



God Chooses Jeremiah —Part 1

Lesson Aim: To know God will give us the words we need to tell others about Him.

THE WORSHIP

Who God is: The God Who Is Faithful

THE WORD

Bible Story: Jeremiah 1:4-9

What He has done: God chose Jeremiah to speak His messages.

THE WAY

Whisper Verse: "I will speak."

BIBLE MEMORY VERSE

"The Lord is faithful to all His promises and loving toward all He has made." Psalm 145:13b

Challenge Verse for older children:

"He humbled Himself and became obedient to death—even death on a cross! Therefore God exalted Him to the highest place and gave Him the name that is above every name, that at the name of Jesus every knee should bow, in heaven and on earth and under the earth, and every tongue confess that Jesus Christ is Lord." Philippians 2:8b-11a

Unit 8: The Prophets and God's Faithfulness			
	Bible Story	What He Has Done	Lesson Aim
38	Jonah Part One: Jonah Disobeys God, Jonah 1:1-17	God sent a storm when Jonah disobeyed, then He sent a fish to save Jonah from that storm.	To know God watches over and rescues us.
39	Jonah Part Two: Jonah Prays to God, Jonah 2:1-10	God heard Jonah's prayer and forgave him.	To know when we are sorry, God forgives us.
40	Jonah Part Three: Jonah Obeys God, Jonah 3:1-10	God gave Jonah a second chance to obey.	To know obeying God involves action.
41	God Chooses Jeremiah—Part 1, Jeremiah 1:4-9	God chose Jeremiah to speak His messages.	To know God will give us the words we need to tell others about Him.
42	God Chooses Jeremiah—Part 2, Jeremiah 1:4-9	God chose Jeremiah to speak His messages.	To know God will help us obey Him.

TEACHER'S ENCOURAGEMENT

This week, read Romans 8:35-39. Please join us in praying, "Lord, thank You for choosing us to teach Your children. Give us Your words to speak to them. Help each of us to seek You wholeheartedly and trust in Your promises. Amen."



**THE WORSHIP
THE WORD &
THE WAY**

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Stamp or sticker of a mouth
		Whisper Verse	Sign language for "I will speak."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 8 Bible Memory Verse Song: "The Lord Is Faithful" or "At the Name of Jesus" Other Bible Memory Verse Song Suggestions: "Be Still and Know," "Blessed Are Those," "He Is Mighty to Save," "Here Am I, Send Me," "I Am with You," "I Can Do Everything," "I Will Always Obey Your Law," "It's Praise Time!" Additional Hymn Suggestions: "Great Is Thy Faithfulness"
		Offering	Baskets
		Worship Illustration	Prophets & Promises Lesson 41 Delbert & Lello
THE WORD	Up to 10	Watch the Word: Jeremiah 1:4-9	Teacher's Bible with bookmark at Jeremiah 1:9 Visual: Toy megaphone Flannel board/figures: Jeremiah as a child Clay or play-dough option: Mouth
THE WAY	Up to 25	Craft: Jeremiah's Megaphone	Sturdy colored paper, 3 stickers (cross, heart, letter "U"), tape, crayons or markers
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Speaking Snack	Megaphone-shaped snack (ex. Bugles snacks or Fruit Roll-Ups rolled into a cone shape)
		Unit 8 Games: Sand Search	Bin or container of clean sand, toy boat, toy fish, laminated picture of a talking mouth
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Blanket Ball	Blanket or tablecloth, ball or balloon
		Freeze Dance	Unit 8 Bible Memory Verse Song, CD player
		Musical Chairs	1 chair per child, Unit 8 Bible Memory Verse Song, CD player
		Bean Bag Toss	Several beanbags, hula hoop (or rope or floor tape)
		"The Lord Loves All" Ball Roll	Soft ball for rolling
		Scenes from The Love Sub (older children only)	The Love Sub scripts for Lesson 36 (Unit 7), Lesson 41 (Unit 8)
		Act it Out	Bible times clothing or stick puppets of: Jonah, big fish, Jeremiah
	Final 5	Final Five	Daily Way (Adaptation): Unit 8, Lesson 41 Color This Story: "Jeremiah Speaks God's Words"

RESOURCES: Supplemental materials are available at ResourceWell.org.



