



Ezekiel and the Sheep –Part 2

Lesson Aim: To know that as our shepherd,
 the Lord knows our needs.

THE WORSHIP

Who God is: The God Who Is Lord of All

THE WORD

Bible Story: Ezekiel 34:6, 11-15, 31

What He has done: God showed Ezekiel that we are like sheep and He is the shepherd.

THE WAY

Whisper Verse: "God gives life."

BIBLE MEMORY VERSE

"Let everything that has breath praise the Lord." Psalm 150:6

Challenge Verse for older children:

"You are a chosen people, a royal priesthood, a holy nation, a people belonging to God, that you may declare the praises of Him who called you out of darkness into His wonderful light." 1 Peter 2:9

Unit 9: The Prophets and God's Sovereignty			
	Bible Story	What He Has Done	Lesson Aim
43	Ezekiel and the Sheep—Part 1, Ezekiel 34:6, 11-15, 31	God showed Ezekiel that we are like sheep and He is the shepherd.	To know God will care for us like a shepherd cares for his sheep.
44	Ezekiel and the Sheep—Part 2, Ezekiel 34:6, 11-15, 31	God showed Ezekiel that we are like sheep and He is the shepherd.	To know that as our shepherd, the Lord knows our needs.
45	Daniel and the Lions' Den—Part 1, Daniel 6:14-23, 25-27	God kept Daniel safe from the lions.	To know God is with you wherever you go.
46	Daniel and the Lions' Den—Part 2, Daniel 6:14-23, 25-27	God kept Daniel safe from the lions.	To know God keeps us safe.
47	Daniel's Dream About Heaven, Daniel 7:1, 13-14	God gave Daniel a dream about Jesus' return.	To know we will see Jesus coming with the clouds one day.

TEACHER'S ENCOURAGEMENT

This week, read Isaiah 43. Please join us in praying, "Thank You, Lord, for choosing us to belong to You. Thank You for Your love that brings life and for being with us when we gather in Your name. Amen."

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**THE WORSHIP
THE WORD &
THE WAY**

Segment	Minutes	Activity	Supplies
THE WELCOME	Up to 15	Picture Schedule Cards	Cards with picture illustrating the activities: WELCOME, WORSHIP, BIBLE, CRAFT, PRAYER, SNACK, GAMES, COLORING, GOING HOME. Envelope labeled FINISHED. Optional: To display schedule, use Velcro to attach laminated Picture Schedule cards to a felt board.
		Treasure Chest	Stamp or sticker of a shepherd
		Whisper Verse	Sign language for "God gives life."
THE WORSHIP	Up to 20	Worship Sheet music and recordings for Bible Memory Verse Songs available at ResourceWell.org.	Unit 9 Bible Memory Verse Song: "Let Everything That Has Breath" Other Bible Memory Verse Song Suggestions: "Be Still and Know," "He Is Mighty to Save" "I Am with You," "I Will Always Obey Your Law," "It's Praise Time!," "Love One Another," "The Lord Is Faithful," "We Love," "Do Not Let Your Hearts Be Troubled" Additional Hymn Suggestions: "Give Thanks"
		Offering	Baskets
		Worship Illustration	Prophets & Promises Lesson 43 Delbert & Lello
THE WORD	Up to 10	Watch the Word: Ezekiel 34:6, 11-15, 31	Teacher's Bible with bookmark at Ezekiel 34:11 Visual: Shepherd staff (or picture of a shepherd) Flannel board/figures: A few sheep, shepherd Clay or play-dough option: shepherd's staff
THE WAY	Up to 25	Craft: Sheep Magnet	Sturdy black paper, cotton balls, white crayon or silver marker, wiggly eyes, magnet, glue
		Circle of Prayer or Lord's Prayer	Lord's Prayer word and picture book
		Snack: Field Food	Any green snack such as celery or cupcakes with green icing
		Unit 9 Games: Sand Search	Bin or container of clean sand, toy sheep (or cotton ball), toy angel (or laminated picture), toy lion (or laminated picture), cotton ball
		Thumbs Up or Thumbs Down	None, optional: hand puppet or finger puppets
		Lost Sheep Search	Small, toy sheep or cotton ball
		Gathering Sheep	Cotton balls, basket
		Musical Chairs	1 chair per child, Unit 9 Bible Memory Verse Song, CD player
		Pin the Tail on the Sheep	Poster of a sheep without a tail, cotton balls, tape
		"Praise the Lord" Ball Roll	Soft ball for rolling
		Scenes from The Love Sub (older children only)	The Love Sub script for Lesson 45
		Act it Out	Bible times clothing or stick puppets of: Sheep, shepherd, angel, Daniel, lion, King Darius, Jesus on the clouds
	Final 5	Final Five	Daily Way (Adaptation): Unit 9, Lesson 44 Color This Story: "The Lord Is My Shepherd"

