

Teacher's Guide: Adaptation for Children with Disabilities Prophets & Promises Part 1: Acts through Revelation Unit 1, Lesson 2

# Pentecost: The Holy Spirit Comes-Part 2

Lesson Aim: To know God keeps His promises.

### THE WORSHIP

Who God is: The Spirit Who Gives Us Power

### THE WORD

Bible Story: Acts 1:3-4, 8-9; 2:1-4

What He has done: Jesus kept His promise and sent the Holy Spirit.

### THE WAY

Whisper Verse: "The Lord has kept the promise."

### **BIBLE MEMORY VERSE**

"'Not by might, nor by power, but by My Spirit,' says the Lord Almighty." Zechariah 4:6b
"I will pour out My Spirit on all people." Joel 2:28a

Unit 1: The Promise of the Spirit					
	Bible Story	What He Has Done	Lesson Aim		
1	Pentecost: The Holy Spirit Comes-Part 1,	Jesus kept His promise and	To know Jesus sent the Holy		
	Acts 1:3-4, 8-9; 2:1-4	sent the Holy Spirit.	Spirit to be with us.		
2	Pentecost: The Holy Spirit Comes-Part 2,	Jesus kept His promise and	To know God keeps His promises.		
	Acts 1:3-4, 8-9; 2:1-4	sent the Holy Spirit.			
3	Peter and the Lame Man,	God healed the man who could	To praise God for healing us.		
	Acts 3:1-10	not walk.			
4	4 Philip and the Ethiopian-Part 1, God led Philip to teach the To kno		To know God leads us to people		
	Acts 8:27-31, 34-35	man from Africa about Jesus.	we can serve.		
5	Philip and the Ethiopian-Part 2,	God led Philip to teach the	To know we can tell Bible stories		
	Acts 8:27-31, 34-35	man from Africa about Jesus.	to others.		

### **TEACHER'S ENCOURAGEMENT**

This week, read Psalm 16. Please join us in praying, "Thank You for pouring out Your Spirit on all people at Pentecost. Fill us with Your Spirit so we may share the good news about Jesus with people all over the world. Amen."

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Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest Whisper Verse	Stamp or sticker of a gift box  Sign language for "The Lord has kept the promise."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 1 Bible Memory Verse Song: "Not by Might" Other Bible Memory Verse Song Suggestions: "Heal Me, O Lord," "I Am with You," "It's Praise Time," "The Lord Is Faithful," "Let Everything That Has Breath" Additional Hymn Suggestions "Hallelu, Hallelu," "How Great Is Our God," "I've Got the Joy"
		Offering	Baskets
		Worship Illustration	Prophets & Promises Lesson 2 Delbert & Lello or Commander Cosmos script or storybook
THE WORD	Up to 10	Watch the Word: Acts 1:3-4, 8-9; 2:1-4	Teacher's Bible with bookmark at Acts 2:2 Visual: Wrapped gift box Flannel board/figures: Jesus, the apostles Clay or play-dough option: House
THE WAY	Up to 25	Craft: Gift for All People	Plain box or bag, sturdy paper, assorted craft supplies (buttons, shells, craft jewels, glitter, etc.), glue or tape, crayons or markers, optional: magazines
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Windy Snack	Any favorite snack
		Unit 1 Games: Sand Search	Bin or container of clean sand, cotton ball, bandage, toy angel (or laminated picture)
		Blanket Ball	Blanket or sturdy tablecloth, ball or balloon
		Cloud Hop Musical Chairs	White paper or white paper plates  Unit 1 Bible Memory Verse Song "Not by Might,"  CD player, chairs
		Beanbag Toss	Several beanbags, hula-hoop (or rope or floor tape)
		Freeze Dance	Unit 1 Bible Memory Verse Song "Not by Might," CD player
		Scenes from Commander Cosmos (older children only)	Commander Cosmos scripts for Lessons 2, 3, 5
		Act it Out	Bible times clothing or stick puppets of: Jesus, the apostles, Peter, John, jumping man, Philip, man from Ethiopia
	Final 5	Final Five	Daily Way (Adaptation): Unit 1, Lesson 2 Color This Story: "The Holy Spirit Comes"

**RESOURCES:** Supplemental materials are available at ResourceWell.org.



# **PICTURE SCHEDULE: WELCOME TIME**

<u>WELCOME</u> > <u>WORSHIP</u> > <u>BIBLE</u> > <u>CRAFT</u> > <u>PRAYER</u> > <u>SNACK</u> > <u>GAMES</u> > <u>COLORING</u> > <u>GOING HOME</u>

Welcome each child as they arrive. Hello \_\_\_\_\_. I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. Today, we will <u>WELCOME</u> everyone. We will read the <u>BIBLE</u> story and make a <u>CRAFT</u>. We will have <u>PRAYER</u> time and eat a <u>SNACK</u>. We will play <u>GAMES</u> and enjoy <u>COLORING</u> a picture about today's story.

