



Peter and the Lame Man

Lesson Aim: To praise God for healing us.

THE WORSHIP

Who God is: The Spirit Who Gives Us Power

THE WORD

Bible Story: Acts 3:1-10

What He has done: God healed the man who could not walk.

THE WAY

Whisper Verse: "He walked and jumped and praised God."

BIBLE MEMORY VERSE

"Not by might, nor by power, but by My Spirit," says the Lord Almighty." Zechariah 4:6b

"I will pour out My Spirit on all people." Joel 2:28a

Unit 1: The Promise of the Spirit			
	Bible Story	What He Has Done	Lesson Aim
1	Pentecost: The Holy Spirit Comes–Part 1, Acts 1:3-4, 8-9; 2:1-4	Jesus kept His promise and sent the Holy Spirit.	To know Jesus sent the Holy Spirit to be with us.
2	Pentecost: The Holy Spirit Comes–Part 2, Acts 1:3-4, 8-9; 2:1-4	Jesus kept His promise and sent the Holy Spirit.	To know God keeps His promises.
3	Peter and the Lame Man, Acts 3:1-10	God healed the man who could not walk.	To praise God for healing us.
4	Philip and the Ethiopian–Part 1, Acts 8:27-31, 34-35	God led Philip to teach the man from Africa about Jesus.	To know God leads us to people we can serve.
5	Philip and the Ethiopian–Part 2, Acts 8:27-31, 34-35	God led Philip to teach the man from Africa about Jesus.	To know we can tell Bible stories to others.

TEACHER'S ENCOURAGEMENT

This week, read Acts 4:8-22. Please join us in praying, "Thank You for giving us faith in Your name. Keep Your name sacred in the words of our mouths and the meditation of our hearts. Amen."

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**THE WORSHIP
THE WORD &
THE WAY**

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Self-adhesive bandage
		Whisper Verse	Sign language for "He walked and jumped and praised God."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 1 Bible Memory Verse Song: "Not by Might" Other Bible Memory Verse Song Suggestions: "Heal Me, O Lord," "I Am with You," "It's Praise Time," "The Lord Is Faithful," "Let Everything That Has Breath" Additional Hymn Suggestions "Hallelu, Hallelu," "How Great Is Our God," "I've Got the Joy"
		Offering	Baskets
		Worship Illustration	Prophets & Promises Lesson 3 Delbert & Lello or Commander Cosmos script or storybook
THE WORD	Up to 10	Watch the Word: Acts 3:1-10	Teacher's Bible with bookmark at Acts 3:6 Visual: Bandage or crutch Flannel board/figures: Peter, John, healed man Clay or play-dough option: Happy man
THE WAY	Up to 25	Craft: Jumping Puppet	Sturdy flesh-colored paper, small brown felt or cloth triangle, any color felt or cloth rectangle, adhesive label or small strip of paper, glue
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Fruity Bandages	Fruit leather or snack to wrap around a finger
		Unit 1 Games: Sand Search	Bin or container of clean sand, cotton ball, bandage, toy angel (or laminated picture)
		Blanket Ball	Blanket or sturdy tablecloth, ball or balloon
		Cloud Hop	White paper or white paper plates
		Musical Chairs	Unit 1 Bible Memory Verse Song "Not by Might," CD player, chairs
		Beanbag Toss	Several beanbags, hula-hoop (or rope or floor tape)
		Freeze Dance	Unit 1 Bible Memory Verse Song "Not by Might," CD player
		Scenes from Commander Cosmos (older children only)	Commander Cosmos scripts for Lessons 2, 3, 5
	Act it Out	Bible times clothing or stick puppets of: Jesus, the apostles, Peter, John, jumping man, Philip, man from Ethiopia	
Final 5	Final Five	Daily Way (Adaptation): Unit 1, Lesson 3 Color This Story: "The Healed Man Praised God"	

RESOURCES: Supplemental materials are available at ResourceWell.org.



He walked and jumped and praised God

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____.** I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

Open the Treasure Chest to find today's treasure. Child unlocks Treasure Chest to receive a self-adhesive bandage. **Let this bandage help you remember to praise God when He heals you. God healed a man who then walked and jumped and praised God. Today's Whisper Verse is "He walked and jumped and praised God."** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "He walked and jumped and praised God."