I will speak

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____.** I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. **Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.**

Open the Treasure Chest to find today's treasure. Child unlocks Treasure Chest to receive a stamp or sticker of a mouth. **Let this stamp (or sticker) of a mouth help you remember to speak God's message to others. Today's Whisper Verse is "I will speak."** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "I will speak."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with two hand motions:

"I will" Point to self.

"speak." The index finger of the hand shape for the number 4 (four fingers are shown) taps the mouth to represent words coming out from the mouth.

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "I will speak," Psalm 119:46. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The God who is faithful

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.

It's Praise Time—our time to sing praise to the God who is faithful. That means He keeps all His promises. Today, we will hear how God promised to be with Jeremiah and give him the words He wanted him to speak to the people. To speak God's words is to say what God wants us to say about Him. We find God's words in the Bible. When God gives me words to speak about Him, I will speak. Will you? (Yes.) That reminds me of today's Whisper Verse. Let's try it together. Review Whisper Verse together: "I will speak." Include sign language.



God chose Jeremiah to speak God's words. Many believe Jeremiah was a young child, just like you. Jeremiah himself said he was a child. If you heard the voice of the Lord today saying, "I have chosen you to speak my words to others," what would you say? (Children respond.) Sing: "Here Am I," and "I Can Do Everything."

Some of the money from our offering goes to help people speak God's words to others. Let's give our offering to His church now. Play: "Great Is Thy Faithfulness" as background music while collecting the offering.



Now, let's see what Delbert and Lello know about God choosing Jeremiah!

Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Prophets & Promises Unit 8, Lesson 41.



At first, Jeremiah was afraid because he was a child and didn't know what to say. God promised He would be with him and give him the words to say. God kept His promises to Jeremiah. He keeps those same promises to us. He gives us the words to say through His words in the Bible. He is with us wherever we go. Sing: "I Am with You" and the Unit 8 Bible Memory Verse Song, "The Lord Is Faithful."



God gave Jeremiah His words

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Last time, we learned Jonah obeyed God when he went to speak God's words to the people of Nineveh. Today, we will hear how God chose a boy named Jeremiah to speak His words. Handle the Bible as a special treasure, leaving it open to Jeremiah 1:9.

WATCH THE WORD: JEREMIAH 1:4-9

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a toy megaphone. Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a mouth from clay or play dough as they listen.

- Jeremiah heard the Lord's voice say,
- "I knew you before you were born!
- That is when I chose you
- To speak words from the Lord."
-
- Jeremiah said, "I am just a child;
- I don't know what to say!"
- The Lord said, "Do not be afraid,
- I'll be with you every day.
-
- "You must say what I tell you to say
- And go where I send you now."
- He touched Jeremiah's lips and said,
- "I've put my words in your mouth!"



What did the Lord touch? (Jeremiah's mouth.) Let's find our answer in the Bible. Read Jeremiah 1:9 from the teacher's Bible. **Remember that "Lord" is one of God's special names.**

God gave Jeremiah the words to say. He will help you know what to say, too. Will you speak the words God gives you to say? (Yes.) Our Whisper Verse tells us the answer. Let's say it together: "I will speak." Include the sign language or hand motions.



God will give us words about Him

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: JEREMIAH'S MEGAPHONE

Purpose: To remind the children of the story of God choosing Jeremiah to speak His message.

Supplies: Sturdy colored paper, 3 stickers (cross, heart, letter "U"), tape, crayons or markers

Prepare: Along a short side of a sheet of sturdy colored paper, print: **Jeremiah Spoke God's Word. Jeremiah 1:4-9**

Optional: Instead of using stickers, print the outlines of a cross, heart, and "U" shape on the megaphone paper for the children to color.

Today, we are making a megaphone. Megaphones help others hear our words.

