



Paul Visits Macedonia

Lesson Aim: To know we can help others know Jesus.

THE WORSHIP

Who God Is: The God Who Saves Us

THE WORD

Bible Story: Acts 16:9-10

What He Has Done: The Holy Spirit led Paul to Macedonia.

BIBLE MEMORY VERSE

"The Lord your God is with you, He is mighty to save." Zephaniah 3:17a

Unit 3: The Promise of Salvation			
	Bible Story	What He Has Done	Lesson Aim
12	Paul Visits Macedonia, Acts 16:9-10	The Holy Spirit led Paul to Macedonia.	To know we can help others know Jesus.
13	Paul and Lydia, Acts 16:13-15	God opened Lydia's heart to respond to Paul's message.	To know God wants us to share with others.
14	Paul and Silas in Jail, Acts 16:25-26	God freed Paul and Silas from jail.	To learn to praise God everywhere and every day, in good times and bad times.
15	The Resurrection: Jesus Lives, John 20:1-18	Jesus died to save us and was raised from the dead.	To know Jesus died to save us and then rose to life.
16	Priscilla and Aquila, Acts 18:1-4; Romans 16:3-5a	God gave Paul friends who worked, served, and taught with him.	To know we can work and serve the Lord together.

TEACHER'S ENCOURAGEMENT

This week, read Philippians 4:4-9. Please join us in praying, "Thank You, Lord, for leading us with Your Holy Spirit. Help the children better understand how they can follow Your lead in their daily walk. Amen."

TEACHER'S TIP

Be positive. Instead of telling a child what you don't want them to do, tell them what you do want them to do. For example, instead of saying, "It's time to clean up. You can't play with the blocks now," say, "It's time to clean up. Can you put the blocks in the cabinet?"



THE WORSHIP THE WORD & THE WAY

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Welcome	Treasure chest, stamp or sticker of a hand
		Coloring Center: Paul Visits Macedonia	Coloring pages of Paul traveling or teaching, crayons
		Play-Dough Center: Sailing for Jesus	Play-dough, cookie cutters, play-dough tools
		Block Center: On the Water	Blocks
		Bible Memory Verse Center: Shout It Out!	Unit 3 Bible Memory Verse Song "He Is Mighty to Save"
	Up to 5	Prepare for Worship	None
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Praise music, optional: musical instruments Unit 3 Bible Memory Verse Song: "He Is Mighty to Save" Other Bible Memory Verse Song Suggestions: "Be Still and Know" "Everyone Who Calls" "Praise Time: Love the Lord Your God" "Let Everything That Has Breath" "Love One Another" "We Love"
		Offering	Baskets
		Worship Illustration	<i>The Adventures of Delbert and Lello</i> puppet script or storybook: Prophets & Promises Unit 3, Lesson 12
THE WORD	Up to 10	Watch the Word: Acts 16:9-10	Teacher's Bible with bookmark at Acts 16:10 Visual: Picture of the Bible story
THE WAY	Up to 25	Craft: Helper Paul Puppets	Sturdy paper, craft sticks (or plastic spoons or sturdy twigs), tape or glue, crayons or markers
		Game: Come Over, Come Over!	None
		Game: Jesus Loves You!	None
		Snack: Come Over and Help Serve	A favorite snack
	Final 5	Final Five	Ponder, Pray & Play: Unit 3, Lesson 12
GOT TIME?	Up to 10	Say & Do: Acts 16:9-10	None
	Up to 10	Game: Bible Memory Verse Cheer	None
	Up to 10	Game: God Is with You	Beanbag, Unit 3 Bible Memory Verse Song "He Is Mighty to Save"
	Up to 10	Story Time	Any story about helping others

RESOURCES: Supplemental materials are available at ResourceWell.org.



The God who saves us

THE WELCOME

WELCOME

Welcome each child as they arrive. **Hello _____.** I'm glad you are here! **Come open the Treasure Chest to find today's treasure.** Child unlocks the Treasure Chest to receive a stamp or sticker of a hand. **Let this stamp (or sticker) of a hand help you remember that we can help others know Jesus.**

Teacher's Note: These activity centers are designed to reinforce the lesson through hands-on learning experiences either individually or in small groups with the guidance of the teacher. Choose the Bible Activity Centers that best suit the children in your class. Set up the activity centers around the room before children arrive. Allow children to move freely among them.

COLORING CENTER: PAUL VISITS MACEDONIA

SUPPLIES

Coloring pages of Paul traveling or teaching, crayons

DO

Children color their picture as they talk about today's story.

TALK ABOUT

Our Bible story is about a man named Paul who God sent to help the people of Macedonia know about Jesus. Teach the children to say Macedonia (Mass/eh/doh/nee/ah). **God wants us to help others know Jesus, too. We can tell our friends and family Jesus loves them.**

PLAY-DOUGH CENTER: SAILING FOR JESUS

SUPPLIES

Play-dough, cookie cutters, play-dough tools

DO

Children will make a boat with the play-dough while discussing today's story.