RESOURCES: Supplemental materials are available at ResourceWell.org.



God gives life

THE WELCOME

PICTURE SCHEDULE: WELCOME TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Welcome each child as they arrive. **Hello _____.** I'm glad you are here! Come and see what we are going to do today. Point to each card on the Picture Schedule board. Today, we will WELCOME everyone. We will read the BIBLE story and make a CRAFT. We will have PRAYER time and eat a SNACK. We will play GAMES and enjoy COLORING a picture about today's story.

Open the Treasure Chest to find today's treasure. Child unlocks the Treasure Chest to receive a stamp or sticker of a shepherd. **Let this stamp (or sticker) of a shepherd help you remember that just like a shepherd knows what his sheep need, God knows what you need. He knows everything about you because He gave you life. Today's Whisper Verse is "God gives life."** Teach the Whisper Verse in spoken language and in sign language below. **We call it the Whisper Verse so you can whisper it to others.***

SIGN LANGUAGE: "God (who) gives life."

(For visual demonstrations, see www.signingsavvy.com.)

Each time we say today's Whisper Verse, let's say it with three hand motions:

- | | |
|----------------------|---|
| "God" | Using a "b" hand with palm facing left, the right hand starts slightly above the forehead, then moves in a backward-downward arc, ending in front of the upper chest. |
| "(who) gives" | The hands move forward to represent giving something away. |
| "life." | Both hands form an "L" hand shape and move up the body, as if to draw attention to a living body. |

Allow children to enjoy free play until everyone has arrived. **Let's sing the "Clean Up Song" as we put toys away before Praise Time.** Praise any child who helps. Allow several minutes for clean up.

**"Clean Up Song": Clean up! Clean up! Everybody, everywhere!
Clean up! Clean up! Everybody do your share!**

Gather and seat children in Praise Time area.

***Today's Whisper Verse:** "God (who) gives life," 1 Timothy 6:13. The Whisper Verse is a tool to help the children learn a major point in the lesson. It is coupled with sign language or hand motions as a memory aid. The verse is not necessarily chosen from today's Bible story.



The God who is Lord of all

THE WORSHIP

PICTURE SCHEDULE: WORSHIP TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WELCOME picture card and place it in the FINISHED envelope. **We have finished our Welcome Time. Now, we will have our Worship Time.**

Children may worship in a large group with other classes or in a quiet room with a worship CD or DVD.

Teacher Tip: To help children identify time set aside for worship, play "It's Praise Time!" as children move to a designated place for praise songs, offering, and the worship illustration. Children who are nonverbal may enjoy participating in the music by playing children's percussion instruments such as maracas, jingle bells, wood blocks, or small tambourines. Children who are sensitive to sound may prefer to wear noise reduction headphones.



It's Praise Time—our time to sing praise to the God who is Lord of all. That means He is the one in control of everything in heaven and on earth. He gives us life. Let's say today's Whisper Verse together. Review the Whisper Verse: "God gives life." Include sign language. **God brings life to everyone. He has made us, given us life, and He has always loved us.** Sing: "The Lord Is Faithful."

Because God loved us, we know how to love one another. When we love one another, we are sharing His love. One way to share God's love with others is to give our offering to the church. The church's money goes to share God's love with many people all over the world. Sing: "Love One Another" while collecting the offering.

Sing: "We Love."



Let's review what Delbert and Lello know about Ezekiel and the sheep. Perform *The Adventures of Delbert and Lello* puppet script or read storybook: Prophets & Promises Unit 9, Lesson 43.