Open the Treasure Chest to find today's treasure. Child unlocks Treasure Chest to receive a stamp or sticker of a cloud. Let this stamp or sticker of a gift help you remember Jesus kept His promise to send the gift of the Holy Spirit. Today's Whisper Verse is "The Lord has kept the promise." Teach the Whisper Verse in spoken language and in sign language below. We call it the Whisper Verse so you can whisper it to others.\*

**SIGN LANGUAGE**: "The Lord has kept the promise."

(For visual demonstrations, see www.signingsavvy.com.)

"(The) Lord" Extend thumb and index finger of right hand to create an "L" shape. Bring "L" shape

diagonal across chest from the left shoulder to the right hip as a royal sash.

"(has) kept" Each hand creates the letter "K" hand shape by resting the thumb on the webbing of

the extended middle and index fingers with the other two fingers curled into a fist.

Lightly tap one letter "K" hand shape on top of the other.

"(the) promise." The index finger of the right hand gently taps the lips. Then, the right palm taps the

thumb side of the left closed fist.

Allow children to enjoy free play until everyone has arrived. Let's sing the "Clean Up Song" as we put toys away before Praise Time. Praise any child who helps. Allow several minutes for clean up.

"Clean Up Song": Clean up! Everybody, everywhere!

Clean up! Clean up! Everybody do your share!

Gather and seat children in Praise Time area.

\*Today's Whisper Verse: "The Lord has kept the promise," 2 Corinthians 6:10. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



# PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>WELCOME</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Welcome Time**. **Now**, **we will have our Worship Time**.

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

**Teacher Tip:** To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It's Praise Time—our time to sing praise to the Holy Spirit who gives us power. Jesus promised His friends that He would send the gift of the Holy Spirit to them. Today, we will celebrate the way Jesus kept His promise. That reminds me of today's Whisper Verse: "The Lord has kept the promise." Let's try it together now. Review the Whisper Verse: "The Lord has kept the promise." Include sign language.



The Holy Spirit is God, so when Jesus sent the Holy Spirit to us, God was with us. The Holy Spirit is our helper. He is with us wherever we go. Sing: "I Am with You" while collecting the offering.

Jesus kept His promise to send the Holy Spirit. He always keeps His promises. Sing: "The Lord Is Faithful."



Let's visit with Delbert and Lello to see if they know about the day Jesus kept His promise to send the Holy Spirit. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Prophets & Promises Unit 1, Lesson 2.\*



In today's story, we will see how the Lord kept His promise to pour out His Spirit on all people. Let's sing about that promise. Sing: "Not by Might."

<sup>\*</sup> May substitute Lesson 2 Commander Cosmos script or storybook.



### PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>WORSHIP</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Worship Time. Now, we will have our Bible Time.** 

Today, we will review the story about how Jesus kept His promise to send the Holy Spirit. Handle Bible as a special treasure, leaving it open to Acts 2:2.

### WATCH THE WORD: ACTS 1:3-4, 8-9; 2:1-4

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a gift box. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a house from clay or play dough as they listen to the story.

- Jesus was born as a gift from God.
- ➤ He gave His life to save everyone.
- He rose again and promised His friends:
- "Wait for the gift of the Spirit to come."
- > After Jesus was taken up into the clouds,
- > His friends waited together in town.
- > Then came the holiday called Pentecost,
- And they all heard a very strange sound.
- > It was heaven's wind blowing through the house.
- > A small flame rested on everyone.
- > They spoke in many languages to the crowd,
- > For the gift of the Holy Spirit had come.



The Bible tells us a small flame came to rest on each of Jesus' friends. The flame didn't hurt them. It was a symbol of the power the Holy Spirit gave each believer. What sound did Jesus' friends hear? (Wind.) Let's find our answer in the Bible. Read Acts 2:2 from the teacher's Bible.

Jesus promised to send the Holy Spirit. Did Jesus keep His promise? (Yes.) Our Whisper Verse tells us the answer. Let's say it together: "The Lord has kept the promise." Include sign language or hand motions. Remember, "Lord" is another name for Jesus!



