



Philip and the Ethiopian—Part 2

Lesson Aim: To know we can tell Bible stories to others.

THE WORSHIP

Who God is: The Spirit Who Gives Us Power

THE WORD

Bible Story: Acts 8:27-31, 34-35

What He has done: God's Spirit led Philip to teach the man from Africa about Jesus.

THE WAY

Whisper Verse: "Tell me, please."

BIBLE MEMORY VERSE

" 'Not by might, nor by power, but by My Spirit,' says the Lord Almighty." Zechariah 4:6b
 "I will pour out My Spirit on all people." Joel 2:28a

Unit 1: The Promise of the Spirit			
	Bible Story	What He Has Done	Lesson Aim
1	Pentecost: The Holy Spirit Comes—Part 1, Acts 1:3-4, 8-9; 2:1-4	Jesus kept His promise and sent the Holy Spirit.	To know Jesus sent the Holy Spirit to be with us.
2	Pentecost: The Holy Spirit Comes—Part 2, Acts 1:3-4, 8-9; 2:1-4	Jesus kept His promise and sent the Holy Spirit.	To know God keeps His promises.
3	Peter and the Lame Man, Acts 3:1-10	God healed the man who could not walk.	To praise God for healing us.
4	Philip and the Ethiopian—Part 1, Acts 8:27-31, 34-35	God led Philip to teach the man from Africa about Jesus.	To know God leads us to people we can serve.
5	Philip and the Ethiopian—Part 2, Acts 8:27-31, 34-35	God led Philip to teach the man from Africa about Jesus.	To know we can tell Bible stories to others.

TEACHER'S ENCOURAGEMENT

This week, read Deuteronomy 4:7-10. Please join us in praying, "Thank You, Lord, for giving us the Bible. Help us teach the children Your Word so they have the knowledge to tell others about You. Give them confidence to share what they know with others. Amen."



**THE WORSHIP
THE WORD &
THE WAY**

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Stamp or sticker of a Bible
		Whisper Verse	Sign language for "Tell me, please."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 1 Bible Memory Verse Song: "Not by Might" Other Bible Memory Verse Song Suggestions: "Heal Me, O Lord," "I Am with You," "It's Praise Time," "The Lord Is Faithful," "Let Everything That Has Breath" Additional Hymn Suggestions "Hallelu, Hallelu," "How Great Is Our God," "I've Got the Joy"
		Offering	Baskets
		Worship Illustration	Prophets & Promises Lesson 5 Delbert & Lello or Commander Cosmos script or storybook
THE WORD	Up to 10	Watch the Word: Acts 8:27-31, 34-35	Teacher's Bible with bookmark at Acts 8:31 Visual: Bible Flannel board/figures: Philip, man from Ethiopia Clay or play-dough option: Bible
THE WAY	Up to 25	Craft: Teaching Bible	Standard-size sturdy black paper, standard-size white paper, heart stickers, glue or tape, crayons or markers
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Tell Me the Story	Any favorite snack (or a snack traditionally associated with story time in your area)
		Unit 1 Games: Sand Search	Bin or container of clean sand, cotton ball, bandage, toy angel (or laminated picture)
		Blanket Ball	Blanket or sturdy tablecloth, ball or balloon
		Cloud Hop	White paper or white paper plates
		Musical Chairs	Unit 1 Bible Memory Verse Song "Not by Might," CD player, chairs
		Beanbag Toss	Several beanbags, hula-hoop (or rope or floor tape)
		Freeze Dance	Unit 1 Bible Memory Verse Song "Not by Might," CD player
		Scenes from Commander Cosmos (older children only)	Commander Cosmos scripts for Lessons 2, 3, 5
	Act it Out	Bible times clothing or stick puppets of: Jesus, the apostles, Peter, John, jumping man, Philip, man from Ethiopia	
Final 5	Final Five	Daily Way (Adaptation): Unit 1, Lesson 5 Color This Story: "Philip Teaches about Jesus"	

RESOURCES: Supplemental materials are available at ResourceWell.org.



