory Verse Song "Blessed Are Those" or "Do Justly," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. Be sure to stop and freeze when you hear the music stop.

Directions: Children dance as the Bible Memory Verse Song is played. Have a helper periodically pause the music. When the music stops, everyone "freezes" (stops in place and doesn't move). Play as long as you like.

GAME: SCENES FROM KING CITY CHRONICLES

Purpose: To learn applications to the Unit 9 Bible stories, older children act out today's King City Chronicles script.

Supplies: King City Chronicles scripts for Lessons 43, 46, 47 optional: capes, eye masks or sunglasses

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise with the script so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Improvise with costumes and act it out!

GAME: ACT IT OUT

Purpose: To help learn the Unit 9 stories, children act them out in costumes or with stick puppets.

Supplies: Bible Times clothing or pictures of the following characters attached to craft sticks: King Solomon, Nehemiah, group of people (building wall or standing), Queen Esther, King Xerxes

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats same phrase and motions with children. Optional: Children can wear costumes and act it out or children can hold craft sticks with characters. You may choose one or more stories.

KING SOLOMON ASKS TO BE WISE

- **In a dream God told King Solomon,** (Point to heaven.)
- **"Ask me for anything."** (Fold hands in prayer.)
- **King Solomon prayed, "Let my heart be wise,** (Fold hands in prayer.)
- **So I can be a good king."** (Put hands on head like a crown.)

- **He did not ask for riches** (Shake head "no.")
- **Or other selfish things.** (Place palms out flat as if refusing something.)
- **So God gave Solomon the wisest heart** (Point to heart.)
- **And more riches than the other kings.** (Spread arms wide.)

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT continued)

NEHEMIAH REBUILDS THE WALL

- **Nehemiah asked the king,** (Put hands on head as a crown.)
- **“May I go to my city now?”** (Point to self.)
- **My city’s gates are ruined.** (Shake head sadly.)
- **The wall is broken down.”** (Hands reach high and then point to the floor.)

- **The king let Nehemiah go** (Wave goodbye.)
- **To rebuild Jerusalem’s wall.** (Use an imaginary hammer.)
- **Nehemiah had a plan,** (Point to head.)
- **But he needed help from all.** (Point to everyone.)

- **The enemies tried to stop Nehemiah,** (Hold palm out as a signal to stop.)
- **But God’s people worked together.** (Hold hands.)
- **With tools in one hand and spears in the other;** (Palms face upward at waist level.)
- **God helped them make the best wall ever!** (Clap hands to celebrate.)

QUEEN ESTHER HELPS GOD’S PEOPLE

- **There once was a girl named Esther.** (Raise index finger.)
- **She was beautiful they say.** (Clasp hands at heart.)
- **She married the King of Persia.** (Hold out ring finger.)
- **She became Queen Esther that day.** (Place hands on head as crown.)

- **God’s people were in danger.** (Palms on cheeks to show fear.)
- **She knew the king could help.** (Point to brain.)
- **But she needed permission to see him,** (Hold palms together as if begging.)
- **So she prayed and went all by herself.** (Fold hands in prayer.)

- **The king held out his scepter.** (Hold out imaginary scepter.)
- **Esther had to be strong and brave.** (Place fist over heart.)
- **She touched his scepter and said to him,** (Pretend to touch an imaginary scepter.)
- **“My people you must save.”** (Kneel and clasp palms as if begging.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Wise Prayer Hands" craft. Tell someone King Solomon asked God to help him be wise.

ACCESS VERSION OF THE DAILY WAY: Distribute Access Ministries version of the Daily Way, if available. **Show the Daily Way to your family. Talk about how you can ask God to help you be wise.**

COLOR THIS STORY: "King Solomon Asks to Be Wise." Discuss today's Bible story and play Unit 9 Bible Memory Verse song "Blessed Are Those" or "Do Justly" as children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 9, Lesson 43: King Solomon Asks to Be Wise: Part 1

PONDER! Read 1 Kings 3:5-14 with your family. King Solomon prayed to God in a dream. God said King Solomon could ask Him for anything. What did King Solomon ask God? What would you ask for if you were king? Who do you know that is wise? Pray to ask God to help you be wise, just like King Solomon.

PRAY! Pray this prayer each day this week: "Lord, please help me be wise like King Solomon. Help me make wise choices. Amen."

PLAY! King Solomon used his wisdom to make wise choices for his people. Ask each family member to tell you about a wise choice that he or she has made. Play a game that involves making choices. Cheer each time any player makes a wise choice!

Unit 9 Bible Memory Verse: Luke 11:28

"Blessed are those who hear the Word of God and obey it."

Unit 9 Bible Memory Challenge Verse: Micah 6:6a, 8

"With what shall I come before the Lord and bow down before the exalted God?"
"He has shown you, O man, what is good. And what does the Lord require of you?
To act justly and to love mercy and to walk humbly with your God."