### **PICTURE SCHEDULE: CRAFT TIME**

<u>WELCOME</u> > <u>WORSHIP</u> > <u>BIBLE</u> > <u>CRAFT</u> > <u>PRAYER</u> > <u>SNACK</u> > <u>GAMES</u> > <u>COLORING</u> > <u>GOING HOME</u>

Choose a child to remove the <u>BIBLE</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Bible Time. Now, it is Craft Time.** 

# **CRAFT: GIFT FOR ALL PEOPLE**

**Purpose:** To remind the children that God sent the Holy Spirit for all people.

**Supplies:** Plain box or bag, sturdy paper, assorted craft supplies (buttons, shells, craft jewels, glitter, etc.), glue or tape, crayons or markers, optional: magazines

Prepare: Draw and cut out an outline of many children holding a banner. On the banner, print: "I will pour out My Spirit on all people." Acts 2:1-4

**Option:** Instead of a picture of children holding a banner, print the verse at the bottom of a plain sheet of paper. Assist children in cutting pictures of people from old magazines and attaching them to the sheet of paper. Place the collage in the gift bag or box.

### **Directions:**

- 1. Let's make a gift that will help us tell others about the day Jesus sent the Holy Spirit to His friends.
- 2. Color the picture of the children with the banner.
- 3. Color and decorate the bag or box with crayons or markers and assorted craft supplies.
- 4. Place the picture inside the gift bag or box.

### **Craft Discussion:**

- > Who likes gifts? (Children respond.)
- Last time, we heard Jesus promised to send a gift to His friends.
- Who kept His promise? (Jesus.) That's like our Whisper Verse! Let's say it with our motions right now! Say the Whisper Verse together with hand motions.
- > The Holy Spirit gave Jesus' friends power to do good things. They could speak in different languages to teach other people about Him.
- > The Lord kept His promise to pour out His Spirit. Your gift is a reminder that the Holy Spirit is a gift to all people. Give the gift you made to someone in your family. Tell them about the day Jesus sent the Holy Spirit to His friends.

# THE WAY continued...



# CIRCLE OF PRAYER/THE LORD'S PRAYER

### PICTURE SCHEDULE: PRAYER TIME

<u>WELCOME</u> > <u>WORSHIP</u> > <u>BIBLE</u> > <u>CRAFT</u> > <u>PRAYER</u> > <u>SNACK</u> > <u>GAMES</u> > <u>COLORING</u> > <u>GOING HOME</u>

Choose a child to remove the <u>CRAFT</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Craft Time. Now, it is Prayer Time.** 

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for \_\_\_\_, \_\_\_\_ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

### **PICTURE SCHEDULE: SNACK TIME**

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>PRAYER</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Prayer Time. Now, it is Snack Time.** 

**Teacher Tip:** It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

# **SNACK: WINDY SNACK**

**Purpose:** Children will blow like the wind and then eat a favorite snack to help them remember Jesus' friends heard a loud wind when the Holy Spirit came.

**Snack Suggestion:** Any favorite snack

What did it sound like when the Holy Spirit came? (A loud wind.) Before we eat our snack, let's pretend to be like the wind that came that day. Show the children how to cup one hand around their mouths and blow while waving the arm back and forth. Imagine the sound Jesus' friends heard that day!

### **Directions:**

- 1. Serve snack and drink.
- 2. Let's sing the "Blessing Song." Sing to the tune of "Frere Jacques" or other familiar tune.

  God our Father, God our Father. Once again, once again.

Thank you for our blessings. Thank you for our blessings. Amen. Amen.

- 3. Lead discussion below while children enjoy their snack.
  - > Jesus promised to send the Holy Spirit. Did Jesus keep His promise? (Yes.)
  - ➤ Who remembers our Whisper Verse? Choose a child to demonstrate the motions to the Whisper Verse: "The Lord has kept the promise."
  - > The Lord will keep His promises to us, just as He kept His promise to send the Holy Spirit.

# THE WAY (GAME OPTIONS)

### **UNIT 1 GAME OPTIONS**

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

# PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the <u>SNACK</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Snack Time. Now, is our time to play Games.** 

## **GAME: SAND SEARCH**

**Purpose:** This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 1 Worship Attribute: The Spirit Who Gives Us Power

**Supplies:** Bin or container of clean sand, cotton ball, bandage, toy angel (or laminated picture)

**Prepare:** Place all items beneath the surface of the sand.

### **Directions:**

- 1. Children take turns reaching into the sand in search of the objects.
- 2. Teacher and children discuss each object as it is located.
- 3. When all the objects have been located, display them together on a tabletop or on the surface of the sand.
- 4. Children feel each item as the teacher explains their connection to the Unit 1 Bible stories. The cotton ball reminds us that Jesus was lifted up into the clouds of heaven before the Holy Spirit came. The bandage reminds us that God healed the man who could not walk. The angel reminds us that an angel sent Philip down the road to the man from Ethiopia.