Directions:

1. Color the front of the sheet of sturdy colored paper.
2. Roll the paper to create a cone, keeping about a 1" opening on one end for a mouthpiece.
3. **Let's use our stickers to speak the words, "Jesus loves you" for God.**
 - Place the cross sticker which stands for "Jesus" onto your megaphone.
 - Place the heart sticker which stands for "loves" to the right of the cross sticker.
 - Place the letter "U" sticker which stands for "you" to the right of the heart sticker.

Craft Discussion:

- **Who did God choose to speak His words to the people?** (Jeremiah.)
- **God chose Jeremiah before he was born!**
- **Jeremiah was a child just like you. Why do you think he was afraid to speak to others about God?** (Children respond.) **Jeremiah thought he had to be older to speak about God and God's words. He was afraid because he didn't know what to say.**
- **Do you have to be older to speak God's words to others?** (No.)
- **God helped Jeremiah know what to say. Will God help you, too?** (Yes.)
- **That sounds like our Whisper Verse! Let's say it with our motions right now!** Say the Whisper Verse together with the hand motions: "I will speak."

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: SPEAKING SNACK

Purpose: Children learn they can speak God's message to others just like Jeremiah did.

Snack Suggestion: Megaphone-shaped snack (ex. Bugles snacks or Fruit Roll-Ups rolled into a cone shape)

Our snack is shaped like a megaphone. Real megaphones help people speak loudly. Can you say, "Jesus loves you," through your snack megaphone? Show children how to use their snack as a megaphone.

Directions:

1. Serve the snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Who remembers our Whisper Verse?** Choose a child to demonstrate the Whisper Verse with the motions: "I will speak."
 - **God wants us to speak His words to others. Can children speak God's words to others? (Yes.) Can you speak God's words to others? (Yes.)**
 - **Jeremiah was afraid he wouldn't know what to say. Who helped him know what to say? (God.) Who will help you know what to say? (God.)**

THE WAY (GAME OPTIONS)

UNIT 8 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > **GAMES** > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 8 Worship Attribute: The God Who Is Faithful.

Supplies: Bin or container of clean sand, toy boat, toy fish, laminated picture of a talking mouth

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 8 Bible stories. The toy boat reminds us that Jonah disobeyed God when he went on the boat instead of going to Nineveh. The toy fish reminds us that God sent a big fish to swallow Jonah when he was in the stormy sea. Jonah prayed while he was inside the fish. The picture of the mouth reminds us that God put His words into Jeremiah's mouth. That means God gave Jeremiah the words to say.

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or the Unit 8 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down."
 - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, "**God told Jonah to go to Mexico. Thumbs up or thumbs down?**" Children respond with thumbs down. "**God told Jonah to go to Nineveh. Thumbs up or thumbs down?**" Children respond with thumbs up.
 - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with a word that makes no sense. For example, say, "**The Lord is faithful to a few promises. Thumbs up or thumbs down?**" Children respond with thumbs down. "**The Lord is faithful to all His promises. Thumbs up or thumbs down?**" Children respond with thumbs up.

THE WAY (GAME OPTIONS) *continued...*

GAME: BLANKET BALL

Purpose: Children catch a ball in a blanket to remember the Unit 8 Bible Memory Verse.

Supplies: Blanket or tablecloth, ball or balloon

Optional: For a more challenging game, practice the books of the New Testament or the Unit 8 Bible Memory Challenge Verse (Amos 4:12b-13; 5:14). Phrases for the Challenge Verse may be divided as follows: "He humbled Himself /and became obedient to death/ --even death on a cross!/ Therefore God exalted Him/ to the highest place/ and gave Him the name/ that is above every name,/ that at the name of Jesus/ every knee should bow,/ in heaven and on earth/ and under the earth,/ and every tongue confess/ that Jesus Christ is Lord."

Let's use this blanket to toss the ball into the air. When the ball lands on the blanket, we will say a part of the Bible Memory Verse (Psalm 145:13b) "The Lord is faithful/ to all His promises/ and loving toward/ all He has made."

Directions:

1. Children stand around the blanket, holding the edges.
2. Place a ball or balloon in the center of the blanket.
3. Together, the children quickly raise the blanket to toss the ball or balloon into the air.
4. As the ball lands, lead children in saying a phrase of the Bible Memory Verse. Phrases can be divided as follows: "The Lord is faithful/ to all His promises/ and loving toward/ all He has made."
5. Play several times.