The Lord gives life to everything, so He knows all we need. He wants everything that has breath to praise Him. Can you take a big deep breath in and out? Children inhale and exhale. **We all have breath, so we can all praise the Lord right now.** Sing: "Let Everything That Has Breath." Add motions such as clapping, spinning, dancing, and jumping.



Ezekiel tells us we are like the Lord's sheep

THE WORD

PICTURE SCHEDULE: BIBLE TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the WORSHIP picture card and place it in the FINISHED envelope. **We have finished our Worship Time. Now, we will have our Bible Time.**

Today, we will review the story of how the Lord told Ezekiel that the Lord is our shepherd.

Handle the Bible as a special treasure, leaving it open to Ezekiel 34:11.

WATCH THE WORD: EZEKIEL 34:6, 11-15, 31

Read the points below or retell the passage in your own words using the points below as a general guide. To illustrate the story, display a shepherd staff (or picture of a shepherd). Have children assist by placing Bible Story figures on a flannel board. Other visual options include Color This Story or a related picture. Optional: To help children focus, have them create a sheep from clay or play dough as they listen.

- **The Lord told Ezekiel,**
- **“The people are My sheep.**
- **I am like their shepherd;**
- **I lay them down to sleep.**

- **“When they are lost, I’ll search for them.**
- **They will not be afraid.**
- **I’ll lead them to green pastures.**
- **I, Myself will keep them safe.”**



Who will search for His sheep? (The Lord.) Let’s find our answer in the Bible. Read Ezekiel 34:11 from the teacher’s Bible.

Who gave life to the sheep? (God.) Who gives life to you? (God.) Our Whisper Verse tells us the answers. Let’s say it together: “God gives life.” Include the sign language or hand motions.



Our shepherd knows our needs

THE WAY

PICTURE SCHEDULE: CRAFT TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the BIBLE picture card and place it in the FINISHED envelope. **We have finished our Bible Time. Now, it is Craft Time.**

CRAFT: SHEEP MAGNET

Purpose: To remind the children that we are like sheep who belong to the Lord.

Supplies: Sturdy black paper, cotton balls, white crayon or silver marker, wiggly eyes, magnet, glue

Prepare: From sturdy black paper, cut a circle large enough to fit your hand with your thumb separated from the four fingers.

Optional: You may choose to cut out the children's hand prints before attaching the magnet.

Directions:

1. Place the child's hand on the black paper circle with his or her thumb separated from the four fingers.
2. Use white chalk or crayon to trace the child's hand.
3. Glue cotton balls to fill the palm and fingers of the hand print, leaving the tips of the fingers and the whole thumb cotton free.
4. Glue wiggly eyes onto the end of thumb for eyes.
5. Below the wiggly eyes, use white chalk or crayon to draw a smile on the thumb.
6. Glue magnet on back of hand print.

Craft Discussion:

- **Who is your shepherd?** (The Lord.)
- **Are you the Lord's sheep?** (Yes.)
- **We are making a sheep magnet that you can use in your home to remind you that the Lord is our shepherd and we His sheep. Just as a shepherd knows what his sheep need, the Lord knows our needs. He knows everything we need because He made us and gave us life! That's like our Whisper Verse! Let's say it with the motions right now!** Say the Whisper Verse together with the hand motions: "God gives life."
- **Sometimes, sheep get lost. What will the shepherd do?** (Search and find them.)
- **Sometimes, the sheep are hungry. What does the shepherd do?** (Gives them food.)
- **Who will care for you like the shepherd cares for his sheep?** (The Lord.)
- **Who always knows exactly what you need?** (The Lord.)

THE WAY *continued...*



CIRCLE OF PRAYER/THE LORD'S PRAYER

PICTURE SCHEDULE: PRAYER TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the CRAFT picture card and place it in the FINISHED envelope. **We have finished our Craft Time. Now, it is Prayer Time.**

God made you and He cares for you. He loves to hear you pray with private words or words you say out loud. Let's fold our hands and close our eyes. As I lift up your name to God in heaven, I will lay my hand on your shoulder. Let's pray together.

Dear God, thank You for making us and loving us. We lift up to You a special prayer for ____, ____, ____ (say every name). We pray for our families and friends. Thank You for teaching us how to love one another. Amen. You may add the Lord's Prayer with the word picture book.