TALK ABOUT

In our Bible story today, Paul went to a far away land to tell people about Jesus. He had to travel across the sea to get there. What can you ride in to travel on the water? (A boat.) Can you make a boat with your play-dough?

Who can you tell about Jesus? (Children respond.) **What can you tell them?** (A favorite Bible story, their Bible Memory Verse, "Jesus loves you.")

THE WELCOME *continued...*

BLOCK CENTER: ON THE WATER

SUPPLIES

Blocks

DO

Children build boats and a body of water with blocks.

TALK ABOUT

Today in our Bible story, a man named Paul goes on a boat trip. Can you choose one of the blocks and pretend it is Paul's boat? Let's place some blocks in a circle for the water he would have sailed on. Can you show me how Paul's boat would have crossed the water? Have children "sail" their boats across the water. How would the boat sail if the water was smooth and there were no waves? Have children demonstrate. How would the boat sail if there was a storm with big waves? Have children demonstrate.

BIBLE MEMORY VERSE CENTER: SHOUT IT OUT!

SUPPLIES

Unit 3 Bible Memory Verse Song "He Is Mighty to Save"

DO

Play "He Is Mighty to Save." Allow the children to dance and move around while the music is playing. Occasionally stop the music, and have the children shout out the memory verse: **"The Lord your God is with you, He is mighty to save."**

TALK ABOUT

Paul taught the people of Macedonia about Jesus. Let's tell the world our Bible Memory Verse: **"The Lord your God is with you, He is mighty to save."**

PREPARE FOR WORSHIP

It's time for Praise Time. Let's sing a "Clean Up Song" as we put things away. Praise children as they help clean.

**Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!**

BIBLE MEMORY VERSE SIGN LANGUAGE

(For visual demonstrations, see www.signingsavvy.com)

"The Lord your God	(Lord) Make "L" shape with right index finger and thumb. Move "L" from left shoulder to right hip as a royal sash.
is with you,	(you) Index finger points straight ahead.
He is mighty	(mighty) Push fists up and forward in a forceful manner.
to save."	(save) Fists begin crossed in front of chest and then pulled apart, ending with both fists facing outward.
Zephaniah 3:17a	Hold hands open, as if holding a Bible.

Adding sign language or motions to the Bible Memory Verse helps children recall what they are learning.



The God who saves us

THE WORSHIP

Supplies: Praise music, optional: musical instruments

Teacher Tip: To help children identify time set aside for worship, designate a special corner or area for singing, collecting offering, and watching the worship illustration. Play "Praise Time: Love the Lord Your God" as children move to that designated area.



It's Praise Time—our time to praise God. Before we begin, let's talk to God in prayer.

Have the children bow their heads and close their eyes. **Dear God, help us to listen when You ask us to help others. Help us to tell others about You. Amen.**



Now, let's sing our praises to God. Sing: "Praise Time: Love the Lord Your God."

In today's story, the Holy Spirit showed Paul, in a dream, that a man from a faraway land wanted him to help people know about Jesus. Let's ask God to use this offering to help others know about Jesus. Play: "Be Still and Know" as background music while collecting the offering.



Let's see if Delbert and Lello have heard about Paul and the man from a faraway land.

Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Prophets & Promises Unit 3, Lesson 12.



God was with Paul when he traveled to meet the man in Macedonia. We know our mighty God is always with us. Our Bible Memory Verse says: "The Lord your God is with you, He is mighty to save." "Lord" is a special name for God. Let's say it together.

Practice two or three times.

"The Lord your God	(Lord) Make "L" shape with right index finger and thumb. Move "L" from left shoulder to right hip as a royal sash.
is with you,	(you) Index finger points straight ahead.
He is mighty	(mighty) Push fists up and forward in a forceful manner.
to save."	(save) Fists begin crossed in front of chest and then pulled apart, ending with both fists facing outward.
Zephaniah 3:17a	Hold hands open, as if holding a Bible.



Let's sing our new Bible Memory Verse Song and share the good news that our mighty God is with us! Sing: "He Is Mighty to Save."



Paul dreams about the man from Macedonia

THE WORD

Supplies: Teacher's Bible with bookmark at Acts 16:10, picture of the Bible story

Before we begin our Bible Time, let's say our Classroom Promise with the motions.

With my eyes on my teacher;	Point to eyes.
My mouth quiet as can be,	Place index finger over mouth as quiet sign.
I will listen to hear,	Cup hand around ear.
How God loves you and me.	Hug self, point to others, and then self.

Let's reach deep in our pockets and pull out our listening ears. Reach in your pocket and cup your hands behind your ears as if listening.