# **GAME: BLANKET BALL**

**Purpose:** Children catch a ball in a blanket or parachute to remember the Unit 1 Bible Memory Verse. **Supplies:** Blanket or sturdy tablecloth, ball or balloon

In this game, we will remind each other of our Bible Memory Verse: "'Not by might, nor by power, but by My Spirit,' says the Lord Almighty," "I will pour out My Spirit on all people."

Let's play Blanket Ball. Each time we toss the ball into the air and catch it in the blanket, we will say a phrase of the Bible Memory Verse.

#### **Directions:**

- 1. Children stand in a circle holding the edges of the blanket.
- 2. Place a ball or balloon in the center of the blanket.
- 3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
- 4. As the ball lands, lead children in saying a phrase of the Bible Memory Verse.
- 5. Phrases can be divided as follows: Not by might/ nor by power/ but by My Spirit/ says the Lord Almighty./ I will pour out My Spirit/ on all people.
- 6. Play several times.

### **GAME: CLOUD HOP**

**Purpose:** To help children memorize and review the Unit 1 Bible Memory Verse.

**Supplies:** White paper or white paper plates

Prepare: Cut 23 cloud shapes from white paper or paper plates. Lay the clouds on the floor in a line or

circle around the play area.

After He promised to send the Holy Spirit, Jesus was lifted up through the clouds. Let's say each Bible Memory Verse word as we hop from cloud to cloud.

### **Directions:**

- 1. Children repeat each word from the Bible Memory Verse after you say it.
- 2. Children hop or step from one cloud to the next as they say each word.

**Teacher Tip:** Allow children who are unable to hop or step to toss each paper cloud into a bin as they say or sign each word of the Bible Memory Verse.

# **GAME: MUSICAL CHAIRS**

Purpose: This version of Musical Chairs familiarizes children with the Unit 1 Bible Memory Verse Song.

Supplies: Unit 1 Bible Memory Verse Song "Not by Might," CD player, chair for each child

Prepare: Set chairs back-to-back in a row.

**Teacher Tip:** In this version of musical chairs, no chair is removed; all children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

### **Directions:**

- 1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
- 2. The teacher stops the music at different times during the song.
- 3. When the music stops, children find the nearest chair and sit immediately.

# **GAME: BEAN BAG TOSS**

**Purpose:** To help children review the Unit 1 Bible Memory Verse. **Supplies:** Several beanbags, one hula-hoop (or rope or floor tape)

**Prepare:** Use hula-hoop, rope, or floor tape to create a large target area on the floor.

#### **Directions:**

- 1. Give a beanbag to the first child.
- 2. Stand with the child approximately 6 feet from the target.
- 3. Before tossing the beanbag, the child says part of the Bible Memory Verse. (The teacher may say it with the child as needed.)
- 4. Child tosses the beanbag at the target.
- 5. Children take turns to see who can reach the target.
- 6. Repeat as time allows.

# **GAME: FREEZE DANCE**

Purpose: To practice the Unit 1 Bible Memory Verse Song.

Supplies: Unit 1 Bible Memory Verse Song "Not by Might," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. Be sure to stop and freeze when you hear the music stop.

#### **Directions:**

- 1. Children dance as the Bible Memory Verse Song is played.
- 2. Have a helper periodically pause the music.
- 3. When the music stops, everyone "freezes" (stops in place and doesn't move). When the helper restarts the music, the children begin dancing again.
- 4. Play as long as you like.

# **GAME: SCENES FROM COMMANDER COSMOS**

**Purpose:** To learn applications to the Unit 1 Bible stories, older children act out today's Commander Cosmos script.

Supplies: Commander Cosmos scripts for Lessons 2, 3, 5

### **Directions:**

- 1. Choose the script that corresponds with today's Bible story.
- 2. Assign each child a character name and improvise with the script so all the children can be their favorite character, a new character, or just take turns being the same character.
- 3. Act it out!

# **GAME: ACT IT OUT**

**Purpose:** To help learn the Unit 1 stories, children act them out in costumes or with stick puppets. **Supplies:** Bible times clothing or pictures of the following characters attached to craft sticks: Jesus, the apostles, Peter, John, jumping man, Philip, man from Ethiopia

**Directions:** With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

**Optional:** Children can wear costumes and act it out or children can hold craft sticks with characters. You may choose one or more stories.

(Stories are on the next page.)