PICTURE SCHEDULE: SNACK TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the PRAYER picture card and place it in the FINISHED envelope. **We have finished our Prayer Time. Now, it is Snack Time.**

Teacher Tip: It is important to keep a record of all dietary restrictions and allergies accessible. Some parents may prefer to bring their child's snack. Depending on the dietary needs of your classroom, you may determine it is best to omit snack time completely.

SNACK: FIELD FOOD

Purpose: Children will eat a snack while discussing how God knows their needs.

Snack Suggestion: Any green snack such as celery or cupcakes with green icing

This green snack makes me think of the green grass sheep love to eat when they are out in the field!

Directions:

1. Serve the snack and drink.
2. **Let's sing the "Blessing Song."** Sing to the tune of "Frere Jacques" or other familiar tune.
God our Father, God our Father. Once again, once again.
Thank You for our blessings. Thank You for our blessings. Amen. Amen.
3. Lead discussion below while children enjoy their snack.
 - **Who remembers our Whisper Verse?** Choose a child to demonstrate the motions to the Whisper Verse: "God gives life."
 - **God gives us life, so He knows all our needs. He knows that just as hungry sheep need food, when we are hungry, we need food, too.**
 - **What is your favorite food God made for you to eat?** (Children respond.)
 - **What other things does God know you need?** (Children respond.)

THE WAY (GAME OPTIONS)

UNIT 9 GAME OPTIONS

Play one or more of the activities below until the last five minutes of class then proceed to Final Five.

PICTURE SCHEDULE: GAMES TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > **GAMES** > COLORING > GOING HOME

Choose a child to remove the SNACK picture card and place it in the FINISHED envelope. **We have finished our Snack Time. Now, is our time to play Games.**

GAME: SAND SEARCH

Purpose: This sand sifting activity soothes children. The items in the bin can be used to introduce the Bible stories or the Unit 9 Worship Attribute: The God Who Is Lord of all.

Supplies: Bin or container of clean sand, toy sheep (or cotton ball), toy angel (or laminated picture), toy lion (or laminated picture), cotton ball

Prepare: Place all items beneath the surface of the sand.

Directions:

1. Children take turns reaching into the sand in search of the objects.
2. Teacher and children discuss each object as it is located.
3. When all the objects have been located, display them on a tabletop or on the surface of the sand.
4. Children feel each item as the teacher explains their connection to the Unit 9 Bible stories. The toy sheep reminds us that we are like sheep and the Lord is our shepherd. The toy angel and toy lion remind us that God sent an angel to shut the mouths of the lions when Daniel was in the lions' den. The cotton ball reminds us that one day we will see Jesus coming on the clouds.

GAME: THUMBS UP OR THUMBS DOWN?

Purpose: This nonverbal true-false game helps children master the Bible story or the Unit 9 Bible Memory Verse.

Supplies: None, optional: hand puppet or finger puppets

Directions:

1. Teacher or puppet retells today's Bible story or Bible Memory Verse, pausing after each phrase to say, "Thumbs up or thumbs down."
 - If retelling the Bible story, read it in phrases. For some phrases, state accurate descriptions. For other phrases, replace the truth with silly facts. For example, say, "**The Lord told Ezekiel we are like fish. Thumbs up or thumbs down?**" Children respond with thumbs down. "**The Lord told Ezekiel we are like sheep. Thumbs up or thumbs down?**" Children respond with thumbs up.
 - If reviewing the Bible Memory Verse, read it in phrases. For some phrases, read it correctly. For other phrases, replace a word with a word that makes no sense. For example, say, "**Let everything that plays chess praise the Lord. Thumbs up or thumbs down?**" Children respond with thumbs down. "**Let everything that has breath praise the Lord. Thumbs up or thumbs down?**" Children respond with thumbs up.

THE WAY (GAME OPTIONS) *continued...*

GAME: LOST SHEEP SEARCH

Purpose: Children play a hiding game to remember the Lord is our shepherd.