Keep your voice low so the children have to remain quiet to hear you. **Who here is a good listener?** (Children respond.) **If you are a good listener, I want you to raise your hand.** Children raise their hands. **Let's see if you can follow my directions.** Give the children a few simple directions, such as: **Touch your nose.** Children touch their noses. **Wave your hand in the air.** Children wave. **Put your hands on your head.** Children put their hands on their head. **Clap.** Children clap.

Great job. You are all great listeners. I have one more. On the count of 3, I want you to tell everyone, "Jesus loves you!" Are you ready? 1-2-3. Lead the children in saying, "Jesus loves you!" **God asks us to be ready to tell others about Jesus. Let's find out what happened when God asked Paul to tell others about Jesus.** Handle Bible as a special treasure, leaving it open to Acts 16:10.



WATCH THE WORD: ACTS 16:9-10

Read the story below or retell the passage in your own words. To illustrate the story, show a picture of the Bible story from a children's Bible, the coloring page, or other source.

- **God gave Paul a dream one night,**
- **Of a man from a faraway land.**
- **"Come over," said the man from Macedonia,**
- **"And help us understand."**

- **So, Paul sailed to Macedonia,**
- **To teach them about God's Son.**
- **He went to preach the good news,**
- **That their Savior Jesus had come.**

What did the man from Macedonia say to Paul? ("Come over and help us understand.") **What did Paul do when he woke up?** (He went to Macedonia to tell the people about Jesus.) **What can we tell others about Jesus?** (Children respond.)



We can help others know Jesus

THE WAY

Teacher Tip: Craft and games can be presented at the same time in different areas or one at a time depending on class size and teaching style.

CRAFT: HELPER PAUL PUPPETS

Purpose: To remind the children that Paul helped the man from Macedonia.

Supplies: Sturdy paper, craft sticks (or plastic spoons or sturdy twigs), tape or glue, crayons or markers

Prepare: From sturdy paper, draw and cut out a Bible. From sturdy paper, draw and cut out two men, about 8-inches tall, dressed in Bible times robes. One man (the man from Macedonia) should have his hands clasped, as if begging. The other man (Paul) should have outstretched arms. On Paul's robe, print:

Paul helped the man from Macedonia.

Acts 16:9-10

Directions:

1. Color Paul and the man from Macedonia.
2. Attach the Bible onto one of Paul's hands.
3. Attach Paul to a craft stick.
4. Attach the man from Macedonia to a craft stick.

Craft Discussion:

- **Who did Paul see in his dream?** (A man.)
- **The man was from a place called Macedonia. Can you say that after me?** (Children repeat each section after you **Mass/eh/doh/nee/ah.**) **Now let's say it all together: Macedonia!** Children repeat.
- **What did the man from Macedonia say to Paul?** ("Come over and help us understand.")
- **Point to your Man from Macedonia. He asked for help.**
- **Put your Paul puppet in the opening in the paper. God wanted Paul to help. Show what Paul did.** Children move Paul toward the Man from Macedonia.

THE WAY *continued...*

GAME: COME OVER, COME OVER!

Purpose: To act out the story of Paul and the man from Macedonia.

Supplies: None

Paul had a dream that a man from Macedonia asked him to come over and tell them about Jesus. Let's act out the story.

Directions:

1. Assign half of the children the role of Paul and the other half the role of the Man from Macedonia. Place them at opposite ends of the play area.
2. Have each group hold hands and form a line facing the other group.
3. Have the Man from Macedonia group choose a child from the Paul side and call out, "**Come over, come over, send child's name right over.**"
4. The chosen child joins the Man from Macedonia group.
5. After each Paul has joined the Man from Macedonia group, switch roles and play again.

GAME: JESUS LOVES YOU!

Purpose: Children will remember to tell others Jesus loves them.

Supplies: None

Paul told the people in Macedonia that Jesus loved them. We can tell each other "Jesus loves you!" too.

1. Children stand in a circle holding hands.
2. Choose one child to stand in the middle of the circle.
3. Everyone else holds hands and walks in a circle.
4. As they walk, sing together the following rhyme to the tune of "Mary Had a Little Lamb."
Child's name **knows Jesus' love, Jesus' love, Jesus' love,**
Child's name **knows Jesus' love. Now he/she can tell a friend."**
5. Help them choose another child to stand with them in the middle and say, "**Jesus loves you.**"
6. Continue playing until every child is standing in the middle. The last child can choose to bring the teacher or a helper into the middle of the circle.

THE WAY *continued...*

SNACK: COME OVER AND HELP SERVE

Purpose: Children will help serve the snack when asked to do so.

Snack Suggestion: A favorite snack

To each child, say and sign "Name of child **come over.**" Give each child a task to help serve the snack and drink, such as setting out napkins, cups, or snacks for their table.