### **GAME: ACT IT OUT continued**

### PENTECOST: THE HOLY SPIRIT COMES

- > Jesus was born as a gift from God. (Pretend to hold a baby.)
- ➤ He gave His life to save everyone. (Put hands on heart.)
- ➤ He rose again and promised His friends: (Point to heaven.)
- "Wait for the gift of the Spirit to come." (Pretend to hold a gift.)
- After Jesus was taken up into the clouds, (Point to clouds.)
- ➤ His friends waited together in town. (Place hands on hips.)
- > Then came the holiday called Pentecost, (Spin in a circle.)
- > And they all heard a very strange sound. (Cup hand around ear to hear.)
- > It was heaven's wind blowing through the house. (Wave arms in the air.)
- ➤ A small flame rested on everyone. (Wiggle fingers above head.)
- > They spoke in many languages to the crowd, (Point to mouth.)
- For the gift of the Holy Spirit had come. (Point to heaven.)

### **JESUS AND THE CRIPPLED MAN**

- ➤ A man who couldn't walk saw Peter and John, (Cup hands around eyes as eyeglasses.)
- > They were heading to the temple to pray. (Fold hands in prayer.)
- > The man begged them for money, (Hold out hands as if begging.)
- > So, here is what Peter had to say. (Raise index finger as if teaching.)
- > "Silver and gold have I none, (Point to pockets and shake head no.)
- > But I'll give you what I can. (Point to self.)
- ➤ In the name of Jesus, you will walk!" (Point to heaven.)
- > Then, Peter helped the man to stand. (Stand up tall with hands on hips.)
- > The man jumped up to his feet, (Jump in place.)
- ➤ He began to walk right away. (Walk in place.)
- ➤ He walked and jumped and he praised God, (Raise hands in praise.)
- For healing him that day. (Point to feet.)

### PHILIP AND THE ETHIOPIAN

- > Philip was walking down the road one day, (Walk in place.)
- > A man from Africa he did see. (Cup hands around eyes like binoculars.)
- > Philip ran to the man as fast as he could, (Run in place.)
- For the Bible he was trying to read. (Fold hands like a book and pretend to read.)
- > Philip asked, "Do you understand this?" (Palms up as if asking a question.)
- ➤ "Tell me, please!" said the man. (Cup hand around ear as if listening.)
- > Philip told him all about Jesus (Point index finger like teaching.)
- > When they read the Bible story again! (Fold hands like a book and pretend to read.)



When only 5 minutes remain, begin this segment.

# **FINAL FIVE MINUTES**

### PICTURE SCHEDULE: COLORING TIME

<u>WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME</u>
Choose a child to remove the <u>GAMES</u> picture card and place it in the <u>FINISHED</u> envelope. **We have**finished our Game Time. Now, is our time for coloring the picture of today's story.

<u>COMPLETED CRAFT</u>: Take home your "Gift for All People" craft. Tell someone that Jesus kept His promise to send the Holy Spirit.

<u>DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES</u>): Distribute this version of the Daily Way, if available. Show the Daily Way to your family. Talk about how the Lord has kept His promises.

**COLOR THIS STORY:** "The Holy Spirit Comes." Discuss the Bible story and play the Unit 1 Bible Memory Verse Song, "Not by Might," as children color.

As coloring is completed or parents arrive:

### PICTURE SCHEDULE: GOING HOME

<u>WELCOME</u> > <u>WORSHIP</u> > <u>BIBLE</u> > <u>CRAFT</u> > <u>PRAYER</u> > <u>SNACK</u> > <u>GAMES</u> > <u>COLORING</u> > <u>GOING HOME</u>

Choose a child to remove the <u>COLORING</u> picture card and place it in the <u>FINISHED</u> envelope. **We have finished our Coloring Time**. **Now**, **it is time for Going Home**.

### THE DAILY WAY

Unit 1, Lesson 2-Pentecost: The Holy Spirit Comes-Part 2

**PONDER!** Review Acts 1:3-4, 8-9, 2:1-4 with your family. Talk about how Jesus' friends waited for Him to send the gift of the Holy Spirit. What happened when the Holy Spirit came?

**PRAY!** Pray this prayer each day this week: "Lord, thank You for sending Your Spirit. May Your Spirit help us do good things for You. Amen."

**PLAY!** The Holy Spirit helped Jesus' friends talk to people in other languages. As a family challenge, learn to say, "Jesus loves you," in a different language. Practice it together. Then, you can go and teach a friend how to say it.

### **Unit 1 Bible Memory Verse**

"Not by might, nor by power, but by My Spirit,' says the Lord Almighty." Zechariah 4:6b "I will pour out My Spirit on all people." Joel 2:28a