GAME: FREEZE DANCE

Purpose: To practice the Unit 8 Bible Memory Verse Song.

Supplies: Unit 8 Bible Memory Verse Song "The Lord Is Faithful" or "At the Name of Jesus," CD player

To practice our Bible Memory Verse Song, let's play Freeze Dance. When you hear the music stop, be sure to stop and freeze.

Directions:

1. Children dance as the Bible Memory Verse Song is played.
2. Have a helper periodically pause the music.
3. When the music stops, everyone "freezes" (stops in place and doesn't move). When the helper restarts the music, the children begin dancing again.
4. Play as long as you like.

THE WAY (GAME OPTIONS) *continued...*

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 8 Bible Memory Verse Song.

Supplies: 1 chair per child, Unit 8 Bible Memory Verse Song, CD player

Prepare: Set chairs back-to-back in a row.

Teacher Tip: In this version of musical chairs, no chair is removed; all children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

Directions:

1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
2. The teacher stops the music at different times during the song.
3. When the music stops, children find the nearest chair and sit immediately.

GAME: BEAN BAG TOSS

Purpose: To help children review the Unit 8 Bible Memory Verse.

Supplies: Several beanbags, hula hoop (or rope or floor tape)

Prepare: Use a hula hoop, rope, or floor tape to create a large target area on the floor.

Directions:

1. Give a beanbag to the first child.
2. Stand with the child approximately 6 feet from the target.
3. Before tossing the beanbag, the child says part of the Bible Memory Verse. (The teacher may say it with the child, as needed.)
4. Child tosses the beanbag at the target.
5. Children take turns to see who can reach the target.
6. Play again, as time allows.

GAME: "THE LORD LOVES ALL" BALL ROLL

Purpose: Children will realize the Lord is loving toward all He has made (Unit 8 Bible Memory Verse).

Supplies: Soft ball for rolling

The Bible tells us the Lord is loving toward all He has made. What is your favorite thing God has made? (Children respond.)

Directions:

1. Children sit in a circle.
2. Teacher rolls the ball to a child.
3. The child holds the ball and completes the sentence, "The Lord loves _____."
4. Child rolls ball to another child.
5. Continue playing until each child has a turn.

THE WAY (GAME OPTIONS) *continued...*

GAME: SCENES FROM THE LOVE SUB

Purpose: To learn applications of the Unit 8 Bible stories, older children act out The Love Sub script.

Supplies: The Love Sub script for Lesson 36 (Unit 7) and Lesson 41 (Unit 8)

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

GAME: ACT IT OUT

Purpose: To help learn the Unit 8 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or pictures of the following characters attached to craft sticks: Jonah, big fish, Jeremiah

Optional: Children can wear costumes and act out the story or children can hold craft sticks with the story characters. You may choose one or more stories.

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

JONAH PART ONE: JONAH DISOBEYS GOD

- **The Lord told Jonah, "Go to Nineveh."** (Point away.)
- **Jonah did not obey.** (Shake head no.)
- **Jonah ran away from the Lord;** (Run in place.)
- **In a boat, he sailed away.** (Put hand over eyes, as if looking in the distance.)

- **The Lord sent a mighty storm** (Point to heaven.)
- **With lots of waves and wind.** (Wave arms as wind.)
- **When Jonah was tossed in the water,** (Put hands on cheeks in surprise.)
- **A big fish the Lord did send.** (Stretch arms apart.)

- **The big fish swallowed Jonah,** (Swallow loudly.)
- **But, Jonah was safe inside.** (Hug self.)
- **He stayed in the fish's belly,** (Pat tummy.)
- **For three days and three nights!** (Hold up three fingers.)

THE WAY (GAME OPTIONS) *continued...*

(GAME: ACT IT OUT continued)

JONAH PART TWO: JONAH PRAYS TO GOD

- **Jonah disobeyed the Lord.** (Shake head in disapproval.)
- **In a boat, he rowed away.** (Pretend to row a boat.)
- **He was thrown in the stormy sea.** (Wave arms as wind and waves.)
- **A big fish swallowed him that day.** (Spread arms wide.)