Tell me, please
THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____.** I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

Open the Treasure Chest to find today's treasure. Child unlocks Treasure Chest to receive a stamp or sticker of a Bible. **Let this sticker of the Bible help you remember Philip told the man from Africa (Ethiopia) what the Bible says about Jesus. Today's Whisper Verse is "Tell me, please."** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "Tell me, please."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with three hand motions:

- "Tell"** Place the index finger of the right hand on the throat and drag it forward past the chin and outward from the face.
- "me,"** Point to self.
- "please."** The open hand circles over the heart.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
 Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "Tell me, please," Acts 8:34. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The Spirit who gives us power

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.



It's Praise Time—our time to sing praise to the Holy Spirit who gives us power. The Holy Spirit helps us understand stories in the Bible and He helps us tell them to others. It is not by our own might or power that we can understand and tell the Bible stories, but it is by God's Spirit. Sing: "Not by Might."

Philip met a man in a far away land called Ethiopia in Africa. This man from Africa was reading a Bible story and he needed some help to understand it. He asked Philip to please tell him what the story was about. That is our Whisper Verse today. Let's try it together. Review Whisper Verse together: "Tell me, please." Include sign language.



Let's see if Delbert and Lello can tell us more about the man from Africa. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Prophets & Promises Unit 1, Lesson 5.*



We can tell others Bible stories when we are at home or at church. We can tell these stories when we are inside or outside. The Holy Spirit is with us to help us tell others about Jesus wherever we go. He is with us now as we collect our offering. Sing: "I Am with You" while collecting the offering.

When we tell others about Jesus, it makes God very happy. God wants everyone to know about Him and understand how much He loves us. Then, everyone can praise Him! Sing: "Let Everything That Has Breath."

* May substitute Lesson 5 Commander Cosmos script or storybook.



Philip teaches the man

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Today, we will review the story of how Philip told the Ethiopian about Jesus. Handle Bible as a special treasure, leaving it open to Acts 8:31.

WATCH THE WORD: ACTS 8:27-31, 34-35

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a Bible. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a Bible from clay or play dough as they listen to the story.

- **Philip was walking down the road one day,**
- **A man from Africa he did see.**
- **Philip ran to the man as fast as he could,**
- **For the Bible he was trying to read.**

- **Philip asked, "Do you understand this?"**
- **"Tell me, please!" said the man.**
- **Philip told him all about Jesus**
- **When they read the Bible story again!**



The man from Africa was reading a Bible story. Did he understand what he was reading? (No.) Let's find our answer in the Bible. Read Acts 8:31 from the teacher's Bible. **Philip helped the man understand the Bible story. He told the man about Jesus.**

What did the man from Africa say to Philip? ("Tell me, please.") Our Whisper Verse tells us the answer. Let's say it together: "Tell me, please." Include sign language or hand motions.



Tell about Jesus

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: TEACHING BIBLE

Purpose: To remind the children Philip taught the man from Africa the meaning of the Bible story.

Supplies: Standard-size sturdy black and white paper, heart stickers, glue or tape, crayons or markers

Prepare: Fold the sturdy black paper in half to create a book cover. Cut a cross shape out of the front cover of the book. Fold the white paper in half to create a book page. On the inside left, print: **"Philip Teaches about Jesus" Acts 8:27-31, 34-35**

Directions:

1. Draw a picture of Philip teaching from the Bible on the inside right page of the white paper.
2. Glue or tape the back of the white paper to the inside of the black "Bible cover."
3. Put the heart sticker on the white cross which is now showing through the "Bible cover."

Craft Discussion:

- **What was the man from Africa reading?** (The Bible.)
- **Did he understand it?** (No.)
- **What did he ask Philip to do?** ("Tell me, please.") **That's our Whisper Verse! Let's say it with the hand motions right now!** Say the Whisper Verse together with the hand motions.
- **The Holy Spirit helped Philip teach the man from Africa about Jesus. You can tell others about Jesus, too!**
- **Take your "Teaching Bible" home and tell someone the story of Philip teaching the man from Africa about Jesus.**

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: TELL ME THE STORY

Purpose: Children will eat a snack while discussing how they can tell Bible stories to others.