Supplies: Small, toy sheep or cotton ball

Directions:

1. Choose a child to hide the toy sheep (or cotton ball).
2. Assist that child in hiding the toy sheep in the play area while the other children close their eyes.
3. On your signal, the other children open their eyes and search for the toy sheep.
4. Choose a different child to hide the toy sheep and play again.

GAME: GATHER THE SHEEP

Purpose: Children will be shepherds and gather sheep to discover how the Lord cares for them.

Supplies: Cotton balls, basket

Prepare: Scatter many cotton balls around the room. Place the basket in the center of the room.

Oh, no! The sheep have scattered everywhere! Let's be good shepherds and gather them safely in the basket.

Directions:

1. On your signal, the children work together to pick up the cotton ball "sheep" and place them in the basket.
2. Play again, if desired.

Thank you for being good shepherds and taking care of your sheep. Who is your shepherd? (The Lord.) Are you His sheep? (Yes.) Does He take care of you? (Yes.)

GAME: MUSICAL CHAIRS

Purpose: This version of Musical Chairs familiarizes children with the Unit 9 Bible Memory Verse Song.

Supplies: 1 chair per child, Unit 9 Bible Memory Verse Song, CD player

Prepare: Set chairs back-to-back in a row.

Teacher Tip: In this version of musical chairs, no chair is removed; all children remain in the game. Leave one or more spaces at the end of the row of chairs for any children in wheelchairs. Encourage quick listening and affirm those who are the first to hear the music stop and are seated.

Directions:

1. As the Bible Memory Verse Song plays, children march around the row of chairs and sing.
2. The teacher stops the music at different times during the song.
3. When the music stops, children find the nearest chair and sit immediately.

THE WAY (GAME OPTIONS) *continued...*

GAME: PIN THE TAIL ON THE SHEEP

Purpose: In this version of the game, "Pin the Tail on the Donkey," children remember we are the Lord's sheep and He is our shepherd.

Supplies: Poster of a sheep without a tail, cotton balls, tape

Prepare: Place the picture of the sheep on the wall.

Point to the picture of the sheep. **This sheep is missing its tail. Let's see how close we can get to giving him a cotton ball tail.**

Directions:

1. Give the first child a cotton ball.
2. Briefly spin the child in a circle.
3. The child places their cotton ball on the sheep.
4. Teacher tapes the cotton ball in the place chosen by the child.
5. Continue to play until each child has a turn.

GAME: "PRAISE THE LORD" BALL ROLL

Purpose: Children will review the Unit 9 Bible Memory Verse.

Supplies: Soft ball for rolling

The Bible says, "Let everything that has breath praise the Lord." Take in a big breath, then let it out. Children inhale and exhale. **Did you know all creatures have a special way of "breathing"? Fish, bugs, and even plants each breathe in their own way. What is your favorite breathing thing that God has made?** (Children respond.)

Directions:

1. Children sit in a circle.
2. Teacher rolls the ball to a child.
3. The child holds the ball and completes the sentence, **"Let every ____ praise the Lord,"** by naming a creature or plant.
4. Child rolls ball to another child.
5. Continue playing until each child has a turn.

GAME: SCENES FROM THE LOVE SUB

Purpose: To learn applications of the Unit 9 Bible stories, older children act out The Love Sub script.

Supplies: The Love Sub script for Lesson 45.

Directions:

1. Choose the script that corresponds with today's Bible story.
2. Assign each child a character name and improvise so all the children can be their favorite character, a new character, or just take turns being the same character.
3. Act it out!

THE WAY (GAME OPTIONS) *continued...*

GAME: ACT IT OUT

Purpose: To help learn the Unit 9 stories, children act them out in costumes or with stick puppets.

Supplies: Bible times clothing or pictures of the following characters attached to craft sticks: sheep, shepherd, angel, Daniel, lion, King Darius, Jesus on the clouds

Optional: Children can wear costumes and act out the story or children can hold craft sticks with the story characters. You may choose one or more stories.

Directions: With each phrase, teacher says phrase and acts it out with hand motions, then repeats the same phrase and motions with the children.