- **Jonah prayed inside that fish,** (Fold hands in prayer.)
- **“O Lord, to You I cried.** (Point to heaven.)
- **You heard me from the bottom of the sea,** (Cup hands around ears, as if listening.)
- **And then You saved my life.”** (Point to heaven.)

- **Jonah prayed to the Lord and said,** (Fold hands in prayer.)
- **“I promise to obey.”** (Raise right hand, as if taking an oath.)
- **That’s when the Lord said to the fish,** (Cup hands around mouth, as if speaking.)
- **“Spit him out on the shore right away.”** (Point to the opposite side of the play area.)

JONAH PART THREE: JONAH OBEYS GOD

- **God said, “Go to Nineveh.”** (Point far away.)
- **Jonah disobeyed.** (Shake head no.)
- **Jonah prayed inside the fish;** (Fold hands in prayer.)
- **The fish spit him out right away.** (Point to the opposite side of the play area.)

- **“Now get up and go to Nineveh,”** (Move hands upward.)
- **God said and Jonah obeyed.** (Walk in place.)
- **God said, “Warn the people there** (Raise index finger.)
- **That they must change their ways.”** (Shake head no.)

- **The people there believed God,** (Point to heaven.)
- **So, they were very sad.** (Wipe imaginary tears.)
- **They stopped doing evil.** (Hold palms straight out for stop.)
- **God saw this and He was glad!** (Raise thumbs up.)

GOD CHOOSES JEREMIAH

- **Jeremiah heard the Lord’s voice say,** (Cup hand around ear.)
- **“I knew you before you were born!** (Pretend to rock a baby in your arms.)
- **That is when I chose you** (Point to another child.)
- **To speak the words from the Lord.”** (Point to heaven.)

- **Jeremiah said, “I am just a child;** (Shrug shoulders.)
- **I don’t know what to say!”** (Shake head sadly.)
- **The Lord said, “Do not be afraid,** (Point index finger, as if giving a warning.)
- **I’ll be with you every day.”** (Lay hands over heart.)

- **“You must say what I tell you to say.** (Cup hands around mouth, as if shouting.)
- **And go where I send you now.”** (Walk in place.)
- **He touched Jeremiah’s lips and said,** (Touch lips.)
- **“I’ve put my words in your mouth!”** (Point from heaven to mouth.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Jeremiah's Megaphone" craft. Tell someone God chose Jeremiah to speak His words to the people.

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about how you can tell God's words to people, too.**

COLOR THIS STORY: "Jeremiah Speaks God's Words." Discuss the Bible story and play the Unit 8 Bible Memory Verse Song "The Lord Is Faithful" or "At the Name of Jesus" as the children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 8, Lesson 41: God Chooses Jeremiah—Part 1

PONDER! Read Jeremiah 1:4-9 with your family. When did God first know Jeremiah? When did God first know you? What did God choose for Jeremiah to do? Who promised to help Jeremiah know what to say? Remember, you are never too young to speak God's words to other people!

PRAY! Pray this prayer each day this week: "Lord, thank You for choosing me. Please help me tell other people what You want me to tell them about You. Amen."

PLAY! "I Choose You!" Sit in a circle. Place your "Jeremiah's Megaphone" craft in the middle of the circle. One person walks around the circle, chooses someone by touching his or her head, and says, "God chooses you." The chosen person says God's message, "Jesus loves you," through the megaphone. Play again. The person who said God's message is the next person to walk around the circle.

Unit 8 Bible Memory Verse:

"The Lord is faithful to all His promises and loving toward all He has made." Psalm 145:13b

Unit 8 Bible Memory Challenge Verse:

"He humbled Himself and became obedient to death—even death on a cross! Therefore God exalted Him to the highest place and gave Him the name that is above every name, that at the name of Jesus every knee should bow, in heaven and on earth and under the earth, and every tongue confess that Jesus Christ is Lord." Philippians 2:8b-11a