Directions:

1. Serve snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or another familiar tune.
**God our Father, God our Father. Once again, once again,
Thank You for our blessings. Thank You for our blessings. Amen. Amen.**
3. Pray. Lead discussion below while children enjoy their snack.
 - **If your Mom or Dad ask you to help clean up, what should you do?** (Help clean up.)
 - **If your brother or sister ask you to help them find a lost toy, what should you do?** (Help them find the lost toy.)
 - **If your teacher asks you to help hand out crayons, what should you do?** (Help hand out crayons.)
 - **If a friend asks you to tell them about Jesus, what should you do?** (Tell them about Jesus.)



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

BIBLE MEMORY VERSE

Gather children in a circle sitting or standing and practice the words and motions.

"The Lord your God	(Lord) Make "L" shape with right index finger and thumb. Move "L" from left shoulder to right hip as a royal sash.
is with you,	(you) Index finger points straight ahead.
He is mighty	(mighty) Push fists up and forward in a forceful manner.
to save."	(save) Fists begin crossed in front of chest and then pulled apart, ending with both fists facing outward.
Zephaniah 3:17a	Hold hands open, as if holding a Bible.

PRAY

Let's pray together. Say a closing prayer with the children.

PLAY

Allow children to play with selected toys or centers or choose a book to read to them.

DISMISSAL

Have children take home their coloring page, craft, and a copy of the Ponder, Pray & Play for 2-3's.



If time remains, choose from the connected activities below.

GOT TIME?

SAY & DO: ACTS 16:9-10

Purpose: This pantomime version of the Bible Story helps children remember the story details.

Supplies: None

Directions: With each phrase, the teacher says the phrase and leads the children in doing the hand motions.

- **God gave Paul a dream one night,** (Place folded hands under cheek, as a pillow.)
- **Of a man from a faraway land.** (Point far away.)
- **“Come over,” said the man from Macedonia,** (Stretch arms forward in inviting motion.)
- **“And help us understand.”** (Place hands on heart.)

- **So, Paul sailed to Macedonia,** (Move hand in wavy motion.)
- **To teach them about God’s Son.** (Point to heaven.)
- **He went to preach the good news,** (Cup hands around mouth, as if shouting)
- **That their Savior Jesus had come.** (Raise hands over head, as if cheering silently.)



BIBLE MEMORY VERSE ACTIVITIES

“The Lord your God is with you, He is mighty to save.” Zephaniah 3:17a

GAME: BIBLE MEMORY VERSE CHEER

Purpose: Children memorize and review the Unit 3 Bible Memory Verse.

Supplies: None

Directions:

1. Practice the Bible Memory Verse together.
2. Divide children into two groups. Each group stands on opposite ends of the play area.
3. Group 1 whispers, **“The Lord your God is with you.”**
4. Group 2 whispers back, **“He is mighty to save.”**
5. Repeat steps 3 and 4 three more times, getting louder each time, until the children are using their strongest voices.
6. Have the groups switch phrases and play again.

GOT TIME? *continued...*

GAME: GOD IS WITH YOU

Supplies: Beanbag, Unit 3 Bible Memory Verse Song "He Is Mighty to Save"

Our Bible Memory Verse reminds us that God is always with us. Let's play a game to practice our verse. When I toss the beanbag to you, I want you to catch it and say, "He is mighty to save."

Directions:

1. Stand in a circle with the children.
2. Face one of the children in the circle. Say to him or her: "**The Lord your God is with child's name.**"
3. Toss the beanbag to the child.
4. Child replies, "**He is mighty to save.**"
5. Child tosses the beanbag back to you.
6. Repeat until each child has a turn.
7. At the end of the game, sing the Unit 3 Bible Memory Verse Song.



STORY TIME

Gather the children and read a favorite story. This can be a Bible story, a chapter from *The Adventures of Delbert & Lello*, or a story about helping others.

PONDER, PRAY & PLAY

Unit 3, Lesson 12: Paul Visits Macedonia

PONDER! The Holy Spirit led Paul to Macedonia (Acts 16:9-10). What did Paul do there? (He helped them, told them about Jesus.)

PRAY! Pray this prayer each day this week: "Lord, we want to help others. Help us listen so we hear when people ask for help. Help us tell them about Jesus. Amen."

PLAY! Make a game out of helping. Walk around the house and find things your toddler can help with such as picking up toys, sweeping, or making the bed. Say "Come and help," and do the chore together. Think of something you could do to help someone else together.

BIBLE MEMORY VERSE

**"The Lord your God
is with you,
He is mighty
to save."**

Zephaniah 3:17a

(Lord) Make "L" shape with right index finger and thumb. Move "L" from left shoulder to right hip as a royal sash.
(you) Index finger points straight ahead.
(mighty) Push fists up and forward in a forceful manner.
(save) Fists begin crossed in front of chest and then pulled apart, ending with both fists facing outward.
Hold hands open, as if holding a Bible.