Snack Suggestion: Any favorite snack (or a snack traditionally associated with story time in your area)

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank you for our blessings. Thank you for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Who likes stories?** (Children respond.) **Let's eat a favorite snack we might enjoy while listening to a story.**
 - **The man from Africa was reading a Bible story. Did he understand it?** (No.)
 - **What did the man ask Philip to do?** ("Tell me, please.") **That's like our Whisper Verse! Who remembers our Whisper Verse?** Choose a child to demonstrate Whisper Verse motions: "Tell me, please."
 - **You can tell stories from the Bible, too! Who can you tell?** Children list names of family and friends.
 - **What favorite Bible story would you like to tell others?** Help children remember stories they have learned, such as: Noah and the Ark, David and Goliath, The Birth of Jesus, Feeding the 5,000, Jesus Walks on the Water, Jesus Is Risen, Jesus Goes Up to Heaven, etc.

THE WAY (GAME OPTIONS)

UNIT 1 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > **GAMES** > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 1 Worship Attribute: The Spirit Who Gives Us Power

Supplies: Bin or container of clean sand, cotton ball, bandage, toy angel (or laminated picture)

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them together on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 1 Bible stories. The cotton ball reminds us that Jesus was lifted up into the clouds of heaven before the Holy Spirit came. The bandage reminds us that God healed the man who could not walk. The angel reminds us that an angel sent Philip down the road to the man from Ethiopia.

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket or parachute to remember the Unit 1 Bible Memory Verse.

Supplies: Blanket or sturdy tablecloth, ball or balloon

In this game, we will remind each other of our Bible Memory Verse: "Not by might, nor by power, but by My Spirit," says the Lord Almighty," "I will pour out My Spirit on all people."

Let's play Blanket Ball. Each time we toss the ball into the air and catch it in the blanket, we will say a phrase of the Bible Memory Verse.

Directions:

1. Children stand in a circle holding the edges of the blanket.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying a phrase of the Bible Memory Verse.
5. Phrases can be divided as follows: Not by might/ nor by power/ but by My Spirit/ says the Lord Almighty./ I will pour out My Spirit/ on all people.
6. Play several times.

THE WAY (GAME OPTIONS) *continued...*

GAME: CLOUD HOP

Purpose: To help children memorize and review the Unit 1 Bible Memory Verse.

Supplies: White paper or white paper plates

Prepare: Cut 23 cloud shapes from white paper or paper plates. Lay the clouds on the floor in a line or circle around the play area.

After He promised to send the Holy Spirit, Jesus was lifted up through the clouds. Let's say each Bible Memory Verse word as we hop from cloud to cloud.

Directions:

1. Children repeat each word from the Bible Memory Verse after you say it.
2. Children hop or step from one cloud to the next as they say each word.

Teacher Tip: Allow children who are unable to hop or step to toss each paper cloud into a bin as they say or sign each word of the Bible Memory Verse.

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 1 Bible Memory Verse Song.

Supplies: Unit 1 Bible Memory Verse Song "Not by Might," CD player, chair for each child

Prepare: Set chairs back-to-back in a row.

Teacher Tip: In this version of musical chairs, no chair is removed; all children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

To practice our Bible Memory Verse Song, let's play Musical Chairs.

Directions:

1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
2. The teacher stops the music at different times during the song.
3. When the music stops, children find the nearest chair and sit immediately.

GAME: BEAN BAG TOSS

Purpose: To help children review the Unit 1 Bible Memory Verse.

Supplies: Several beanbags, one hula-hoop (or rope or floor tape)

Prepare: Use hula-hoop, rope, or floor tape to create a large target area on the floor.

Directions:

1. Give a beanbag to the first child.
2. Stand with the child approximately 6 feet from the target.
3. Before tossing the beanbag, the child says part of the Bible Memory Verse. (The teacher may say it with the child as needed.)
4. Child tosses the beanbag at the target.
5. Children take turns to see who can reach the target.
6. Repeat as time allows.

THE WAY (GAME OPTIONS) *continued...*

GAME: FREEZE DANCE

Purpose: To practice the Unit 1 Bible Memory Verse Song.

Supplies: Unit 1 Bible Memory Verse Song "Not by Might," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. Be sure to stop and freeze when you hear the music stop.

Directions:

1. Children dance as the Bible Memory Verse Song is played.
2. Have a helper periodically pause the music.
3. When the music stops, everyone "freezes" (stops in place and doesn't move). When the helper restarts the music, the children begin dancing again.
4. Play as long as you like.