EZEKIEL AND THE SHEEP

- **The Lord told Ezekiel,** (Point to heaven.)
- **“The people are My sheep.** (Point to other children.)
- **I am like their shepherd;** (Point to heaven.)
- **I lay them down to sleep.** (Rest cheek on folded hands.)
- **“When they are lost, I’ll search for them.** (Cup hands around eyes as binoculars.)
- **They will not be afraid.** (Shake head no.)
- **I’ll lead them to green pastures.** (Point far away.)
- **I, Myself will keep them safe.”** (Pretend to cradle a lamb in your arms.)

DANIEL AND THE LIONS’ DEN

- **Daniel was a good man.** (Thumbs up.)
- **He was thrown into the lions’ den.** (Pushing motion with hands.)
- **The king was very worried,** (Hands to cheeks as if worried.)
- **For Daniel was his friend.** (Hold heart.)
- **Daniel said, “I am safe,** (Clap hands 3 times.)
- **For an angel God did send.** (Point to heaven.)
- **The angel shut the lions’ mouths;** (Point to mouth.)
- **God saved me in the lions’ den.”** (Point to self.)
- **The king was very happy;** (Clap hands.)
- **He made a new law for the land.** (Point, as if teaching.)
- **He said, “All must honor Daniel’s God,** (Point to heaven.)
- **For God’s kingdom will never end!”** (Spread arms wide.)

DANIEL’S DREAM ABOUT HEAVEN

- **Daniel had a dream one night,** (Close eyes.)
- **As he lay in his bed.** (Rest cheek on folded hands as if sleeping.)
- **Daniel wrote down what he saw.** (Pretend to write a not on palm.)
- **This is what Daniel said:** (Present palm up as if showing note.)
- **“Jesus was coming with the clouds.** (Point to heaven.)
- **I saw this in my dream.** (Point to eyes.)
- **He was led to God the Father,** (Point to heaven.)
- **Who made Him King of everything.** (Use hands to make a crown shape on head.)
- **“All people from every land,** (Point in many directions.)
- **Came and worshipped Him.** (Raise hands to praise Jesus.)
- **He was in charge of everything.** (Point in all directions.)
- **His kingdom will never end.”** (Shake head no.)

THE WAY (GAME OPTIONS) *continued...*



When only 5 minutes remain, begin this segment.

FINAL FIVE MINUTES

PICTURE SCHEDULE: COLORING TIME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the GAMES picture card and place it in the FINISHED envelope. **We have finished our Game Time. Now, is our time for coloring the picture of today's story.**

COMPLETED CRAFT: Take home your "Sheep Magnet" craft. Tell someone the Lord is your shepherd and He knows exactly what you need!

DAILY WAY (ADAPTATION FOR CHILDREN WITH DISABILITIES): Distribute this version of the Daily Way, if available. **Show the Daily Way to your family. Talk about how the Lord takes care of you.**

COLOR THIS STORY: "The Lord Is My Shepherd." Discuss the Bible story and play the Unit 9 Bible Memory Verse Song "Let Everything That Has Breath" or "Chosen People" as the children color.

As coloring is completed or parents arrive:

PICTURE SCHEDULE: GOING HOME

WELCOME > WORSHIP > BIBLE > CRAFT > PRAYER > SNACK > GAMES > COLORING > GOING HOME

Choose a child to remove the COLORING picture card and place it in the FINISHED envelope. **We have finished our Coloring Time. Now, it is time for Going Home.**

THE DAILY WAY

Unit 9, Lesson 44: Ezekiel and the Sheep—Part 2

PONDER! Read Ezekiel 34:6, 11-15, 31 with your family. What were the sheep doing? What did the sheep need? Do you think God knows what sheep need? Do you think God knows what you need?

PRAY! Pray this prayer each day this week: "Lord, thank You for giving me all I need. Help me trust that as my creator and shepherd, You know all I need. Amen."

PLAY! "Pin the Tail on the Sheep." Ask a family member to draw a large picture of a sheep with a missing tail. Take turns closing your eyes and taping a cotton ball to the picture for the sheep's tail. See if you can put the tail in the right place on the sheep.

Unit 9 Bible Memory Verse:

"Let everything that has breath praise the Lord." Psalm 150:6

Unit 9 Bible Memory Challenge Verse:

"You are a chosen people, a royal priesthood, a holy nation, a people belonging to God, that you may declare the praises of Him who called you out of darkness into His wonderful light." 1 Peter 2:9