(For visual demonstrations, see www.signingsavvy.com.)

Teacher's Note: If the sign language is too complicated for younger children, substitute walking in place and jumping in place for the first two words of this week's Whisper Verse.

Each time we say today's Whisper Verse, let's say it with four hand motions:

- "(He) walked"** Each hand creates the sign for "legs" by spreading the thumb, index and middle fingers and curling the ring and pinky fingers into the palm. Then, maintaining that hand shape, wave the hands back and forth in front of the body at waist level with the palms facing in toward the body.
- "(and) jumped"** The slightly curled fingers of the right hand tap the upturned palm of the left hand one time and then raise up in front of the face with the index and middle fingers of the right hand apart as two jumping legs while the left hand remains stationary representing the ground. The right hand returns to rest on the upturned palm of the left hand.
- "(and) praised"** The right index finger gently taps the lips and then both hands clap. This combines the signs for "truth" and "applaud" to create the sign for "praise."
- "God."** The right hand begins in front of the face, then is lowered and slightly raised in front of the face with palm facing left and all five fingers together.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "He walked and jumped and praised God," Acts 3:8. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The Spirit who gives us power

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play “It’s Praise Time!” as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children’s percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.



It’s Praise Time—our time to sing praise to the Holy Spirit who gives us power. Sing: “Not by Might.”

In today’s story, Peter called on the powerful name of Jesus to heal the man who could not walk. To heal someone means to make him or her well. When God healed the man’s feet and ankles, the man walked and jumped and praised God. That reminds me of today’s Whisper Verse: “He walked and jumped and praised God.” Let’s try it together now. Review Whisper Verse together: “He walked and jumped and praised God.” Include sign language.

As we give our offering, let’s praise God for the way He heals us. Sing: “Heal Me, O Lord” while collecting the offering.



Let’s visit with Delbert and Lello to see if they know about the day God healed the man. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Prophets & Promises Unit 1, Lesson 3.*



The man celebrated when God healed his feet and ankles. He walked and jumped and praised God! Today, let’s celebrate in that same way. In this song, there will be times when we walk and jump and praise God. Sing: “Let Everything That Has Breath.” Walk around the room or march in place. Jump each time the words “Praise the Lord” are sung.

* May substitute Lesson 3 Commander Cosmos script or storybook.



God healed the man

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned Jesus sent the Holy Spirit. Today, we will see how God healed the man who could not walk. Handle Bible as a special treasure, leaving it open to Acts 3:6.

WATCH THE WORD: ACTS 3:1-10

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a bandage or a crutch. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a happy man from clay or play dough as they listen to the story.

- **A man who couldn't walk saw Peter and John,**
- **They were heading to the temple to pray.**
- **The man begged them for money,**
- **Here is what Peter had to say.**

- **"Silver and gold have I none,**
- **But I'll give you what I can.**
- **In the name of Jesus, you will walk!"**
- **Then, Peter helped the man to stand.**

- **The man jumped up to his feet,**
- **He began to walk right away.**
- **He walked and jumped and praised God,**
- **For healing him that day.**



What did the man who couldn't walk ask Peter and John to give him? (Money.) Let's find our answer in the Bible. Read Acts 3:3 from the teacher's Bible.

What did the man do after he was healed? (He walked and jumped and praised God.) Our Whisper Verse tells us the answer. Let's say it together: "He walked and jumped and praised God." Include sign language or hand motions.



Praising God

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: JUMPING PUPPET

Purpose: To experience the man's celebration when God healed his feet.

Supplies: Sturdy flesh-colored paper, small brown felt or cloth triangle (as the man's beard), any color felt or cloth rectangle (as the man's robe), adhesive label or small strip of paper, glue

Prepare: From sturdy flesh-colored paper, cut the shape of a man, leaving two holes at the base of the torso for the child's fingers to be the legs. On a label or paper strip, print: **"He walked and jumped and praised God." Acts 3:1-10**

Directions:

1. Color the face and hair on the man.
2. Glue the triangle beard on his face.
3. Glue the felt or cloth rectangle on the puppet for his robe.
4. Attach the verse to the back of the puppet.