GAME: SCENES FROM COMMANDER COSMOS

Purpose: To learn applications to the Unit 1 Bible stories, older children act out today's Commander Cosmos script.

Supplies: Commander Cosmos scripts for Lessons 2, 3, 5

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise with the script so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

GAME: ACT IT OUT

Purpose: To help learn the Unit 1 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or pictures of the following characters attached to craft sticks: Jesus, the apostles, Peter, John, jumping man, Philip, man from Ethiopia

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

Optional: Children can wear costumes and act it out or children can hold craft sticks with characters. You may choose one or more stories.

(Stories are on the next page.)

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT continued

PENTECOST: THE HOLY SPIRIT COMES

- **Jesus was born as a gift from God.** (Pretend to hold a baby.)
- **He gave His life to save everyone.** (Put hands on heart.)
- **He rose again and promised His friends:** (Point to heaven.)
- **“Wait for the gift of the Spirit to come.”** (Pretend to hold a gift.)

- **After Jesus was taken up into the clouds,** (Point to clouds.)
- **His friends waited together in town.** (Place hands on hips.)
- **Then came the holiday called Pentecost,** (Spin in a circle.)
- **And they all heard a very strange sound.** (Cup hand around ear to hear.)

- **It was heaven’s wind blowing through the house.** (Wave arms in the air.)
- **A small flame rested on everyone.** (Wiggle fingers above head.)
- **They spoke in many languages to the crowd,** (Point to mouth.)
- **For the gift of the Holy Spirit had come.** (Point to heaven.)

JESUS AND THE CRIPPLED MAN

- **A man who couldn’t walk saw Peter and John,** (Cup hands around eyes as eyeglasses.)
- **They were heading to the temple to pray.** (Fold hands in prayer.)
- **The man begged them for money,** (Hold out hands as if begging.)
- **So, here is what Peter had to say.** (Raise index finger as if teaching.)

- **“Silver and gold have I none,** (Point to pockets and shake head no.)
- **But I’ll give you what I can.** (Point to self.)
- **In the name of Jesus, you will walk!”** (Point to heaven.)
- **Then, Peter helped the man to stand.** (Stand up tall with hands on hips.)

- **The man jumped up to his feet,** (Jump in place.)
- **He began to walk right away.** (Walk in place.)
- **He walked and jumped and he praised God,** (Raise hands in praise.)
- **For healing him that day.** (Point to feet.)

PHILIP AND THE ETHIOPIAN

- **Philip was walking down the road one day,** (Walk in place.)
- **A man from Africa he did see.** (Cup hands around eyes like binoculars.)
- **Philip ran to the man as fast as he could,** (Run in place.)
- **For the Bible he was trying to read.** (Fold hands like a book and pretend to read.)

- **Philip asked, “Do you understand this?”** (Palms up as if asking a question.)
- **“Tell me, please!” said the man.** (Cup hand around ear as if listening.)
- **Philip told him all about Jesus** (Point index finger like teaching.)
- **When they read the Bible story again!** (Fold hands like a book and pretend to read.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Teaching Bible" craft. Tell someone that Philip taught the man from Africa about Jesus.

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about how you can tell others stories from the Bible.**

COLOR THIS STORY: "Philip Teaches about Jesus." Discuss the Bible story and play the Unit 1 Bible Memory Verse Song, "Not by Might," as children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 1, Lesson 5: Philip and the Ethiopian--Part 2

PONDER! Show your "Teaching Bible" craft to your family. Tell them the story of Philip and the man from Africa. Then read Acts 8:27-31, 34-35 together. Did the man from Africa understand the Bible story? Philip explained the story was about Jesus. What Bible stories can you tell others?

PRAY! Pray this prayer each day this week: "Lord Jesus, we love to learn stories from the Bible. Please help us tell others about You. Amen."

PLAY! Here is a way to tell others about Jesus. Teach your family and friends how to say and sign, "Jesus loves you." First, tap one middle finger at a time in each palm and say, "Jesus." Then, place your hands over your heart like you are hugging something and say, "loves." Last, point to the person you are teaching and say, "you!" Tell everyone you meet that Jesus loves them, too!

Unit 1 Bible Memory Verse

"Not by might, nor by power, but by My Spirit," says the Lord Almighty." Zechariah 4:6b

"I will pour out My Spirit on all people." Joel 2:28a