Craft Discussion:

- **Why did the man need to be healed?** (He could not walk.)
- **What did the man do when he was healed?** (Walked, jumped, and praised God.)
- **That's like our Whisper Verse! Let's say it with our motions right now!** Say Whisper Verse together with hand motions.
- **Your finger puppet can walk, jump, and praise God—just like the healed man!** Show children how to make their puppets walk, jump, and shout, "Praise God!"

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: FRUITY BANDAGES

Purpose: Children will wrap fruit leather around their finger as a pretend bandage as they discuss how God can heal them.

Snack Suggestion: Fruit leather or any snack that can be wrapped around a finger

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank you for our blessings. Thank you for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Sometimes when we get hurt, we need a bandage. Wrap your snack around your finger and pretend it's a bandage. Now, you can eat it.**
 - **What did the man do after he was healed?** (Walked, jumped, and praised God.)
 - **That's like our Whisper Verse! Who remembers our Whisper Verse?** Choose a child to demonstrate the motions: "He walked and jumped and praised God."
 - **Who can heal us when we get hurt or sick?** (God.)

THE WAY (GAME OPTIONS)

UNIT 1 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 1 Worship Attribute: The Spirit Who Gives Us Power

Supplies: Bin or container of clean sand, cotton ball, bandage, toy angel (or laminated picture)

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them together on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 1 Bible stories. The cotton ball reminds us that Jesus was lifted up into the clouds of heaven before the Holy Spirit came. The bandage reminds us that God healed the man who could not walk. The angel reminds us that an angel sent Philip down the road to the man from Ethiopia.

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket or parachute to remember the Unit 1 Bible Memory Verse.

Supplies: Blanket or sturdy tablecloth, ball or balloon

In this game, we will remind each other of our Bible Memory Verse: "Not by might, nor by power, but by My Spirit," says the Lord Almighty," "I will pour out My Spirit on all people."

Let's play Blanket Ball. Each time we toss the ball into the air and catch it in the blanket, we will say a phrase of the Bible Memory Verse.

Directions:

1. Children stand in a circle holding the edges of the blanket.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying a phrase of the Bible Memory Verse.
5. Phrases can be divided as follows: Not by might/ nor by power/ but by My Spirit/ says the Lord Almighty./ I will pour out My Spirit/ on all people.
6. Play several times.

THE WAY (GAME OPTIONS) *continued...*

GAME: CLOUD HOP

Purpose: To help children memorize and review the Unit 1 Bible Memory Verse.

Supplies: White paper or white paper plates

Prepare: Cut 23 cloud shapes from white paper or paper plates. Lay the clouds on the floor in a line or circle around the play area.

After He promised to send the Holy Spirit, Jesus was lifted up through the clouds. Let's say each Bible Memory Verse word as we hop from cloud to cloud.

Directions:

1. Children repeat each word from the Bible Memory Verse after you say it.
2. Children hop or step from one cloud to the next as they say each word.

Teacher Tip: Allow children who are unable to hop or step to toss each paper cloud into a bin as they say or sign each word of the Bible Memory Verse.

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 1 Bible Memory Verse Song.

Supplies: Unit 1 Bible Memory Verse Song "Not by Might," CD player, chair for each child

Prepare: Set chairs back-to-back in a row.

Teacher Tip: In this version of musical chairs, no chair is removed; all children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

Directions:

1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
2. The teacher stops the music at different times during the song.
3. When the music stops, children find the nearest chair and sit immediately.

GAME: BEAN BAG TOSS

Purpose: To help children review the Unit 1 Bible Memory Verse.

Supplies: Several beanbags, one hula-hoop (or rope or floor tape)

Prepare: Use hula-hoop, rope, or floor tape to create a large target area on the floor.

Directions:

1. Give a beanbag to the first child.
2. Stand with the child approximately 6 feet from the target.
3. Before tossing the beanbag, the child says part of the Bible Memory Verse. (The teacher may say it with the child as needed.)
4. Child tosses the beanbag at the target.
5. Children take turns to see who can reach the target.
6. Repeat as time allows.

THE WAY (GAME OPTIONS) *continued...*

GAME: FREEZE DANCE

Purpose: To practice the Unit 1 Bible Memory Verse Song.

Supplies: Unit 1 Bible Memory Verse Song "Not by Might," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. Be sure to stop and freeze when you hear the music stop.

Directions:

1. Children dance as the Bible Memory Verse Song is played.
2. Have a helper periodically pause the music.
3. When the music stops, everyone "freezes" (stops in place and doesn't move). When the helper restarts the music, the children begin dancing again.
4. Play as long as you like.

GAME: SCENES FROM COMMANDER COSMOS

Purpose: To learn applications to the Unit 1 Bible stories, older children act out today's Commander Cosmos script.

Supplies: Commander Cosmos scripts for Lessons 2, 3, 5

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise with the script so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

GAME: ACT IT OUT

Purpose: To help learn the Unit 1 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or pictures of the following characters attached to craft sticks: Jesus, the apostles, Peter, John, jumping man, Philip, man from Ethiopia

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

Optional: Children can wear costumes and act it out or children can hold craft sticks with characters. You may choose one or more stories.

(Stories are on the next page.)

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT continued

PENTECOST: THE HOLY SPIRIT COMES

- **Jesus was born as a gift from God.** (Pretend to hold a baby.)
- **He gave His life to save everyone.** (Put hands on heart.)
- **He rose again and promised His friends:** (Point to heaven.)
- **“Wait for the gift of the Spirit to come.”** (Pretend to hold a gift.)

- **After Jesus was taken up into the clouds,** (Point to clouds.)
- **His friends waited together in town.** (Place hands on hips.)
- **Then came the holiday called Pentecost,** (Spin in a circle.)
- **And they all heard a very strange sound.** (Cup hand around ear to hear.)

- **It was heaven’s wind blowing through the house.** (Wave arms in the air.)
- **A small flame rested on everyone.** (Wiggle fingers above head.)
- **They spoke in many languages to the crowd,** (Point to mouth.)
- **For the gift of the Holy Spirit had come.** (Point to heaven.)

JESUS AND THE CRIPPLED MAN

- **A man who couldn’t walk saw Peter and John,** (Cup hands around eyes as eyeglasses.)
- **They were heading to the temple to pray.** (Fold hands in prayer.)
- **The man begged them for money,** (Hold out hands as if begging.)
- **So, here is what Peter had to say.** (Raise index finger as if teaching.)

- **“Silver and gold have I none,** (Point to pockets and shake head no.)
- **But I’ll give you what I can.** (Point to self.)
- **In the name of Jesus, you will walk!”** (Point to heaven.)
- **Then, Peter helped the man to stand.** (Stand up tall with hands on hips.)

- **The man jumped up to his feet,** (Jump in place.)
- **He began to walk right away.** (Walk in place.)
- **He walked and jumped and he praised God,** (Raise hands in praise.)
- **For healing him that day.** (Point to feet.)

PHILIP AND THE ETHIOPIAN

- **Philip was walking down the road one day,** (Walk in place.)
- **A man from Africa he did see.** (Cup hands around eyes like binoculars.)
- **Philip ran to the man as fast as he could,** (Run in place.)
- **For the Bible he was trying to read.** (Fold hands like a book and pretend to read.)

- **Philip asked, “Do you understand this?”** (Palms up as if asking a question.)
- **“Tell me, please!” said the man.** (Cup hand around ear as if listening.)
- **Philip told him all about Jesus** (Point index finger like teaching.)
- **When they read the Bible story again!** (Fold hands like a book and pretend to read.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Jumping Puppet" craft. Show someone what the man did when God healed him.

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about how God can heal us.**

COLOR THIS STORY: "The Healed Man Praised God." Discuss the Bible story and play the Unit 1 Bible Memory Verse Song, "Not by Might," as children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 1, Lesson 3: Peter and the Man Who Could Not Walk

PONDER! Read Acts 3:1-10 with your family. Talk about how God healed the man. (To heal is to make well.) What did the man do after he was healed? What would you do if you were healed in the same way as the man?

PRAY! Pray this prayer each day this week: "Lord, thank You for healing the man. Help us remember to always praise You when you heal us in any way. Amen."

PLAY! Ask your family to help you make a list of all the times God has healed you, your friends, or your family members in some way. Now, praise God for these healings by singing a favorite praise song or by writing a new praise song.

Unit 1 Bible Memory Verse

"Not by might, nor by power, but by My Spirit," says the Lord Almighty." Zechariah 4:6b

"I will pour out My Spirit on all people." Joel 2:28a